## Converting Imperative Programs to Formulas

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# Verification-Condition Generation

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Example program that verifies in Stainless:

```
import stainless.lang.__
import stainless.lang.StaticChecks.__
case class FirstExample(var x: BigInt, var y: BigInt) {
    def increase : Unit = {
        x = x + 2 // change the value of x
        y = x + 10 // refer to changed value
    }.ensuring(_ => old(this).x > 0 ==> (x > 2 && y > 12)) // relates old and new values
}
```

## Programs are Formulas. Specifications are Formulas

A program fragment can be represented by a formula relating initial and final state. Consider a program with variables x, y

program:
$$x = x + 2; y = x + 10$$
relation: $\{((x, y), (x', y')) | x' = x + 2 \land y' = x + 12\}$ formula: $x' = x + 2 \land y' = x + 12$ 

Specification was:  $old(this).x > 0 \rightarrow (x > 2 \land y > 12)$ We express that program satisfies the postcondition using **relation subset**:

$$\{((x,y),(x',y')) | x' = x + 2 \land y' = x + 12\} \\ \subseteq \{((x,y),(x',y')) | x > 0 \rightarrow (x' > 2 \land y' > 12)\}$$

which reduces to the validity of the following implication:

$$x' = x + 2 \land y' = x + 12$$
  

$$\rightarrow (x > 0 \rightarrow (x' > 2 \land y' > 12))$$

## Simple Imperative Programs

*F* - formulas, *t* - terms (with only pure mathematical operations) Fixed number of mutable variables  $V = \{x_1, ..., x_n\}$ Imperative statements:

- ▶  $\mathbf{x} = \mathbf{t}$ : change  $x \in V$  to have value given by t; leave vars in  $V \setminus \{x\}$  unchanged
- **if**(**F**) $c_1$  else  $c_2$ : if *F* holds, execute  $c_1$  else execute  $c_2$
- **c**<sub>1</sub>; **c**<sub>2</sub>: first execute  $c_1$ , then execute  $c_2$

Statements for introducing and restricting non-determinism:

- havoc(x): non-deterministically change x ∈ V to have an arbitrary value; leave vars in V \ {x} unchanged
- if(\*)  $c_1$  else  $c_2$ : arbitrarily choose to run  $c_1$  or  $c_2$
- ▶ assume(F): block all executions where F does not hold

Given such loop-free program c with conditionals, compute a polynomial-sized formula R(c) of form:  $\exists \bar{z}.F(\bar{x},\bar{z},\bar{x}')$  describing relation between initial values of variables  $x_1, \ldots, x_n$  and final values of variables  $x'_1, \ldots, x'_n$ 

## Construction Formula that Describe Relations

 $\boldsymbol{c}$  - imperative command

R(c) - formula describing relation between initial and final states of execution of c

If  $\rho(c)$  describes the relation, then R(c) is formula such that

 $\rho(c) = \{(\bar{x}, \bar{x}') \mid R(c)\}$ 

R(c) is a formula between unprimed variables  $ar{x}$  and primed variables  $ar{x}'$ 

# Formula for Assignment

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$$R(x = t):$$

$$x' = t \land \bigwedge_{v \in V \setminus \{x\}} v' = v$$

Note that the formula must explicitly state which variables remain the same (here: all except x). Otherwise, those variables would not be constrained by the relation, so they could take arbitrary value in the state after the command.

Examples:

$$R(x = x + 2) = x' = x + 2 \land y' = y$$
  

$$R(y = x + 10) = x' = x \land y' = x + 10$$

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if (b)  $c_1$  else  $c_2$ 

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 $R(if(b) c_1 else c_2)$ :

 $(b \wedge R(c_1)) \vee (\neg b \wedge R(c_2))$ 

 $c_1; c_2$ 

 $c_1; c_2$ 

Corresponds to relation composition:

$$r_1 \circ r_2 = \{(\bar{x}, \bar{x}') \mid \exists \bar{x}''. (\bar{x}, \bar{x}'') \in r_1 \land (\bar{x}'', \bar{x}') \in r_2\}$$

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What are  $R(c_1)$  and  $R(c_2)$  and in terms of which variables they are expressed? Each in terms of  $\bar{x}$  and  $\bar{x}'$ . Let  $r_1 = \{(\bar{x}, \bar{x}') | R(c_1)\}, r_2 = \{(\bar{x}, \bar{x}') | R(c_2)\}$ 

Thus,  $(\bar{x}, \bar{x}'') \in r_1 \longleftrightarrow (\bar{x}, \bar{x}'') \in \{(\bar{x}, \bar{x}') \mid R(c_1)\} \longleftrightarrow R(c_1)[\bar{x}' := \bar{x}'']$ Similarly,  $(\bar{x}'', \bar{x}') \in r_2 \longleftrightarrow R(c_2)[\bar{x}' := \bar{x}'']$ 

