

Constraint Logic Programming and Integrating Simplex with DPLL(\mathcal{T})

Ali Sinan Köksal

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Constraint Logic Programming

Underlying concepts

The $\text{CLP}(\mathcal{X})$ framework

Comparison of CLP with LP

Integrating Simplex with $\text{DPLL}(\mathcal{T})$

$\text{DPLL}(\mathcal{T})$

Existing linear arithmetic solvers

A solver for quantifier-free linear arithmetic

Constraint logic programming

- ▶ Problem: designing programming systems to reason with and about constraints.
- ▶ CLP is a class of programming languages based on:
 - ▶ Constraint solving
 - ▶ The logic programming paradigm

Constraint programming

- ▶ Sketchpad (1963)



Interactive drawing system using static constraints

Logic programming paradigm

An example program in pure Prolog:

```
mother_child(trude, sally).  
father_child(tom, sally).  
father_child(tom, erica).  
father_child(mike, tom).  
  
sibling(X, Y)      :- parent_child(Z, X), parent_child(Z, Y).  
  
parent_child(X, Y) :- father_child(X, Y).  
parent_child(X, Y) :- mother_child(X, Y).
```

We can perform the query:

```
?- sibling(sally, erica).  
Yes
```

CLP(\mathcal{X}) framework

- ▶ The CLP(\mathcal{X}) framework [JL87] is a *scheme* where \mathcal{X} can be instantiated with a suitable *domain of discourse*, such as \mathcal{R} , the algebraic structure consisting of uninterpreted functors over real numbers [JMSY92].

Structure of CLP(\mathcal{R}) programs

- ▶ Arithmetic terms:
 - ▶ Real constants and variables are arithmetic terms
 - ▶ If t_1 and t_2 are terms, then $(t_1 + t_2)$, $(t_1 - t_2)$, $(t_1 * t_2)$ are also arithmetic terms
- ▶ Terms:
 - ▶ Uninterpreted constants, arithmetic terms and variables are terms
 - ▶ If f is an n -ary uninterpreted functor and t_1, \dots, t_n are terms, then $f(t_1, \dots, t_n)$ is a term
- ▶ Constraints:
 - ▶ If t_1 and t_2 are arithmetic terms, then $t_1 = t_2$, $t_1 < t_2$ and $t_1 \leq t_2$ are constraints
 - ▶ If not both t_1 and t_2 are arithmetic terms, then only $t_1 = t_2$ is a constraint

Structure of CLP(\mathcal{R}) programs (2)

- ▶ An atom is of the form

$$p(t_1, t_2, \dots, t_n)$$

where p is a predicate symbol and t_1, \dots, t_n are terms.

- ▶ A rule is of the form

$$A_0 : - \alpha_1, \alpha_2, \dots, \alpha_k.$$

where each α_i , $1 \leq i \leq k$ is either a constraint or an atom.

- ▶ A CLP(\mathcal{R}) program is a finite collection of rules.

CLP by example

The following program defines the relation $sumto(n, s)$ where

$$s = \sum_{1 \leq i \leq n} i$$

for natural numbers n .

```
sumto(0,0).
```

```
sumto(N,S) :- N >= 1, N <= S, sumto(N-1,S-N).
```

CLP by example (2)

`sumto(0,0).`

`sumto(N,S) :- N >= 1, N <= S, sumto(N-1,S-N).`

- ▶ The query `S <= 3, sumto(N, S)` gives rise to three answers:
 $(N = 0, S = 0), (N = 1, S = 1), (N = 2, S = 3)$.
- ▶ Computation sequence for $(N = 2, S = 3)$:

$S \leq 3, \text{sumto}(N, S).$

$S \leq 3, N = N_1, S = S_1, N_1 \geq 1, N_1 \leq S_1,$
 $\text{sumto}(N_1 - 1, S_1 - N_1).$

$S \leq 3, N = N_1, S = S_1, N_1 \geq 1, N_1 \leq S_1,$
 $N_1 - 1 = N_2, S_1 - N_1 = S_2, N_2 \geq 1, N_2 \leq S_2$
 $\text{sumto}(N_2 - 1, S_2 - N_2).$

