# Lecture 4 Refinement, Equivalence, and Synthesis

Viktor Kuncak

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

# Local Mutable Variables

### Local Variables

Assume our global variables are  $V = \{x, z\}$ Program *P* introduces a local variable *y* inside a nested block:

$$x = x + 1$$
; {var y;  $y = x + 3$ ;  $z = x + y + z$ };  $x = x + z$ 

R(P) should be a relation between (x, z) and (x', z'). Each statement should be relation between variables in scope. Inside the block we have variables  $V_1 = \{x, y, z\}$ . For assignment statement c: z = x + y + z, R(c) is a relation between x, y, z and x', y', z'. Convention: consider the initial values of variables to be arbitrary R(y = x + 3; z = x + y + z) = $y' = x + 3 \land z' = 2x + 3 + z \land x' = x$ 

 $R(\{var \ y; y = x + 3; z = x + y + z\}) = z' = 2x + 3 + z \land x' = x$ 

### Local Variable Translation

 $R_V(P)$  is formula for P in the scope that has the set of variables V For example,

$$R_V(x=t) = x' = t \land \bigwedge_{v \in V \setminus \{x\}} v' = v$$

Then define  $R_V(\{var \ y; P\}) = \exists y, y'. R_{V \cup \{y\}}(P)$ 

Exercise: express havoc(x) using var.

$$R_V(havoc(x)) \iff R_V(\{var \ y; \ x=y\})$$

Exercise: give transformation that lifts all variables to be global

# Expressing Specifications as Commands

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

### Shorthand: Havoc Multiple Variables at Once

Variables  $V = \{x_1, \dots, x_n\}$ Translation of  $R(havoc(y_1, \dots, y_m))$ :

$$\bigwedge_{v \in V \setminus \{y_1, \dots, y_m\}} v' = v$$

Exercise: the resulting formula is the same as for:

```
havoc(y_1); \ldots; havoc(y_m)
```

Thus, the order of distinct havoc-s does not matter.

### Programs and Specs are Relations

program:
$$x = x + 2; y = x + 10$$
relation: $\{(x, y, z, x', y', z') \mid x' = x + 2 \land y' = x + 12 \land z' = z\}$ formula: $x' = x + 2 \land y' = x + 12 \land z' = z$ 

Specification:

$$z'=z\wedge(x>0\rightarrow(x'>0\wedge y'>0)$$

Adhering to specification is relation subset:

$$\{ (x, y, z, x', y', z') \mid x' = x + 2 \land y' = x + 12 \land z' = z \}$$
  
 
$$\subseteq \ \{ (x, y, z, x', y', z') \mid z' = z \land (x > 0 \to (x' > 0 \land y' > 0)) \}$$

Non-deterministic programs are a way of writing specifications

Writing Specs Using Havoc and Assume: Examples

Program variables  $V = \{x, y, z\}$ Formula for relation (talks only about resulting state):

$$z'=z\wedge x'>0\wedge y'>0$$

Corresponding program:

$$havoc(x, y)$$
;  $assume(x > 0 \land y > 0)$ 

Formula for relation:

$$z' = z \land x' > x \land y' > y$$

Corresponding program? Use local variables to store initial values.

### Writing Specs Using Havoc and Assume

Global variables 
$$V = \{x_1, \dots, x_n\}$$
  
Specification  
 $F(x_1, \dots, x_n, x_1', \dots, x_n')$ 

Becomes

{ var 
$$y_1, ..., y_n$$
;  
 $y_1 = x_1; ...; y_n = x_n$ ;  
 $havoc(x_1, ..., x_n)$ ;  
 $assume(F(y_1, ..., y_n, x_1, ..., x_n))$  }

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

### Program Refinement and Equivalence

For two programs, define **refinement**  $P_1 \sqsubseteq P_2$  iff

$$R(P_1) \rightarrow R(P_2)$$

is a valid formula.

(Some books use the opposite meaning of  $\sqsubseteq$ .) As usual,  $P_2 \supseteq P_1$  iff  $P_1 \sqsubseteq P_2$ .

