

# Algorithms for Algebraic Path Properties in Concurrent Systems of Constant Treewidth Components

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*Institute of Science and Technology*

# Typical Program Analysis Paradigm

A typical paradigm in program analysis is to reduce the problem to a standard graph problem  $P$ :

Input: Program

- 1 Extract control flow graph  $G$
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- 3 **Run best general graph algorithm for  $P$  on  $G$** 
  - by exploiting special structure of CFGs

# Static Analysis of Concurrent Programs

- Static *dataflow/quantitative* analysis of concurrent systems
- System consists of CFGs of local threads + sync vars
- A node of the concurrent system specifies the local state of each thread (+ sync)
- System transitions wrt interleaving semantics

# Algebraic Paths in Static Analysis

- Concurrent system annotated with a (complete, closed) *semiring*.
- Variety of properties expressible
  - (Generalized) reachability
  - Distributive dataflow analysis problems
  - Quantitative problems (quality measures / quantitative verification)
  - Algebraic relaxations for interprocedural analysis

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- Complete, closed **semiring**  $S = (\Sigma, \oplus, \otimes, \bar{\mathbf{0}}, \bar{\mathbf{1}})$
- $k$  local graphs  $G_i = (V_i, E_i)$ ,  $|V_i| \leq n$
- Compose a **concurrent system**  $G = (V, E, \text{wt})$ 
  - Nodes of the form  $v = \langle v_1, \dots, v_k \rangle$
  - $E \subseteq \text{product}(E_1, \dots, E_k)$ 
    - i.e.  $(\langle u_1, \dots, u_k \rangle, \langle v_1, \dots, v_k \rangle) \in E$
  - Global weight function  $\text{wt} : E \rightarrow \Sigma$
- **Weight** of a path  $P : x_1, x_2, \dots, x_m$ :

$$\otimes(P) = \text{wt}(x_1, x_2) \otimes \text{wt}(x_2, x_3) \cdots \otimes \text{wt}(x_{k-1}, x_m)$$

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# Graph Problem: Semiring Distances

Weight of a path  $P : x_1, x_2, \dots, x_m$ :

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**Semiring distance** from  $u$  to  $v$ :

$$d(u, v) = \bigoplus_{P: u \rightsquigarrow v} \otimes(P)$$

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**Method 1: Thread 1**

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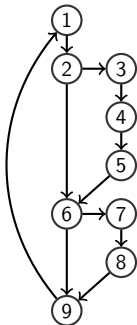
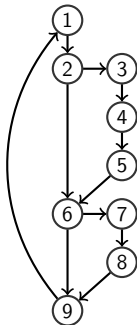
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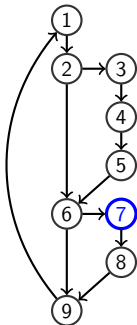
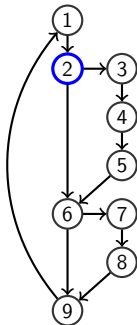
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Nodes V:  $\langle 2, 7 \rangle$

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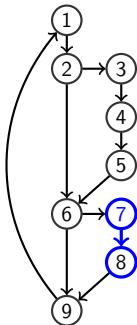
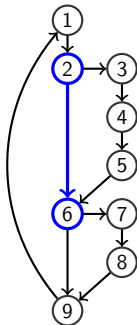
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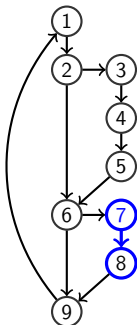
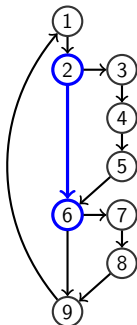
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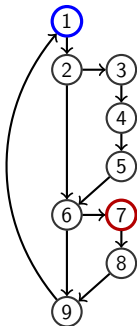
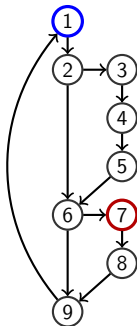
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Pair query:  $d(\langle 1, 1 \rangle, \langle 7, 7 \rangle)$