$S \leq 3, N = N_1, S = S_1, N_1 \geq 1, N_1 \leq S_1,$
 $N_1 - 1 = N_2, S_1 - N_1 = S_2, N_2 \geq 1, N_2 \leq S_2$
 $N_2 - 1 = 0, S_2 - N_2 = 0.$

Comparison to logic programming

- ▶ Can the power of CLP be obtained by making simple changes to LP systems [JM94]?
- ▶ In other words, can predicates in LP be regarded as meaningful constraints?

`add(0, N, N).`

`add(S(N), M, S(K)) :- add(N, M, K)`

- ▶ The query `add(N, M, K), add(N, M, S(K))` runs forever in a conventional LP system:
 - ▶ A global test for the satisfiability of the two *add* constraints is not done by the LP machinery.

Constraint Logic Programming

Underlying concepts

The $\text{CLP}(\mathcal{X})$ framework

Comparison of CLP with LP

Integrating Simplex with DPLL(\mathcal{T})

DPLL(\mathcal{T})

Existing linear arithmetic solvers

A solver for quantifier-free linear arithmetic

Davis-Putnam-Logemann-Loveland (DPLL)

- ▶ DPLL is a decision procedure for the boolean satisfiability problem
- ▶ Modern DPLL-based SAT solvers feature:
 - ▶ unit propagation
 - ▶ heuristics for selecting decision variables
 - ▶ 2-literal watching
 - ▶ clause learning
 - ▶ backjumping

Solvers for quantifier-free theories

Given a quantifier-free theory \mathcal{T} , a \mathcal{T} -solver decides the satisfiability of finite sets of atoms of \mathcal{T} .

Decision procedures for quantifier-free theories

- ▶ Decide a boolean combination Φ of atoms of \mathcal{T} by combining a SAT solver with a \mathcal{T} -solver.
- ▶ Transform Φ into Φ_0 by replacing atoms $\phi_1 \dots \phi_t$ with propositional variables $p_1 \dots p_t$
- ▶ A valuation b for Φ_0 is a mapping from propositional variables to $\{0, 1\}$
- ▶ Define set of atoms Γ_b such that:
 - ▶ $\Gamma_b = \{\gamma_1 \dots \gamma_t\}$
 - ▶ $\gamma_i = \phi_i$ if $b(p_i) = 1$
 - ▶ $\gamma_i = \neg\phi_i$ if $b(p_i) = 0$
- ▶ Φ is satisfiable if there exists b that satisfies Φ_0 and such that Γ_b is consistent in \mathcal{T} .

DPLL(\mathcal{T})

- ▶ DPLL(\mathcal{T}) is a framework which leverages the DPLL procedure and a \mathcal{T} -solver.
- ▶ Solver must support:
 - ▶ updating the state by asserting new atoms
 - ▶ checking consistency of current state
 - ▶ backtracking
 - ▶ producing explanations for conflicts (an inconsistent subset of atoms asserted in current state)
- ▶ Solver can optionally implement theory propagation, but:
 - ▶ it must produce an explanation Γ for an implied atom γ , where Γ is a subset of atoms asserted in current state such that $\Gamma \models \gamma$.

DPLL(\mathcal{T}) example

Consider the following simple example formula Φ in quantifier-free linear arithmetic:

$$(x + y \geq 1 \vee x + y \leq -5) \wedge (x = -1) \wedge (y = -2)$$

Conventions

In the following, we assume that:

- ▶ The solver is initialized for a fixed formula Φ
- ▶ \mathcal{A} denotes the set of atoms occurring in Φ
- ▶ α denotes the set of atoms asserted so far.