•  $P_1 \sqsubseteq P_2$  iff  $\rho(P_1) \subseteq \rho(P_2)$ 

Define **equivalence**  $P_1 \equiv P_2$  iff  $P_1 \sqsubseteq P_2 \land P_2 \sqsubseteq P_1$ 

• 
$$P_1 \equiv P_2$$
 iff  $\rho(P_1) = \rho(P_2)$ 

Example for  $V = \{x, y\}$ 

 $\{var \ x0; x0 = x; havoc(x); assume(x > x0)\} \supseteq (x = x + 1)$ 

Proof: Use R to compute formulas for both sides and simplify.

$$x' = x + 1 \land y' = y \ \rightarrow \ x' > x \land y' = y$$

### Stepwise Refinement Methodology

Start form a possibly non-deterministic specification  $P_0$ Refine the program until it becomes deterministic and efficiently executable.

$$P_0 \sqsupseteq P_1 \sqsupseteq \ldots \sqsupseteq P_n$$

Example:

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

In the last step program equivalence holds as well

### Monotonicity with Respect to Refinement

Theorem: if  $P_1 \sqsubseteq P_2$  then  $(P_1; P) \sqsubseteq (P_2; P)$ Version for relations:  $(p_1 \subseteq p_2) \rightarrow (p_1 \circ p) \subseteq (p_2 \circ p)$ 

Theorem: if  $P_1 \sqsubseteq P_2$  then  $(P; P_1) \sqsubseteq (P; P_2)$ Version for relations:  $(p_1 \subseteq p_2) \rightarrow (p \circ p_1) \subseteq (p \circ p_2)$ 

Theorem: if  $P_1 \sqsubseteq P_2$  and  $Q_1 \sqsubseteq Q_2$  then

$$(if (*)P_1 else Q_1) \sqsubseteq (if (*)P_2 else Q_2)$$

Version for relations:

 $(p_1 \subseteq p_2) \land (q_1 \subseteq q_2) \ o \ (p_1 \cup q_1) \subseteq (p_2 \cup q_2)$ 

# Checking Commutativity of Commands

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

# Associativity of Commands

Under what conditions on commands  $c_1, c_2$  is

$$c_1; (c_2; c_3) \equiv (c_1; c_2); c_3$$

(ロ)、(型)、(E)、(E)、 E) の(の)

always

### Commutativity of Commands

Under what conditions on commands  $c_1, c_2$  is

$$c_1; c_2 \equiv c_2; c_1$$

In general, when the resulting relations are equal and formulas equivalent, i.e. iff

$$R(c_1; c_2) \iff R(c_2; c_1)$$

is a valid formula (true for all variables). Example: does this hold?

$$(x = x + 1; y = x + 2) \equiv (y = x + 2; x = x + 1)$$

Show formulas for each sides—not equivalent:

$$x' = x + 1 \land y' = x + 3$$
  $x' = x + 1 \land y' = x + 2$ 

Examples of Commutativity of Commands

Show the formula for each example and check if the commutativity equivalence holds

Example 1:

$$(x = 2*x+7*z; y = 5*y+z) \equiv (y = 5*y+z; x = 2*x+7*z)$$

Can you state a generalization of the above example? Example 2:

$$(x = x + 1; x = x + 5) \equiv (x = x + 5; x = x + 1)$$

Requires knowing properties of +.

# Preserving Domain in Refinement

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

#### What is the domain of a relation?

Given relation  $r \subseteq A \times B$  for any sets A, B, we define domain of r as

$$dom(r) = \{a \mid \exists b. (a, b) \in r\}$$

when r is a total function, then dom(r) = A

► a typical case if *r* is an entire program

Let  $r = \{(\bar{x}, \bar{x}') \mid F\}$ ,  $FV(F) \subseteq Var \cup Var'$ ,  $Var' = \{x' \mid x \in Var\}$ . Then,  $dom(r) = \{\bar{x} \mid \exists \bar{x}'.F\}$ 

computing domain = existentially quantifying over primed vars

Example: for  $Var = \{x, y\}$ ,  $R(x = x + 1) = x' = x + 1 \land y' = y$ . The formula for the domain is:  $\exists x', y'. x' = x + 1 \land y' = y$ , which, after one-pint rule, reduces to true.

All assignments have true as domain.