# Existing Algorithmic Approach

- Construct the product graph  $G$  from the local components  $G_1, G_2$
- Compute transitive closure (all-pairs) on  $G$ 
  - Warshall-Floyd-Kleene algorithm, cubic complexity
  - $O\left((n^2)^3\right) = O(n^6)$



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# Our Improvements for Semiring Distances

- Component graphs have special structure, i.e., low-treewidth graphs
  - Measures similarity of a graph to a tree
  - Well-known property of control-flow graphs



A faster algorithm for the transitive closure  $O(n^6) \rightarrow O(n^{4+\epsilon})$

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- On demand analysis: *preprocess* vs *query*

Preprocessing spectrum



No Preprocessing

Transitive Closure

- Answering a few queries does not require the transitive closure
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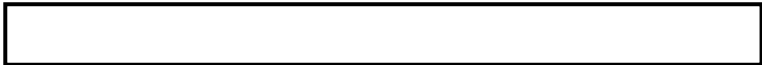
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- 2 components: product size  $n \times n$ , transitive closure has  $n^4$  entries
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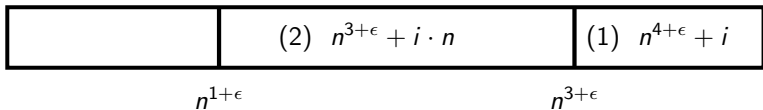
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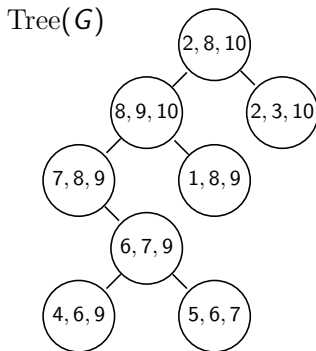
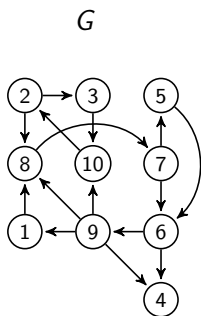
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- Tree decompositions
- Treewidth of the concurrent system
- On demand analysis on the concurrent tree-decomposition
- Experimental results

# Tree Decompositions

## Definition (Tree decomposition)

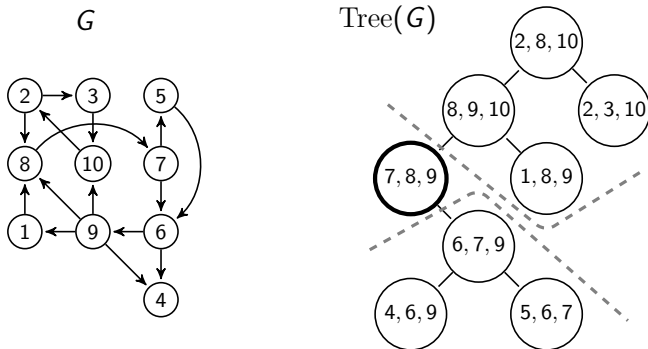
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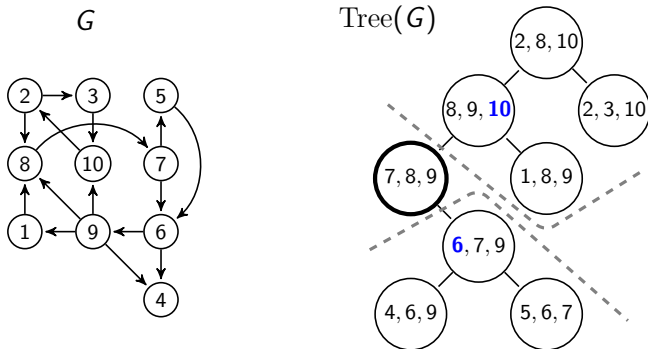
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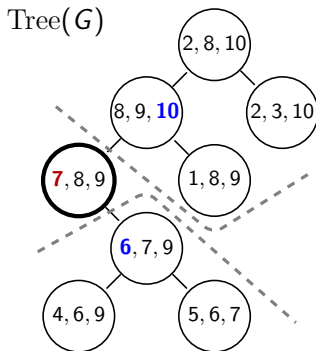
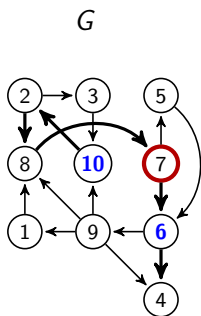
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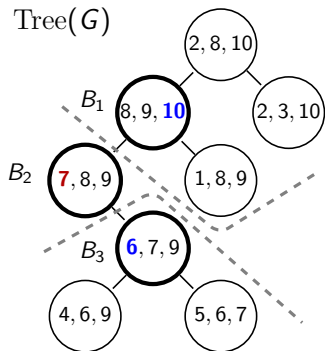
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$$\exists x_1 \in B_1 \cap B_2$$

