

# Predicate Abstraction

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# Abstraction and Concretization

- $\mathcal{P} = \{P_0, \dots, P_{n-1}\}$  finite set of predicates on program variables
- Example  $\mathcal{P} = \{P_0, P_1, P_2\}$ 
  - ▶  $P_0 = \text{false}$ ,  $P_1 = x > 0$ ,  $P_2 = x < y$
- $\mathcal{S}$ : concrete state of the program
- $\mathcal{A} = 2^{\mathcal{P}}$ : abstract domain
- Abstraction function  $\alpha : 2^{\mathcal{S}} \rightarrow \mathcal{A}$ 
$$\alpha(\psi) = \{P_i \mid \psi \rightarrow P_i \text{ is valid}\}$$
- Concretization function  $\gamma : \mathcal{A} \rightarrow 2^{\mathcal{S}}$ 
$$\gamma(a) = \{c \mid \bigwedge_{p \in a} p(c)\}$$

- There are  $2^{|\mathcal{P}|}$  abstract states
- Predicate abstraction is normally an over-approximation

# Abstraction

## Example

- Let  $\mathcal{P} = \{x > y, x = 2\}$
- What is the abstraction after executing the following piece of code?

```
{true}
```

```
val x: Int
```

```
val y: Int
```

```
x = y + 1
```

- $\forall x, y, x', y' \in \mathbb{Z}. (x' = y + 1) \wedge (y' = y) \rightarrow (x' > y')$  (valid)
- $\forall x, y, x', y' \in \mathbb{Z}. (x' = y + 1) \wedge (y' = y) \rightarrow (x' = 2)$  (satisfiable)

The abstraction is  $\{(x > y)\}$

# Abstraction

## Example

- Let  $\mathcal{P} = \{x < 2\}$
- What is the abstraction after executing the following piece of code?

$$\{x = 2\}$$
$$\mathbf{if} (x > 2) \ x = x - 1$$

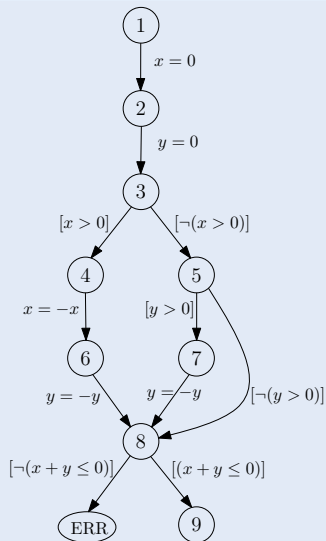
- $\forall x, x'. (x = 2) \wedge (x > 2) \wedge (x' = x - 1) \rightarrow (x' < 2)$   
 $\equiv \forall x, x'. \perp \rightarrow (x' < 2)$  (valid)
- The abstraction in this case :  $\{(x < 2)\}$
- How can we solve the problem?

# Abstract Reachability Tree

- Abstract state  $(l, \psi)$ 
  - ▶  $l$ : location in control flow graph
  - ▶  $\psi$ : predicate abstraction
- Abstract reachability tree (ART) is a tree  $G = (V_{\mathcal{A}}, \rightarrow, l)$
- $V_{\mathcal{A}}$  is a set of abstract states
- $\rightarrow \subseteq V_{\mathcal{A}} \times V_{\mathcal{A}}$  is the transition relation
  - ▶ Let  $c$  be the command between  $l_i$  and  $l_j$  in the CFG
  - ▶  $((l_i, \psi), (l_j, \phi)) \in \rightarrow$  if  $\phi = sp^\#(\psi, c)$
- $l \in V_{\mathcal{A}}$  is the initial abstract state
- $(l_i, \psi)$  is leaf if there exists another node  $(l_j, \phi)$  in the tree such that  $\phi \rightarrow \psi$

# ART Example

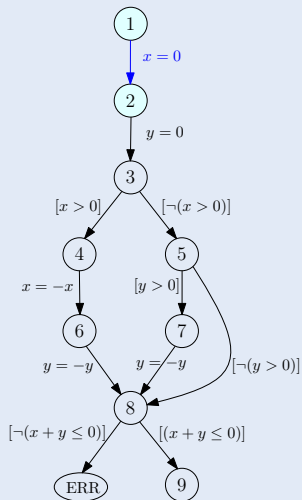
## Control Flow Graph



```
var x = 0
var y = 0
if( x > 0) {
  x = -x
  y = -y
} else {
  if( y > 0) y = -y
}
assert(x + y <= 0)
```