# Preserving Domain

It is not interesting program development step  $P \sqsupseteq P'$  is P' is false, or is false for most inputs. Example ( $Var = \{x, y\}$ )

$$(havoc(x); assume(x + x = y)) \supseteq (assume(y = 6); x = 3)$$

Refinement  $P \supseteq Q$ , ensures  $R(Q) \rightarrow R(P)$ . A consequence is  $(\exists \bar{x}'.R(Q)) \rightarrow (\exists \bar{x}'.R(P))$ .

We additionally wish to preserve the domain of the relation between  $\bar{x},\bar{x}'$ 

- if *P* has some execution from  $\bar{x}$  ending in  $\bar{x}'$
- ▶ then Q should also have some execution, ending in some (possibly different) x̄' (even if it has fewer choices)
   (∃x̄'.R(P)) ↔ (∃x̄'.R(Q))

So, we want relations to be smaller or equal, but domains equal.

### Domains in the Example

Consider our example  $P \sqsupseteq P'$ 

 $(havoc(x); assume(x + x = y)) \supseteq (assume(y = 6); x = 3)$ 

Now consider the right hand side:

- domain of P is  $\exists x', y'.x' + x' = y \land y' = y$
- equivalent to: y%2 = 0
- domain of P is:  $\exists x', y'.x' = 3 \land y' = 6 \land y' = y$
- equivalent to: y = 6

Does domain formula of P' imply the domain formula of P? no

### Preserving Domain: Exercise

Given P:

$$havoc(x)$$
;  $assume(x + x = y)$ 

Find  $P_1$  and  $P_2$  such that

- $\blacktriangleright P \sqsupseteq P_1 \sqsupseteq P_2$
- no two programs among  $P, P_1, P_2$  are equivalent
- programs P,  $P_1$  and  $P_2$  have equivalent domains
- the relation described by  $P_2$  is a partial function

**Complete Functional Synthesis** 

# Synthesis from Relations

Software Synthesis Procedures Viktor Kuncak, Mikaël Mayer, Ruzica Piskac, Philippe Suter Communications of the ACM, Vol. 55 No. 2, Pages 103-111 http://doi.org/10.1145/2076450.2076472

### Example of Synthesis

Input:

```
val (hours, minutes, seconds) = choose((h: Int, m: Int, s: Int) => (
h * 3600 + m * 60 + s == totsec
&& 0 <= m && m < 60
&& 0 <= s && s < 60))
```

Output:

```
val (hours, minutes, seconds) = {
val loc1 = totsec div 3600
val num2 = totsec + ((-3600) * loc1)
val loc2 = min(num2 div 60, 59)
val loc3 = totsec + ((-3600) * loc1) + (-60 * loc2)
  (loc1, loc2, loc3)
}
```

### **Complete Functional Synthesis**

Domain-preserving refinement algorithm that produces a partial function

- assignment: res = choose x. F
- corresponds to: {var x; assume(F); res = x}
- we refine it preserving domain into: assume(D); res = t (where t does not have 'choose')

More abstractly, given formula F and variable x find

formula D

term t not containing x

such that, for all free variables:

•  $D \rightarrow F[x := t]$  (t is a term such that refinement holds)

•  $D \iff \exists x.F$  (*D* is the domain, says when *t* is correct)

Consequence of the definition:  $D \iff F[x := t]$ 

### From Quantifier Elimination to Synthesis

#### **Quantifier Elimination**

If  $\bar{y}$  is a tuple of variables not containing x, then

$$\exists x.(x = t(\bar{y}) \land F(x, \bar{y})) \iff F(t(\bar{y}), \bar{y})$$

#### Synthesis

choose 
$$x.(x = t(\bar{y}) \land F(x, \bar{y}))$$

gives:

- precondition  $F(t(\bar{y}), \bar{y})$ , as before, but also
- program that realizes x, in this case,  $t(\bar{y})$

# Handling Disjunctions

We had

 $\exists x.(F_1(x) \lor F_2(x))$ 

is equivalent to

 $(\exists x.F_1(x)) \lor (\exists x.F_2(x))$ 

Now:

choose 
$$x.(F_1(x) \lor F_2(x))$$

becomes:

if 
$$(D_1)$$
 (choose x. $F_1(x)$ ) else (choose x. $F_2(x)$ )

where  $D_1$  is the domain, equivalent to  $\exists x.F_1(x)$  and computed while computing *choose*  $x.F_1(x)$ .