$$\exists x_2 \in B_2 \cap B_3$$

$$d(10,6) = d(10, x_1) \otimes d(x_1, x_2) \otimes d(x_2, 6)$$



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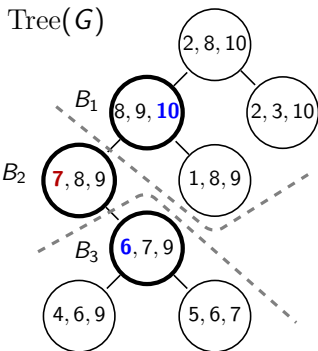
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Semiring distances reduce to:

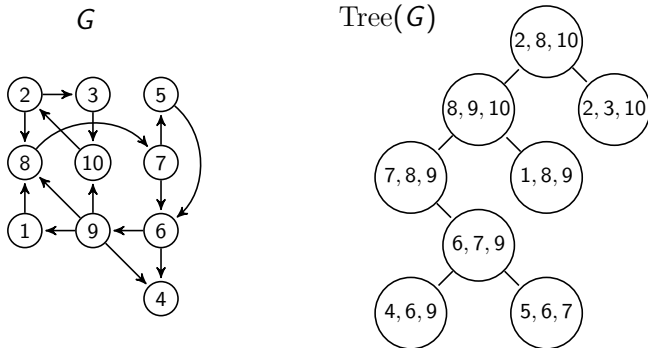
1. Tree decomposition
2. Local Distances



# Treewidth

CFGs of typical imperative programs have tree-decompositions of small sized bags

- Theoretically, for goto-free programs
  - Pascal  $\leq 4$
  - C  $\leq 7$
- In practice small in imperative programs (e.g. Java  $\leq 8$ )



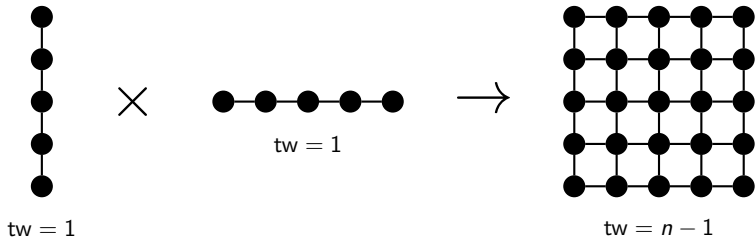
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## Theorem (Tree decomposition)

For *constant treewidth* graphs,  $\text{Tree}(G)$  can be constructed in  $O(n)$  time.

