## Transition System

Define transition system as (S, I, r, A):

- S the set containing all states of the system.
   If S is finite, we have a *finite-state system*
- ▶  $I \subseteq S$  is the set of possible initial states of the system
- r ⊆ S × A × S transition relation; (s, a, s') ∈ r means:
   with the environment signal a, system can move in one step from state s to s'
  - we mostly assume that a is the input to the system
  - ▶ in the special case that  $r: S \times A \rightarrow S$ , we say the system is *deterministic*

► A - set of signals with which the system communicates with the environment

A Trace of the System M = (S, I, r, A)

A finite or infinite sequence  $s_0, a_0, s_1, a_1, s_2, ...$  starting from  $s_0 \in I$  with steps given by r:

$$\begin{array}{c} s_0 & s_0 \in I \\ \downarrow a_0 & a_0 \in A \\ \hline s_1 & (s_0, a_0, s_1) \in r \\ \downarrow a_1 & a_1 \in A \\ \hline s_2 & (s_1, a_1, s_2) \in r \\ \cdots \end{array}$$

In general, we require  $(s_i, a_i, s_{i+1}) \in r$  for all *i* in the length of the sequence.

Two Systems with Common Alphabet

$$M_{1} = (S_{1}, I_{1}, r_{1}, A) \qquad M_{2} = (S_{2}, I_{2}, r_{2}, A)$$

$$\begin{bmatrix} s_{0} & s_{0} \in I_{1} \\ \downarrow a_{0} & a_{0} \in A \\ \hline s_{1} & (s_{0}, a_{0}, s_{1}) \in r_{1} \\ \downarrow a_{1} & a_{1} \in A \\ \hline s_{2} & (s_{1}, a_{1}, s_{2}) \in r_{1} \\ \cdots \\ \end{bmatrix} \qquad M_{2} = (S_{2}, I_{2}, r_{2}, A)$$

$$\begin{bmatrix} t_{0} & t_{0} \in I_{2} \\ \downarrow a_{0} & a_{0} \in A \\ \hline t_{1} & (t_{0}, a_{0}, t_{1}) \in r_{2} \\ \downarrow a_{1} & a_{1} \in A \\ \hline t_{2} & (t_{1}, a_{1}, t_{2}) \in r_{2} \\ \cdots \\ \end{bmatrix}$$

When do two systems behave the same?

Two Systems with Common Alphabet

$$M_{1} = (S_{1}, I_{1}, r_{1}, A) \qquad M_{2} = (S_{2}, I_{2}, r_{2}, A)$$

$$\begin{bmatrix} s_{0} & s_{0} \in I_{1} & t_{0} \in I_{2} \\ \downarrow a_{0} & a_{0} \in A & \downarrow a_{0} & a_{0} \in A \\ \hline s_{1} & (s_{0}, a_{0}, s_{1}) \in r_{1} & t_{1} & (t_{0}, a_{0}, t_{1}) \in r_{2} \\ \downarrow a_{1} & a_{1} \in A & \downarrow a_{1} & a_{1} \in A \\ \hline s_{2} & (s_{1}, a_{1}, s_{2}) \in r_{1} & t_{2} & t_{1} \\ \cdots & \cdots & \cdots & \cdots$$

When do two systems behave the same? = same sequences of  $a_i$  (regardless of  $s_i$  vs  $t_i$ )

Rationale: we cannot see what is inside, but we can observe A Example: if states in  $S_2$  are just renamed versions of those in  $S_1$ , that is,  $r_2 = \{(\alpha(s_1), a, \alpha(s_2)) | (s_1, a, s_2) \in r_1\}$  for some renaming function  $\alpha$ .

## $M_1$ is a refinement of $M_2$

Given

 $M_1 = (S_1, I_1, r_1, A)$  and  $M_2 = (S_2, I_2, r_2, A)$  $M_1$  is a *refinement* of  $M_2$ , written  $M_1 \sqsubseteq M_2$ , iff the external traces of  $M_1$  are included in the external traces of  $M_2$ .



An external trace is  $a_0, a_1, \ldots$  the sequence of labels  $a_i$  in the trace (omitting states).