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$$r_1 = \{(\bar{x}, \bar{x}') \mid R(c_1)\}, r_2 = \{(\bar{x}, \bar{x}') \mid R(c_2)\}$$
  
Thus,  $(\bar{x}, \bar{x}'') \in r_1 \longleftrightarrow (\bar{x}, \bar{x}'') \in \{(\bar{x}, \bar{x}') \mid R(c_1)\} \longleftrightarrow R(c_1)[\bar{x}' := \bar{x}'']$   
Similarly,  $(\bar{x}'', \bar{x}') \in r_2 \longleftrightarrow R(c_2)[\bar{x}' := \bar{x}'']$   
 $R(c_1; c_2) \longleftrightarrow (\bar{x}, \bar{x}') \in r_1 \circ r_2 \longleftrightarrow$ 

$$\exists \bar{x}''. \ R(c_1)[\bar{x}':=\bar{x}''] \wedge R(c_2)[\bar{x}:=\bar{x}'']$$

where  $\bar{x}''$  are freshly picked names of intermediate states.

▶ a useful convention:  $\bar{x}''$  refer to position in program source code,  $\bar{x}^i$ 

Computing relation for the example from before

$$R(x = x + 2; y = x + 10) = \exists \bar{x}''. \quad R(c_1)[\bar{x}' := \bar{x}''] \land R(c_2)[\bar{x} := \bar{x}'']$$
  
=  $\exists x'', y''. \quad (x' = x + 2 \land y' = y)[x' := x'', y' := y''] \land$   
 $(x' = x \land y' = x + 10)[x := x'', y := y'']$   
=  $\exists x'', y''. \quad (x'' = x + 2 \land y'' = y) \land$   
 $(x' = x'' \land y' = x'' + 10) \quad (*)$   
 $\longleftrightarrow \quad (x' = x + 2 \land y' = x + 2 + 10)$   
 $\longleftrightarrow \quad (x' = x + 2 \land y' = x + 12)$ 

Where at step (\*) we used (twice) the "one-point rule" of logic with equality:

$$(\exists u.(u=t \land F)) \longleftrightarrow F[u:=t]$$

if  $u \notin FV(t)$ .

#### havoc

Definition of HAVOC

- $1. \ {\rm wide} \ {\rm and} \ {\rm general} \ {\rm destruction}: \ {\rm devastation}$
- 2. great confusion and disorder

Example of use:

$$y = 12$$
; havoc(x); assume(x + x = y)

ends up dividing x by two!

Translation, R(havoc(x)):

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Translation, R(havoc(x)):

$$\bigwedge_{v\in V\setminus\{x\}}v'=v$$

This again illustrates "politically correct" approach to describing the destruction of values of variables: just do not mention them.

### Non-deterministic choice

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if (\*)  $c_1$  else  $c_2$  $R(c_1) \lor R(c_2)$ 

 $R(if(*) c_1 else c_2)$ :

- translation is simply a disjunction this is why construct is interesting
- corresponds to branching in control-flow graphs

assume

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- This command does not change any state.
- ▶ If *F* does not hold, it stops with "instantaneous success".

## Example of Translation

$$(if (b) x = x + 1 else y = x + 2);$$
  

$$x = x + 5;$$
  

$$(if (*) y = y + 1 else x = y)$$

becomes

$$\exists x_1, y_1, x_2, y_2. \ ((b \land \mathbf{x_1} = \mathbf{x} + \mathbf{1} \land y_1 = y) \lor (\neg b \land x_1 = x \land \mathbf{y_1} = \mathbf{x} + \mathbf{2})) \\ \land (\mathbf{x_2} = \mathbf{x_1} + \mathbf{5} \land y_2 = y_1) \\ \land ((x' = x_2 \land \mathbf{y'} = \mathbf{y_2} + \mathbf{1}) \lor (\mathbf{x'} = \mathbf{y_2} \land y' = y_2))$$

Think of execution trace  $(x_0, y_0), (x_1, y_1), (x_2, y_2), (x_3, y_3)$  where

- $(x_0, y_0)$  is denoted by (x, y)
- $(x_3, y_3)$  is denoted by (x', y')

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Compute and simplify as much as possible each of the following expressions: 1. R(assume(F); c)

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$$R(assume(F); c) = F \land R(c)$$

2. R(c; assume(F))

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Compute and simplify as much as possible each of the following expressions:

1. 
$$R(assume(F); c) = F \land R(c)$$

2. 
$$R(c; assume(F)) = R(c) \land F[\bar{x} := \bar{x}']$$
  
where  $F[\bar{x} := \bar{x}']$  denotes  $F$  with all variables replaced with primed versions

Expressing if through non-deterministic choice and assume

## Expressing if through non-deterministic choice and assume

```
if (b) c1 else c2
if (*) {
  assume(b);
  c1
} else {
  assume(!b);
  c2
}
```

Indeed, apply translation to both sides and observe that generated formulas are equivalent.