# Treewidth of the Concurrent System

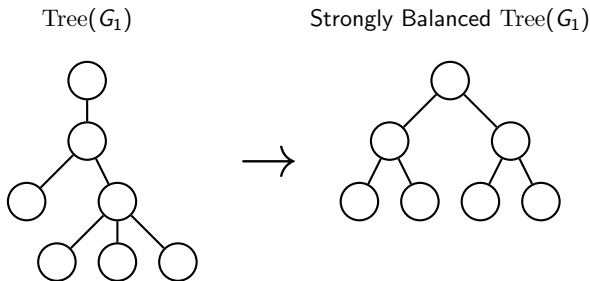


- Components of small treewidth can yield a concurrent system  $G$  of very large treewidth!
- Computing an optimal tree decomposition of  $G$  is intractable (NP-C)

# Strongly Balanced Tree Decompositions

Convert the local tree decompositions to

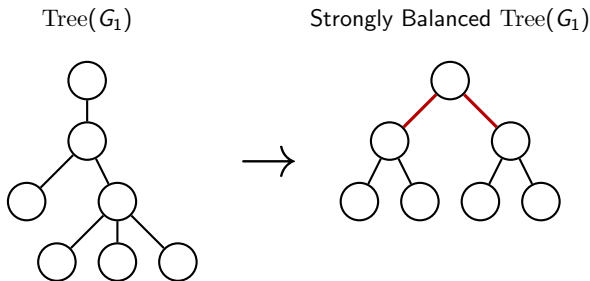
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- **Strongly balanced:** most bags have two subtrees of approximately equal size



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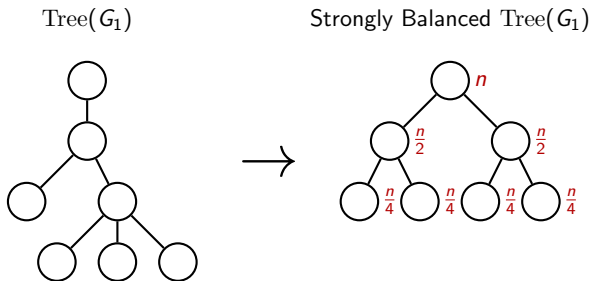
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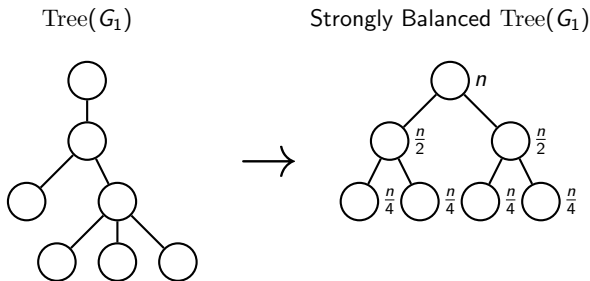




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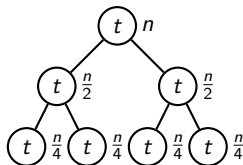
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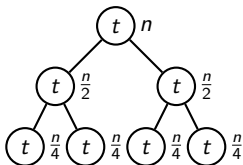
# Tree Decomposition of the Concurrent System

$$t = O(1)$$

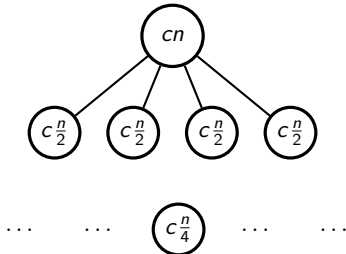
Tree( $G_1$ )



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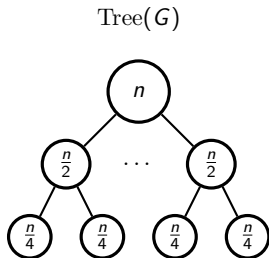


Tree( $G$ )



# On Demand Analysis: Local Distances

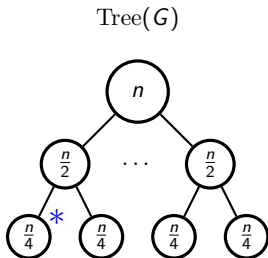
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- Transitive closure on the bags instead of the whole system
- Cost decreases geometrically on the levels
  - Transitive closure on the root dominates
  - $O(n^6) \rightarrow O(n^3)$