### Framework for Synthesis Procedures

We define the framework as a transformation

- from specification formula F to
- the maximal domain D where the result x can be found, and the program t that computes the result

 $\langle D \mid t \rangle$  denotes: the domain (formula) D and program (term) tMain transformation relation  $\vdash$ 

choose 
$$x.F \vdash \langle D \mid t \rangle$$

means

•  $D \rightarrow F[x := t]$  (t is a term such that refinement holds)

•  $D \iff \exists x.F$  (D is the domain, says when t is correct) Because F[x := t] implies  $\exists x.F$ , the above definition implies that D, F[x := t] and  $\exists x.F$  are all equivalent.

## Rule for Synthesizing Conditionals

$$\frac{\textit{choose } x.F_1 \vdash \langle D_1 \mid t_1 \rangle \quad \textit{choose } x.F_2 \vdash \langle D_2 \mid t_2 \rangle}{\textit{choose } x.(F_1 \lor F_2) \ \vdash \ \langle D_1 \lor D_2 \mid \textit{if } (D_1) \ t_1 \textit{ else } t_2 \rangle}$$

To synthesize the thing below the — , synthesize the things above and put the pieces together.

◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 のへぐ

### Test Terms Methods for Presburger Arithmetic Synthesis

#### Recall that the most complex step in QE for PA was replacing

 $\exists x.F_1(x)$ 

with

$$\bigvee_{k=1}^{L}\bigvee_{i=1}^{N}F_{1}(a_{k}+i)$$

Now we transform *choose* x. $F_1(x)$  first into:

choose 
$$x$$
.  $\bigvee_{k=1}^{L}\bigvee_{i=1}^{N}(x=a_{k}+i\wedge F_{1}(x))$ 

Then apply:

- rule for conditionals
- one-point rule

# Synthesis using Test Terms

choose x. 
$$\bigvee_{k=1}^{L}\bigvee_{i=1}^{N}(x=a_{k}+i\wedge F_{1})$$

produces the same precondition as the result of QE, and the generated term is:

if 
$$(F_1[x := a_1 + 1]) a_1 + 1$$
  
elseif  $(F_1[x := a_1 + 2]) a_1 + 2$   
...  
elseif  $(F_1[x := a_k + i]) a_k + i$   
...  
elseif  $(F_1[x := a_L + N]) a_L + N$ 

Linear search over the possible values, taking the first one that works.

This could be optimized in many cases.

## Synthesizing a Tuple of Outputs

$$\frac{\textit{choose } x.F \vdash \langle D_1 \mid t_1 \rangle \quad \textit{choose } y.D_1 \vdash \langle D_2 \mid t_2 \rangle}{\textit{choose } (x,y).F \vdash \langle D_2 \mid (t_1[y := t_2], \ t_2) \rangle}$$

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

Note that y can appear inside  $D_1$  and  $t_1$ , but not in  $D_2$  or  $t_2$ 

## Substitution of Variables

In quantifier elimination, we used a step where we replace  $M \cdot x$  with y. Let F be a formula in which x occurs only in the form  $M \cdot x$ .

What is the corresponding rule?

 $\frac{\textit{choose } y.(F[(M \cdot x) := y] \land (M|y)) \vdash \langle D \mid t \rangle}{\textit{choose } x.F \vdash \langle D \mid t[y := t/M] \rangle}$ 

# Automated Checks for Specifications: Uniqueness

Suppose we wish to give a warning if the specification F allows two different solutions.

Let the variables in scope be denoted by z and consider the synthesis problem:

choose x. F

What is the verification condition that checks whether the solution for x is unique? Solution is **not** unique if this PA formula is satisfiable:

$$F \wedge F[x := y] \wedge x \neq y$$

If we find such x, y, z we report z as an example input for which there are two possible outputs, x and y.

# Automated Checks for Specifications: Totality

Suppose we wish to give a warning if in some cases the solution does not exist.

Let the variables in scope be denoted by z and consider the synthesis problem:

choose x. F

What is the verification condition that checks if there are cases when no solution x exists? Check satisfiability of this PA formula:

 $\neg \exists x.F$ 

If there is a satisfying value for this formula, z, report it as an example for which no solution for x exists.