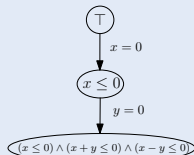
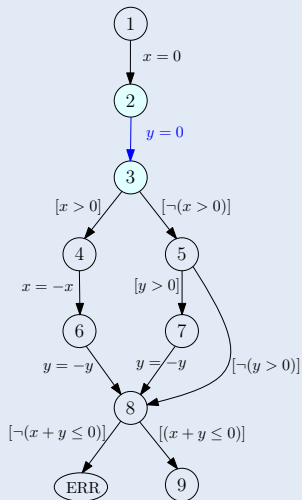
# ART Example

$$\mathcal{P} = \{\perp, (x \leq 0), (x + y \leq 0), (x - y \leq 0)\}$$



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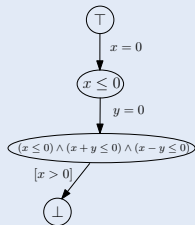
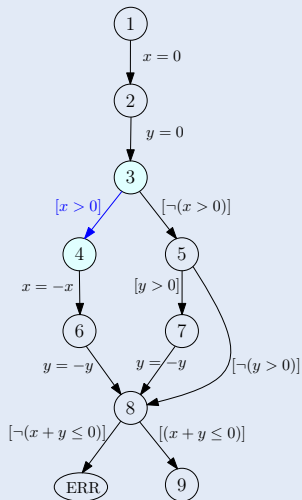
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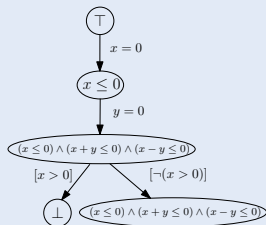
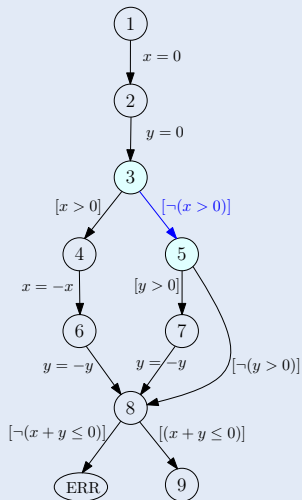
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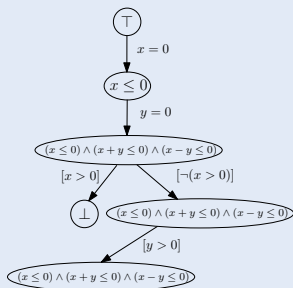
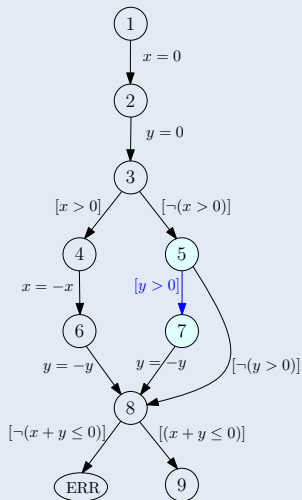
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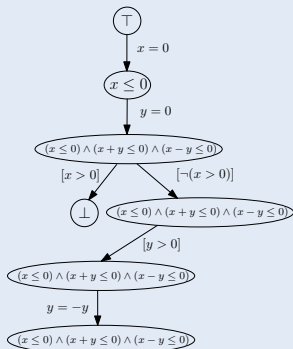
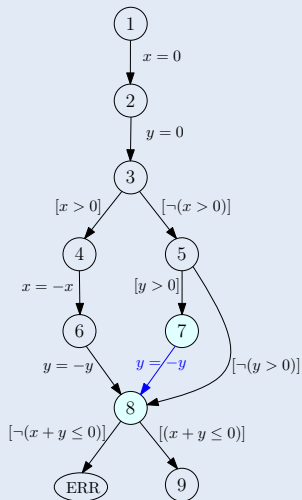
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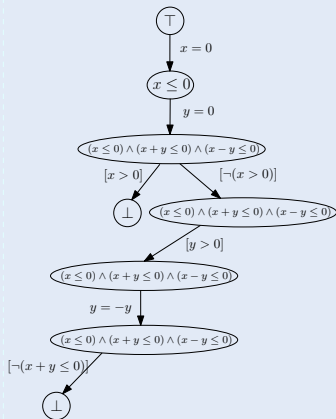
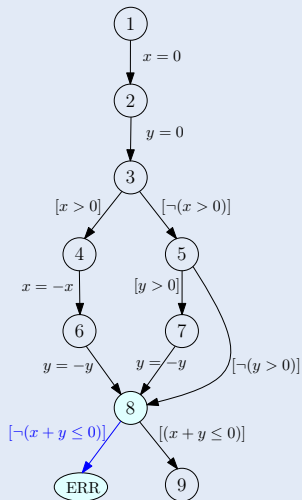
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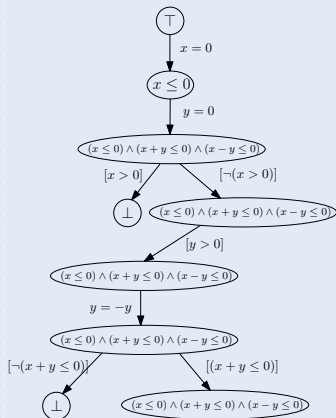
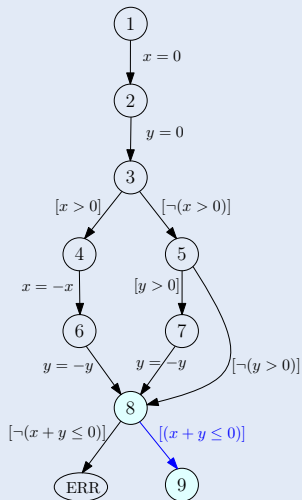
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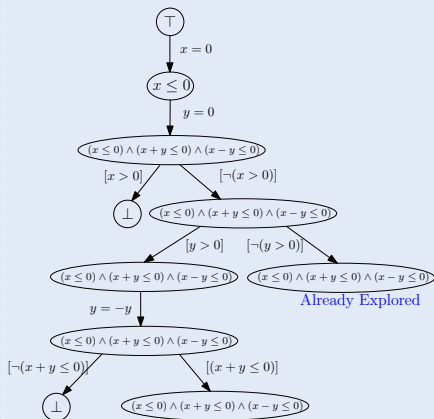
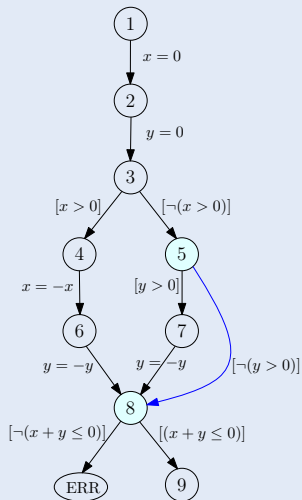
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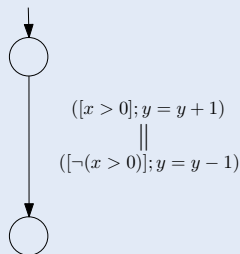
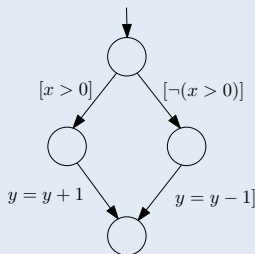
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# Large Block Encoding