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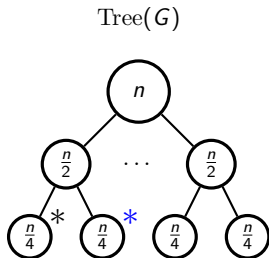
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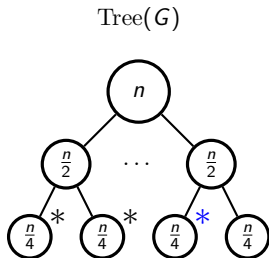
For every two nodes  $u, v$  appearing in a bag, compute  $d(u, v)$



- Transitive closure on the bags instead of the whole system
- Cost decreases geometrically on the levels
  - Transitive closure on the root dominates
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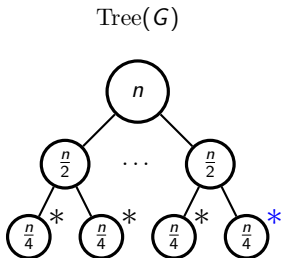
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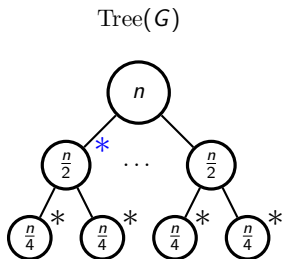
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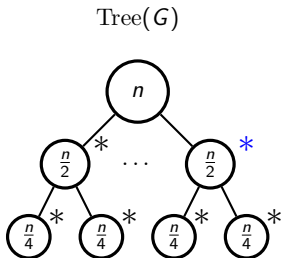


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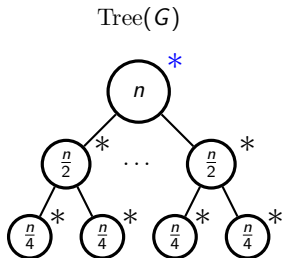
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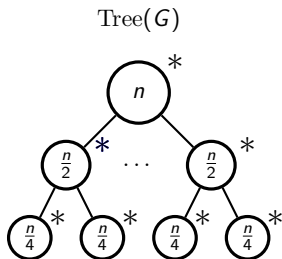
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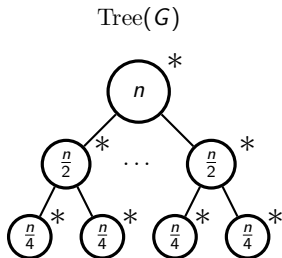
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Preprocessing spectrum

(3) $n^3 + i \cdot n^2$	(2) $n^{3+\epsilon} + i \cdot n$	(1) $n^{4+\epsilon} + i$
-------------------------	----------------------------------	--------------------------

$n^{1+\epsilon}$

$n^{3+\epsilon}$

No Preprocessing

Transitive Closure

- Control-flow graphs (CFGs) of methods from java libraries and benchmarks
- Focus on algorithmic comparison with standard transitive closure algorithms
- Used the tropical min-plus semiring on  $\mathbb{R} \cup \{\infty\}$

# Experiments 1

- CFGs from the DaCapo suit
- $n$  nodes each CFG
- 2-self product: size  $n \times n$
- Random weights in  $[-10^3, 10^3]$
- Compute the transitive closure
- Baseline: Bellman-Ford

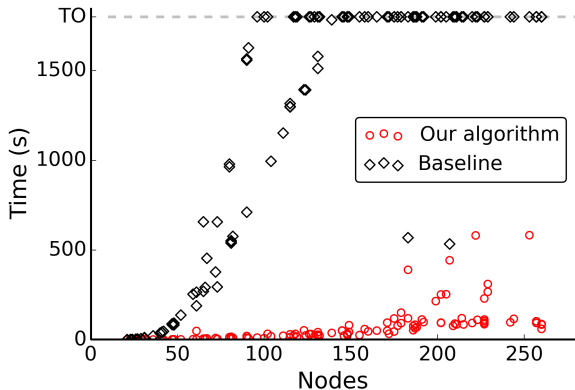
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# Experiments 2