Interface for \mathcal{T} -solver

We assume that the following API is implemented by the solver:

- ▶ **Assert(γ)**: assert atom γ in current state.
 - ▶ if it returns *ok*, γ is inserted into α
 - ▶ if it returns *unsat*(Γ), $\alpha \cup \{\gamma\}$ is inconsistent and $\Gamma \subseteq \alpha$ is an explanation.
- ▶ **Check()**: check whether α is consistent
 - ▶ if it returns *ok*, α is consistent, and a new checkpoint is created.
 - ▶ if it returns *unsat*(Γ), α is inconsistent and $\Gamma \subseteq \alpha$ is an explanation
- ▶ **Backtrack()**: backtrack to the last checkpoint
- ▶ **Propagate()**: perform theory propagation
 - ▶ it returns a set $\{\langle \Gamma_1, \gamma_1 \rangle, \dots, \langle \Gamma_t, \gamma_t \rangle\}$ where $\Gamma_i \subseteq \alpha$ and $\gamma_i \in \mathcal{A} \setminus \alpha$, such that $\Gamma_i \models \gamma_i$ for $1 \leq i \leq t$.

Remarks on the interface for \mathcal{T} -solver

- ▶ `Assert(γ)` must be sound but need not be complete: it can return *ok* even if $\alpha \cup \{\gamma\}$ is inconsistent.
- ▶ `Check()` must be sound and complete.

\implies Several atoms can be asserted in a single “batch”

Quantifier-free linear arithmetic

A quantifier-free linear arithmetic formula is a first-order formula with atoms:

- ▶ either propositional variables
- ▶ or of the form

$$a_1x_1 + \dots + a_nx_n \bowtie b$$

where a_1, \dots, a_n and b are rational numbers, x_1, \dots, x_n are real (or integer variables), and $\bowtie \in \{=, \leq, <, >, \geq, \neq\}$.

Linear-arithmetic solvers for DPLL(\mathcal{T})

Common approach: solvers based on incremental versions of the Simplex method

- ▶ Implemented in Yices, Simplics, MathSat
- ▶ Solver state includes a Simplex tableau derived from assertions
- ▶ The tableau can be seen as a set of equalities

$$x_i = b_i + \sum_{x_j \in \mathcal{B}} a_{ij} x_j, \quad x_i \in \mathcal{N}$$

where \mathcal{B} and \mathcal{N} are disjoint sets of basic and non-basic variables.

- ▶ Additional constraints are imposed, such as non-negativity of slack variables

Incremental Simplex method: pivoting

- ▶ Pivot(x_r, x_s): swap basic variable x_r and non-basic variable x_s such that $a_{rs} \neq 0$, by replacing

$$x_r = b_r + \sum_{x_j \in \mathcal{N}} a_{rj} x_j$$

with

$$x_s = -\frac{b_r}{a_{rs}} + \frac{x_r}{a_{rs}} - \sum_{x_j \in \mathcal{N} \setminus \{x_s\}} \frac{a_{rj} x_j}{a_{rs}}$$

and eliminating x_s from the rest of tableau by substitution.

Incremental Simplex method operations

- ▶ To assert an atom γ of the form $t \geq 0$:
 - ▶ Normalize γ by substituting in t basic variables by non-basic ones.
 - ▶ Check whether resulting atom $t' \geq 0$ is satisfiable by maximizing t' using the tableau.
- ▶ Asserting equalities and strict inequalities follow same principle
- ▶ To backtrack:
 - ▶ Remove rows from the tableau

Performance issues in incremental Simplex solvers

Asserting and backtracking have significant cost, due to:

- ▶ pivoting in assertions
- ▶ frequent addition and removal of rows
- ▶ frequent creation and deletion of slack variables

Important remarks for performance

- ▶ Generating minimal explanations is critical
- ▶ Theory propagation must be done cheaply:
Full propagation is too expensive, heuristic propagation is superior
- ▶ Zero detection is expensive
⇒ Convert $t \neq 0$ into $(t > 0) \vee (t < 0)$

A different solver for linear arithmetic

We now proceed to describe a solver for linear arithmetic [DdM06] with the following properties:

- ▶ It is still based on the Simplex method
- ▶ It reduces the overhead of the incremental Simplex approach

Preprocessing

Idea: avoid incremental Simplex methods by rewriting formula Φ into an equisatisfiable formula $\Phi_A \wedge \Phi'$, where:

- ▶ Φ_A is a conjunction of linear equalities
- ▶ All atoms of Φ' are *elementary*, i.e. of the form

$$y \bowtie b$$

where y is a variable, b is a rational constant, and $\bowtie \in \{=, \leq, <, >, \geq\}$.