- Idea: Squeeze loop-free subparts of program to single ART edges
  - Reduce the size of ART
  - Less theorem prover calls
- 
- Fixpoint application of two summarizing rules
    - ▶ Sequence rule
    - ▶ Choice rule

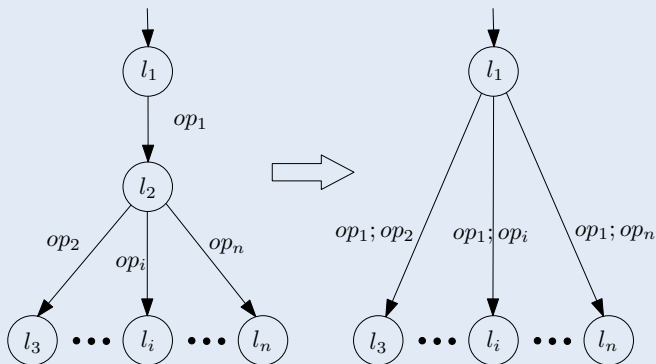
```
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```



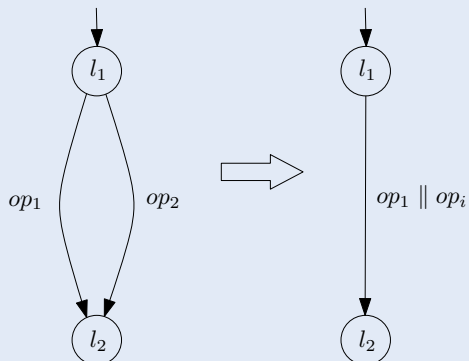


# Sequence Rule

- $l_1 \neq l_2$
- No other incoming edges to  $l_2$



# Choice Rule



# Demo