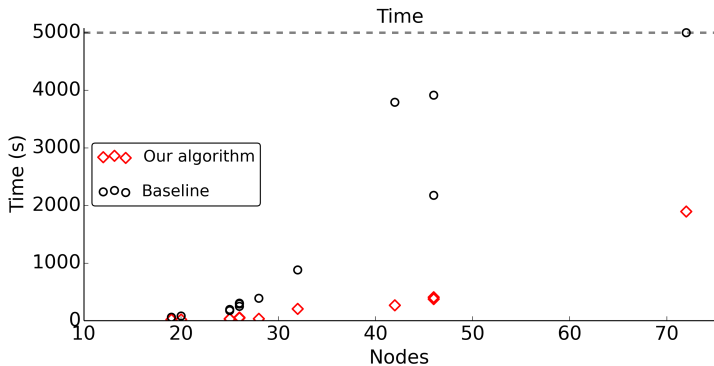
- CFGs from container methods in `java.util.concurrent`
- Bloated with values of locks
- 2-self product: size  $n \times n$
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Thank you!  
Questions?

# Experiments 2

- CFGs from container methods in `java.util.concurrent`
- Bloated with values of locks
- 2-self product: size  $n \times n$
- Random weights in  $[-10^3, 10^3]$
- Transitive closure times:
  - $T_o(s)$  : our algorithm
  - $T_b(s)$ : baseline (Bellman-Ford)

Java method	n	$T_o(s)$	$T_b(s)$
ArrayBlockingQueue: poll	19	19	60
ArrayBlockingQueue: peek	20	20	81
LinkedBlockingDeque: advance	25	29	195
PriorityBlockingQueue: removeEQ	25	32	176
ArrayBlockingQueue: init	26	47	249
LinkedBlockingDeque: remove	26	49	290
ArrayBlockingQueue: offer	26	56	304
ArrayBlockingQueue: clear	28	33	389
ArrayBlockingQueue: contains	32	205	881
DelayQueue: remove	42	267	3792
ConcurrentHashMap: scanAndLockForPut	46	375	2176
ArrayBlockingQueue: next	46	407	3915
ConcurrentHashMap: put	72	1895	> 8 h

## 2 components

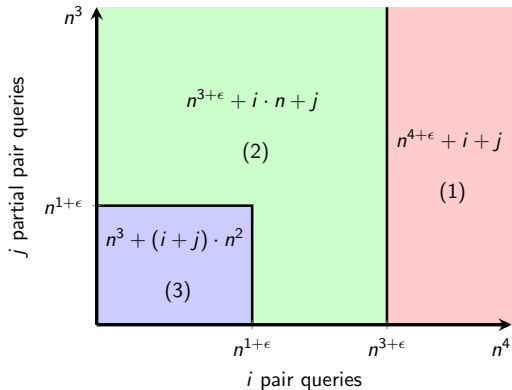
	Preprocess		Query time		
	Time	Space	Single-source	Pair	Partial pair
Existing	$O(n^6)$	$O(n^4)$	$O(n^2)$	$O(1)$	$O(1)$
<b>Our result</b> ( $\epsilon > 0$ )	$O(n^3)$	$O(n^{2+\epsilon})$	$O(n^{2+\epsilon})$	$O(n^2)$	$O(n^2)$
<b>Our result</b> ( $\epsilon > 0$ )	$O(n^{3+\epsilon})$	$O(n^3)$	$O(n^{2+\epsilon})$	$O(n)$	$O(1)$
<b>Our result</b> ( $\epsilon > 0$ )	$O(n^{4+\epsilon})$	$O(n^4)$	$O(n^2)$	$O(1)$	$O(1)$