Example transformation

Let Φ be the following formula:

$$\begin{aligned} & x \geq 0 \wedge \\ & (x + y \leq 2 \vee x + 2y - z \geq 6) \\ & \wedge (x + y = 2 \vee x + 2y - z > 4) \end{aligned}$$

Introducing variables s_1 and s_2 , it is rewritten to $\Phi_A \wedge \Phi'$ as:

$$\begin{aligned} & (s_1 = x + y \wedge s_2 = x + 2y - z) \wedge \\ & (x \geq 0 \wedge (s_1 \leq 2 \vee s_2 \geq 6) \wedge (s_1 = 2 \vee s_2 > 4)) \end{aligned}$$

Properties of the rewritten formula

- ▶ Formula Φ_A can be written in matrix form as:

$$Ax = 0$$

where A is an $m \times n$ matrix with linearly independent rows, and $x \in \mathbb{R}^n$.

- ▶ The matrix A is fixed at all times and represents the equations

$$s_i = \sum_{x_j \in V} c_j x_j$$

where V is the set of variables of the original formula Φ .

Properties of the rewritten formula (2)

- ▶ Checking satisfiability of Φ amounts to finding x such that $Ax = 0$ and x satisfies Φ' .
 \implies It suffices to decide the satisfiability of a set of elementary atoms Γ in linear arithmetic *modulo* the constraints $Ax = 0$.
- ▶ If the elementary atoms are only equalities and non-strict inequalities, the problem consists of finding $x \in \mathbb{R}^n$ such that

$$Ax = 0 \text{ and } l_j \leq x_j \leq u_j \quad \text{for } j = 1, \dots, n$$

where l_j is either $-\infty$ or a rational number, and u_j is either $+\infty$ or a rational number.

A basic solver

- ▶ We first consider a solver that handles only equalities and non-strict inequalities with real variables.
- ▶ The solver state includes:
 - ▶ A tableau derived from A , which we can represent as:

$$x_i = \sum_{x_j \in \mathcal{N}} a_{ij} x_j \quad x_i \in \mathcal{B}$$

- ▶ Lower and upper bounds l_i and u_i for each x_i
 - ▶ A mapping β assigning a rational value to each x_i
- ▶ Initially, $l_j = -\infty$, $u_j = +\infty$, $\beta(x_j) = 0$ for all j .

Invariants for the mapping β

The mapping β always satisfies the following invariants:

- ▶ The bounds on non-basic variables are always satisfied, i.e.

$$\forall x_j \in \mathcal{N}, l_j \leq \beta(x_j) \leq u_j$$

- ▶ The mapping always satisfies the constraints $Ax = 0$

Main algorithm

- ▶ The main procedure is based on the dual Simplex algorithm and uses Bland's pivot-selection rule, which ensures termination.
- ▶ It assumes a total order on the problem variables.
- ▶ At a given moment, we assume that the invariants on β hold, but the mapping may not satisfy the bound constraints $l_i \leq \beta(x_i) \leq u_i$ for basic variables.
- ▶ Procedure `Check()` looks for a new β that satisfies all constraints.