 $ETraces(M) = \{a_0a_1a_2... \mid \exists s_0a_0s_1a_1s_2a_2... \in Traces(M)\}$  $M_1 \sqsubseteq M_2 \text{ is defined as } ETraces(M_1) \subseteq ETraces(M_2)$ 

We can say  $M_1$  and  $M_2$  are externally equivalent iff

 $M_1 \sqsubseteq M_2 \land M_2 \sqsubseteq M_1$ 

It follows that this condition is the same as  $ETraces(M_1) = ETraces(M_2)$ .

## How to prove $ETraces(M_1) \subseteq ETraces(M_2)$ ?

Assume we have finite traces only. Prove that the inclusion holds **by induction**! Inductive case: let  $a_0 \dots a_{n-1} a_n \in ETraces(M_1)$ . Thus, for some states,  $s_0, a_0, s_1, \dots, s_{n-1}, a_{n-1}, s_n, a_n, s_{n+1} \in Traces(M_1)$ .  $a_0 \dots a_{n-1} \in ETraces(M_1)$  so, by I.H., there exists a trace  $t_0, a_0, t_1, \dots, t_{n-1}, a_{n-1}, t_n \in Traces(M_2)$ . We wish to extend the trace and show  $a_0 \dots a_{n-1} a_n \in ETraces(M_2)$  that is, that there exists a trace  $t_0, a_0, t_1, \dots, t_{n-1}, a_{n-1}, t_n, a_n, t_{n+1} \in Traces(M_2)$ . So, we just need to know that there exists  $t_{n+1}$  such that  $(t_n, a_n, t_{n+1}) \in r_2$ .

## Forward Simulation Relation

Existence of a *forward simulation relation* is a sufficient condition for such proof. **Definition.** Given  $M_1 = (S_1, I_1, r_1, A)$  and  $M_2 = (S_2, I_2, r_2, A)$ , we say  $\alpha \subseteq S_1 \times S_2$  is a *forward simulation relation* from  $M_1$  to  $M_2$  iff both of these conditions hold:

1. initial states map to initial state:  $\forall s \in I_1. \exists t \in I_2. (s, t) \in \alpha$ 

2. 
$$\forall s, s' \in S_1. \forall t \in S_2. \forall a \in A.$$
  
 $(s, a, s') \in r_1 \land (s, t) \in \alpha \rightarrow \exists t' \in S_2. ((t, a, t') \in r_2 \land (s', t') \in \alpha)$   
 $\begin{bmatrix} s_0 & t_0 \\ \downarrow a_0 & \downarrow a_0 \\ \vdots s_1 & \downarrow a_1 \end{bmatrix}$ 

**s**<sub>2</sub>

. . .

t2

. . .

**Theorem:** if there exists a simulation relation between  $M_1$  and  $M_2$ , then  $M_1 \sqsubseteq M_2$ . **Proof sketch:**  $\forall$  trace of  $M_1$ ,  $\exists$  trace of  $M_2$  with same labels such that  $\forall i. (s_i, t_i) \in \alpha$ . Case when Forward Simulation Relation is a Function

General case:

1. 
$$\forall s \in I_1. \exists t \in I_2. (s, t) \in \alpha$$
  
2.  $\forall s, s' \in S_1. \forall t \in S_2. \forall a \in A.$   
 $(s, a, s') \in r_1 \land (s, t) \in \alpha \rightarrow \exists t' \in S_2. ((t, a, t') \in r_2 \land (s', t') \in \alpha)$   
Special case when  $(s, t) \in \alpha$  is just  $t = \alpha(s)$ :  
1.  $\forall s \in I_1. \alpha(s) \in I_2$   
2.  $\forall s, s' \in S_1. \forall a \in A. (s, a, s') \in r_1 \rightarrow (\alpha(t), a, \alpha(t')) \in r_2$   
Slightly less special case:  $\alpha$  is function on reachable states, else undefined:

1.  $\forall s \in I_1$ .  $\alpha(s) \in I_2$ 

2.  $\forall s, s' \in Reach(M_1)$ .  $\forall a \in A$ .  $(s, a, s') \in r_1 \rightarrow (\alpha(t), a, \alpha(t')) \in r_2$