## $k \geq 3$ components

	Preprocess		Query time		
	Time	Space	Single-source	Pair	Partial pair
Existing	$O(n^{3k})$	$O(n^{2k})$	$O(n^k)$	$O(1)$	$O(1)$
<b>Our result</b>	$O(n^{3k-3})$	$O(n^{2k-1})$	$O(n^{2(k-1)})$	$O(n^{k-1})$	$O(1)$
<b>Our result</b>	$O(n^{3k-2})$	$O(n^{2k})$	$O(n^k)$	$O(1)$	$O(1)$

# Results (2 Components)

- 2 components: product size  $n \times n$ , transitive closure has  $n^4$  entries
- Existing  $O(n^6)$  time for transitive closure



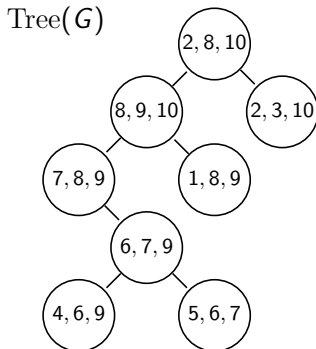
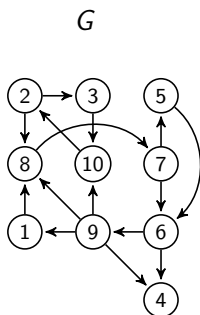


# Tree Decompositions

## Definition (Tree decomposition)

Given a graph  $G = (V, E)$ , a **tree-decomposition**  $\text{Tree}(G) = (V_T, E_T)$  is a **tree of bags**  $B_i \subseteq V$  such that:

- 1 Every node of  $G$  is contained in a bag
- 2 Every edge of  $G$  is contained in a bag
- 3 Every node of  $G$  appears in a contiguous subtree of  $\text{Tree}(G)$ .

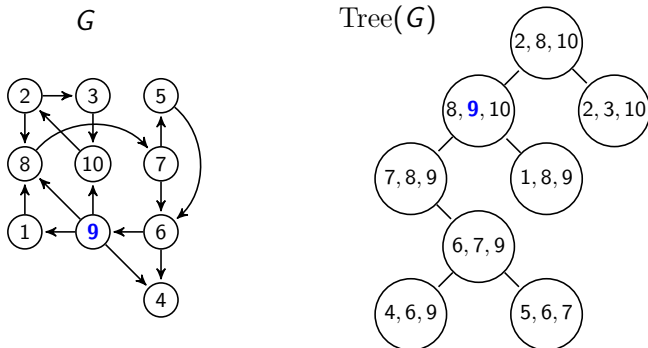


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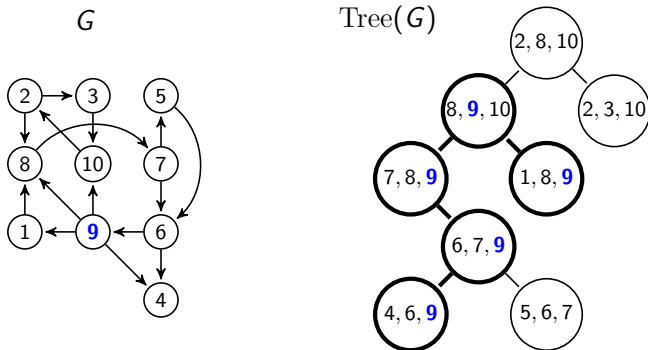


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# Conditional Optimality

- 1 Any graph  $G$  can be constructed as the product of two constant-treewidth graphs  $G_1, G_2$
- 2  $\implies$  Semiring distance on the product of  $G_1, G_2$  as hard as on  $G$
- 3 Widely conjectured  $\Omega(n^3)$  lower-bound