Check() procedure

```
1: loop
2:   select smallest basic var.  $x_i$  s.t.  $\beta(x_i) < l_i$  or  $\beta(x_i) > u_i$ 
3:   if there is no such  $x_i$  then
4:     return SAT
5:   else if  $\beta(x_i) < l_i$  then
6:     select smallest non-basic var.  $x_j$  s.t.
7:        $(a_{ij} > 0 \wedge \beta(x_j) < u_j) \vee (a_{ij} < 0 \wedge \beta(x_j) > l_j)$ 
8:     if there is no such  $x_j$  then
9:       return UNSAT
10:    else
11:      PivotAndUpdate( $x_i, x_j, l_i$ )
12:    end if
13:  else if  $\beta(x_i) > u_i$  then
14:    select smallest non-basic var.  $x_j$  s.t.
15:       $(a_{ij} < 0 \wedge \beta(x_j) < u_j) \vee (a_{ij} > 0 \wedge \beta(x_j) > l_j)$ 
16:    if there is no such  $x_j$  then
17:      return UNSAT
18:    else
19:      PivotAndUpdate( $x_i, x_j, u_i$ )
20:    end if
21:  end if
22: end loop
```

Termination of `Check()`

Theorem

Procedure `Check()` always terminates.

Proof sketch:

- ▶ There is a unique tableau for any set of basic variables \mathcal{B} .
- ▶ There is a finite number of possible assignments β for base B_t at t -th iteration.
- ▶ The state of the solver at iteration t is the pair $\langle \beta_t, B_t \rangle$, and there are finitely many states reachable from S_0 .
- ▶ If `Check()` does not terminate, the sequence of states must contain a cycle.
- ▶ One can show by contradiction that such a cycle cannot occur.

The correctness of the procedure is a consequence of this theorem.

Generating explanations

If an inconsistency is detected (say, at line 8 of `Check()`), then:

- ▶ There is a basic variable x_i s.t. $\beta(x_i) < l_i$
- ▶ For all non-basic variable x_j , we have:
 $a_{ij} > 0 \implies \beta(x_j) \geq u_j$ and
 $a_{ij} < 0 \implies \beta(x_j) \leq l_j$
- ▶ If we define $\mathcal{N}^+ = \{x_j \in \mathcal{N} \mid a_{ij} > 0\}$ and $\mathcal{N}^- = \{x_j \in \mathcal{N} \mid a_{ij} < 0\}$, then, by the invariant for β :
 $\beta(x_j) = u_j$ for all $x_j \in \mathcal{N}^+$ and $\beta(x_j) = l_j$ for all $x_j \in \mathcal{N}^-$
- ▶ We therefore have:

$$\beta(x_i) = \sum_{x_j \in \mathcal{N}} a_{ij} \beta(x_j) = \sum_{x_j \in \mathcal{N}^+} a_{ij} u_j + \sum_{x_j \in \mathcal{N}^-} a_{ij} l_j$$

Generating explanations (2)

- ▶ We have:

$$\beta(x_i) = \sum_{x_j \in \mathcal{N}^+} a_{ij} u_j + \sum_{x_j \in \mathcal{N}^-} a_{ij} l_j$$

- ▶ As $x_i = \sum_{x_j \in \mathcal{N}} a_{ij} x_j$ holds for all x s.t. $Ax = 0$:

$$\beta(x_i) - x_i = \sum_{x_j \in \mathcal{N}^+} a_{ij} (u_j - x_j) + \sum_{x_j \in \mathcal{N}^-} a_{ij} (l_j - x_j)$$

- ▶ We can then derive the implications:

$$\bigwedge_{x_j \in \mathcal{N}^+} x_j \leq u_j \implies \sum_{x_j \in \mathcal{N}^+} a_{ij} (u_j - x_j) \geq 0$$

and

$$\bigwedge_{x_j \in \mathcal{N}^-} x_j \geq l_j \implies \sum_{x_j \in \mathcal{N}^-} a_{ij} (l_j - x_j) \geq 0$$

Generating explanations (3)

- ▶ We have:

$$\bigwedge_{x_j \in \mathcal{N}^+} x_j \leq u_j \implies \sum_{x_j \in \mathcal{N}^+} a_{ij}(u_j - x_j) \geq 0$$

and

$$\bigwedge_{x_j \in \mathcal{N}^-} x_j \geq l_j \implies \sum_{x_j \in \mathcal{N}^-} a_{ij}(l_j - x_j) \geq 0$$