 $\mathbf{x} = \mathbf{e}$ 

havoc(x); assume(x == e)

Under what conditions this holds?

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Under what conditions this holds?  $x \notin FV(e)$ 

Illustration of the problem: havoc(x); assume(x = = x + 1)

 $\mathbf{x} = \mathbf{e}$ 

havoc(x); assume(x == e)

Under what conditions this holds?  $x \notin FV(e)$ 

Illustration of the problem: havoc(x); assume(x = = x + 1)

Luckily, we can rewrite it into  $x_{fresh} = x + 1$ ;  $x = x_{fresh}$ 

## Loop-Free Programs as Relations: Summary

command cR(c)(x = t) $x' = t \land \bigwedge_{v \in V \setminus \{x\}} v' = v$  $\rho(c)$  $\begin{aligned} \mathbf{c}_1; \mathbf{c}_2 & \exists \overline{z}. \quad R(c_1)[\overline{x}':=\overline{z}] \land R(c_2)[\overline{x}:=\overline{z}] & \rho(c_1) \circ \rho(c_2) \\ \mathbf{if}(*) \ c_1 \ \mathbf{else} \ c_2 & R(c_1) \lor R(c_2) & \rho(c_1) \lor \rho(c_2) \end{aligned}$ assume(**F**)  $F \land \bigwedge_{v \in V} v' = v$  $\Delta s(r)$  $\rho(x_i = t) = \{(x_1, \dots, x_i, \dots, x_n), (x_1, \dots, x'_i, \dots, x_n) \mid x'_i = t\}$  $S(F) = \{\bar{x} \mid F\}, \quad \Delta_A = \{(\bar{x}, \bar{x}) \mid \bar{x} \in A\}$  (diagonal relation on A)  $\Delta$  (without subscript) is identity on entire set of states (no-op) We always have:  $\rho(c) = \{(\bar{x}, \bar{x}') \mid R(c)\}$ Shorthands: ·c()

If $(*)$ $c_1$ else $c_2$	$c_1 \sqcup c_2$
assume(F)	[F]

Examples:

if 
$$(F)$$
  $c_1$  else  $c_2 \equiv [F]; c_1 [] [\neg F]; c_2$   
if  $(F)$   $c \equiv [F]; c [] [\neg F]$ 

# **Program Paths**

## Loop-Free Programs

c - a loop-free program whose assignments, havocs, and assumes are  $c_1, \ldots, c_n$ 

The relation  $\rho(c)$  is of the form  $E(\rho(c_1),...,\rho(c_n))$ ; it composes meanings of  $c_1,...,c_n$  using union ( $\cup$ ) and composition ( $\circ$ )

(if $(x > 0)$ x = x - 1 else x = 0 ); (if $(y > 0)$ y = y - 1 else	$ \begin{array}{l} ([x > 0]; \ x = x - 1 \\ [] \\ ([\neg(x > 0)]; \ x = 0) \\ ); \\ ([y > 0]; \ y = y - 1 \\ [] \\ [\neg(y > 0)]; \ y = x + 1 \end{array} $	$(\Delta_{S(x>0)} \circ \rho(x = x - 1))$ $\cup$ $\Delta_{S(\neg(x>0))} \circ \rho(x = 0)$ $) \circ$ $(\Delta_{S(y>0)} \circ \rho(y = y - 1))$ $\cup$
	$\begin{bmatrix} 0 \\ [\neg(y>0)]; y = x+1 \\ 0 \end{bmatrix}$	$(\Delta_{S(y>0)} \circ \rho(y = y - 1))$ $\cup$ $\Delta_{S(\neg(y>0))} \circ \rho(y = x + 1)$

Note:  $\circ$  binds stronger than  $\cup$ , so  $r \circ s \cup t = (r \circ s) \cup t$ 

## Normal Form for Loop-Free Programs

Composition distributes through union:

$$(r_1 \cup r_2) \circ (s_1 \cup s_2) = r_1 \circ s_1 \cup r_1 \circ s_2 \cup r_2 \circ s_1 \cup r_2 \circ s_2$$

Example corresponding to two if-else statements one after another:

Sequential composition of basic statements is called basic path. Loop-free code describes finitely many (exponentially many) paths.