- ▶ Finally, we derive:

$$\bigwedge_{x_j \in \mathcal{N}^+} x_j \leq u_j \wedge \bigwedge_{x_j \in \mathcal{N}^-} x_j \geq l_j \implies x_i \leq \beta(x_i)$$

- ▶ As we also have $\beta(x_i) < l_i$, this is inconsistent with $l_i \leq x_i$
- ▶ Therefore we have the (minimal) explanation:

$$\Gamma = \{x_j \leq u_j \mid x_j \in \mathcal{N}^+\} \cup \{x_j \geq l_j \mid x_j \in \mathcal{N}^-\} \cup \{x_i \geq l_i\}$$

Assertion procedures

The Assert() function relies on two functions
AssertUpper($x_i \leq c_i$) and AssertLower($x_i \geq c_i$):

- ▶ AssertUpper($x_i \leq c_i$):
 - 1: **if** $c_i \geq u_i$ **then**
 - 2: **return** SAT
 - 3: **else if** $c_i < l_i$ **then**
 - 4: **return** UNSAT
 - 5: **else**
 - 6: $u_i := c_i$
 - 7: **if** x_i non-basic and $\beta(x_i) > c_i$ **then**
 - 8: Update(c_i)
 - 9: **end if**
 - 10: **return** OK
 - 11: **end if**

Backtracking

- ▶ We only need to store:
 - ▶ the value u_i before it is updated by `AssertUpper`
 - ▶ the value l_i before it is updated by `AssertLower`
- ▶ In particular, we don't store successive β s on a stack: the last β obtained after a successful `Check()` is a model for all previous checkpoints.

Theory propagation

- ▶ *Unate propagation*
 - ▶ very cheap to implement
 - ▶ if bound $x_i \geq c_i$ is asserted, any unassigned atom $x_i \geq c'$ with $c' < c$ is implied.
 - ▶ useful in practice
- ▶ *Bound refinement*
 - ▶ Given a row of tableau:

$$x_i = \sum_{x_j \in \mathcal{N}} a_{ij} x_j$$

We can refine currently asserted bounds on x_i using bounds on non-basic variables

Example

- ▶ Initial state: $A_0 = \{s_1 = -x + y, s_2 = x + y\}$

Example

- ▶ Initial state: $A_0 = \{s_1 = -x + y, s_2 = x + y\}$
- ▶ Assert $x \leq 4$

Example

- ▶ Initial state: $A_0 = \{s_1 = -x + y, s_2 = x + y\}$
- ▶ Assert $x \leq 4$
- ▶ Assert $-8 \leq x$

Example

- ▶ Initial state: $A_0 = \{s_1 = -x + y, s_2 = x + y\}$
- ▶ Assert $x \leq 4$
- ▶ Assert $-8 \leq x$
- ▶ Assert $s_1 \leq 1$

Handling strict inequalities

Lemma

A set of linear arithmetic literals Γ containing strict inequalities $S = \{p_0 > 0, \dots, p_n > 0\}$ is satisfiable iff there exists a rational number $\delta > 0$ such that for all δ' such that $0 < \delta' \leq \delta$,

$\Gamma_\delta = (\Gamma \cup S_\delta) \setminus S$ is satisfiable, where $S_\delta = \{p_1 \geq \delta, \dots, p_n \geq \delta\}$.

- ▶ We can replace strict inequalities by non-strict ones if a small enough δ is known
- ▶ We treat δ symbolically instead of computing an explicit value

Handling strict inequalities (2)

- ▶ Bounds and assignments range over the set \mathbb{Q}_δ of pairs of rationals
- ▶ $(c, k) \in \mathbb{Q}_\delta$ is denoted by $c + k\delta$
- ▶ Define operations:

$$(c_1, k_1) + (c_2, k_2) \equiv (c_1 + c_2, k_1 + k_2)$$

$$a \times (c, k) \equiv (a \times c, a \times k)$$

$$(c_1, k_1) \leq (c_2, k_2) \equiv (c_1 < c_2) \vee (c_1 = c_2 \wedge k_1 \leq k_2)$$

where a is a rational number.

Defining δ

If $(c_1, k_1) \leq (c_2, k_2)$ holds in \mathbb{Q}_δ , then we can find $\delta_0 > 0$ such that

$$c_1 + k_1\varepsilon \leq c_2 + k_2\varepsilon$$

is satisfied by all positive $\varepsilon \leq \delta_0$. Define it as:

$$\begin{aligned} \delta_0 &= \frac{c_2 - c_1}{k_1 - k_2} && \text{if } c_1 < c_2 \text{ and } k_1 > k_2 \\ \delta_0 &= 1 && \text{otherwise} \end{aligned}$$

Defining δ for the general case

More generally, assume we have $2m$ elements of \mathbb{Q}_δ , $v_i = (c_i, k_i)$, $w_i = (d_i, h_i)$ for $1 \leq i \leq m$. If the m inequalities $v_i \leq w_i$ hold in \mathbb{Q}_δ , then there exists $\delta_0 > 0$ such that

$$\begin{aligned}c_1 + k_1\varepsilon &\leq d_1 + h_1\varepsilon \\ &\vdots \\ c_m + k_m\varepsilon &\leq d_m + h_m\varepsilon\end{aligned}$$

are satisfied by all positive $\varepsilon \leq \delta_0$. We can define:

$$\delta_0 = \min \left\{ \frac{d_i - c_i}{k_i - h_i} \mid c_i < d_i \text{ and } k_i > h_i \right\}$$

Problem and solution conversion

- ▶ A problem with strict inequalities can be converted into another without strict inequalities
- ▶ Convert $x_i > l_i$ into $x_i \geq l_i + \delta = l'_i$
- ▶ Convert $x_i < u_i$ into $x_i \leq u_i - \delta = u'_i$
- ▶ The basic solver described previously will give an assignment β' mapping variables to elements of \mathbb{Q}_δ , if the problem is satisfiable
- ▶ If $l'_j = (c_j, k_j)$, $u'_j = (d_j, h_j)$, $\beta'(x_j) = (p_j, q_j)$, we already know that there exists $\delta_0 > 0$ such that

$$c_j + k_j\varepsilon \leq p_j + q_j\varepsilon \leq d_j + h_j\varepsilon \quad \text{for } 1 \leq j \leq n$$

holds for all positive $\varepsilon \leq \delta_0$.

- ▶ Define satisfying assignment $\beta(x_j) = p_j + q_j\delta_0$ for original problem

Integer and mixed integer problems

- ▶ The previously described algorithm is not complete if some variables must be integers.
- ▶ A *branch and cut* strategy is used to be complete for the integer case. It is the combination of:
 - ▶ the branch and bound algorithm
 - ▶ a cutting plane generation algorithm

Branch and bound

Consider the problem

$$Ax = 0$$

$$l_j \leq x_j \leq u_j \text{ for } 1 \leq j \leq n$$

with the additional condition that x_i is an integer variable for $i \in I \subseteq \{1, \dots, n\}$.

Branch and bound (2)

- ▶ Solve the *linear programming relaxation*, i.e. search for a solution in reals
- ▶ If relaxation is infeasible, the problem is infeasible too.
- ▶ If an assignment β is found that satisfies all integer constraints, we are done.
- ▶ If there exists $i \in I$ such that $\beta(x_i) \notin \mathbb{Z}$, then solve (recursively) the two subproblems:

$$S_0 : \begin{cases} Ax = 0 \\ l_j \leq x_j \leq u_j \\ l_i \leq x_i \leq \lfloor \beta(x_i) \rfloor \end{cases} \quad \text{for } 1 \leq j \leq n \text{ and } j \neq i$$

$$S_1 : \begin{cases} Ax = 0 \\ l_j \leq x_j \leq u_j \\ \lfloor \beta(x_i) \rfloor + 1 \leq x_i \leq u_i \end{cases} \quad \text{for } 1 \leq j \leq n \text{ and } j \neq i$$

The need for a cutting plane generation algorithm

- ▶ If not all integer variables have an upper and a lower bound, branch and bound may not terminate.
- ▶ Example:

$$1 \leq 3x - 3y \leq 2$$

This constraint is unsatisfiable if x and y are integers. A naïve branch and bound algorithm loops on this input.

- ▶ W.l.o.g. we assume that all integer variables are bounded.
- ▶ The bounds are typically too large, and cutting plane algorithms are needed to accelerate convergence.

Cuts

Assume β is a solution to the LP relaxation P of problem S , but not to S itself. A *cut* is a linear inequality

$$a_1x_1 + \dots + a_nx_n \leq b$$

that is not satisfied by β but is satisfied by any element in the convex hull of S .

The cut can be added as a new constraint to S , yielding a problem S'

- ▶ that has the same solutions as S
- ▶ but whose LP relaxation P' is strictly more constrained than P .

Deriving Gomory cuts

We have:

$$x_i - \beta(x_i) = \sum_{j \in J} a_{ij}(x_j - l_j) - \sum_{j \in K} a_{ij}(u_j - x_j)$$

$$x_i - \lfloor \beta(x_i) \rfloor = f_0 + \sum_{j \in J} a_{ij}(x_j - l_j) - \sum_{j \in K} a_{ij}(u_j - x_j)$$

where

$$J = \{j \in I \mid x_j \in \mathcal{N}' \wedge \beta(x_j) = l_j\}$$

$$K = \{j \in I \mid x_j \in \mathcal{N}' \wedge \beta(x_j) = u_j\}$$

$$\mathcal{N}' = \mathcal{N} \cap \{x_j \mid l_j < u_j\}$$

Deriving Gomory cuts (2)

We have:

$$x_i - \lfloor \beta(x_i) \rfloor = f_0 + \sum_{j \in J} a_{ij}(x_j - l_j) - \sum_{j \in K} a_{ij}(u_j - x_j)$$

which holds for all x that satisfies the problem S . Furthermore, for any such x , $x_i - \lfloor \beta(x_i) \rfloor$ is an integer and the following also hold:

$$\begin{aligned} x_j - l_j &\geq 0 && \text{for all } j \in J \\ u_j - x_j &\geq 0 && \text{for all } j \in K \end{aligned}$$

Deriving Gomory cuts (3)

We consider two cases:

- ▶ If $\sum_{j \in J} a_{ij}(x_j - l_j) - \sum_{j \in K} a_{ij}(u_j - x_j) \geq 0$, then:

$$f_0 + \sum_{j \in J} a_{ij}(x_j - l_j) - \sum_{j \in K} a_{ij}(u_j - x_j) \geq 1$$

as $f_0 > 0$ and the left-hand side is an integer. Then we have:

$$\sum_{j \in J^+} a_{ij}(x_j - l_j) - \sum_{j \in K^-} a_{ij}(u_j - x_j) \geq 1 - f_0$$

where $J^+ = \{j \in J \mid a_{ij} \geq 0\}$ and $K^- = \{j \in K \mid a_{ij} < 0\}$.

Equivalently:

$$\sum_{j \in J^+} \frac{a_{ij}}{1 - f_0}(x_j - l_j) + \sum_{j \in K^-} \frac{-a_{ij}}{1 - f_0}(u_j - x_j) \geq 1$$





Deriving Gomory cuts (4)

We apply the same procedure for the other case, and combining the two cases, we obtain:

$$\begin{aligned} & \sum_{j \in J^+} \frac{a_{ij}}{1 - f_0} (x_j - l_j) + \sum_{j \in J^-} \frac{-a_{ij}}{f_0} (x_j - l_j) + \\ & \sum_{j \in K^+} \frac{a_{ij}}{f_0} (u_j - x_j) + \sum_{j \in K^-} \frac{-a_{ij}}{1 - f_0} (u_j - x_j) \geq 1 \end{aligned}$$

which is a *mixed-integer Gomory cut*: it is satisfied by any x that satisfies S , but it is not satisfied by the assignment β (as the left-hand side is equal to 0 in that case).

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