

# Effect Analysis for Programs with Callbacks

Etienne Kneuss, Viktor Kuncak, Philippe Suter



```
class Cell {  
    var visited = false  
}  
  
def toggle(c: Cell) {  
    c.visited = !c.visited  
}
```

What does this function do?

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*“Updates the field **c.visited**”*

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class Cell {  
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def toggle(c: Cell) {  
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def apply(c: Cell, f: Cell=>Unit) {  
    f(c)  
}
```

What does this function do?

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*“Updates the field **c.visited**”*

*“Calls function **f** on cell **c**”*

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}  
  
def visitAll(cs: List[Cell]) {  
    cs.foreach( _.visited = true )  
}
```

What does this function do?

*“Updates the field **c.visited**”*

*“Calls function **f** on cell **c**”*

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```

What does this function do?

*“Updates the field **c.visited**”*

*“Calls function **f** on cell **c**”*

*“Sets the **visited** field on  
all cells of **cs**”*

# Motivation

- Goal: Precise effect analysis
  - Important for automated reasoning
  - Enables e.g. compiler optimizations
  - *Additional goal:* improve program understanding
- Challenges:
  - Functions cannot be analyzed in isolation
  - Naïve approaches fall short on dynamic dispatch
  - Analysis results can be hard to interpret

# Contributions

- A precise pointer and effect analysis
  - flow-sensitive, modular, supports higher-order functions, requires no annotations
- A translation of effects to readable summaries

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# Contributions

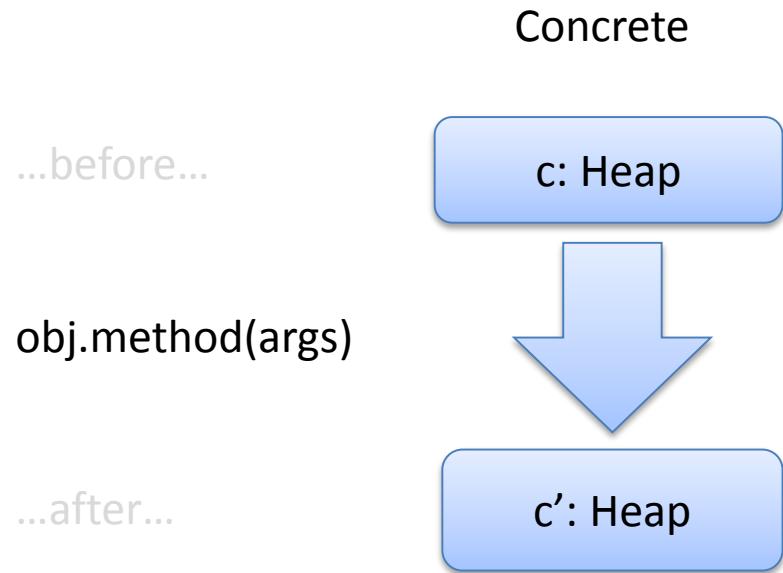
- A precise pointer and effect analysis  
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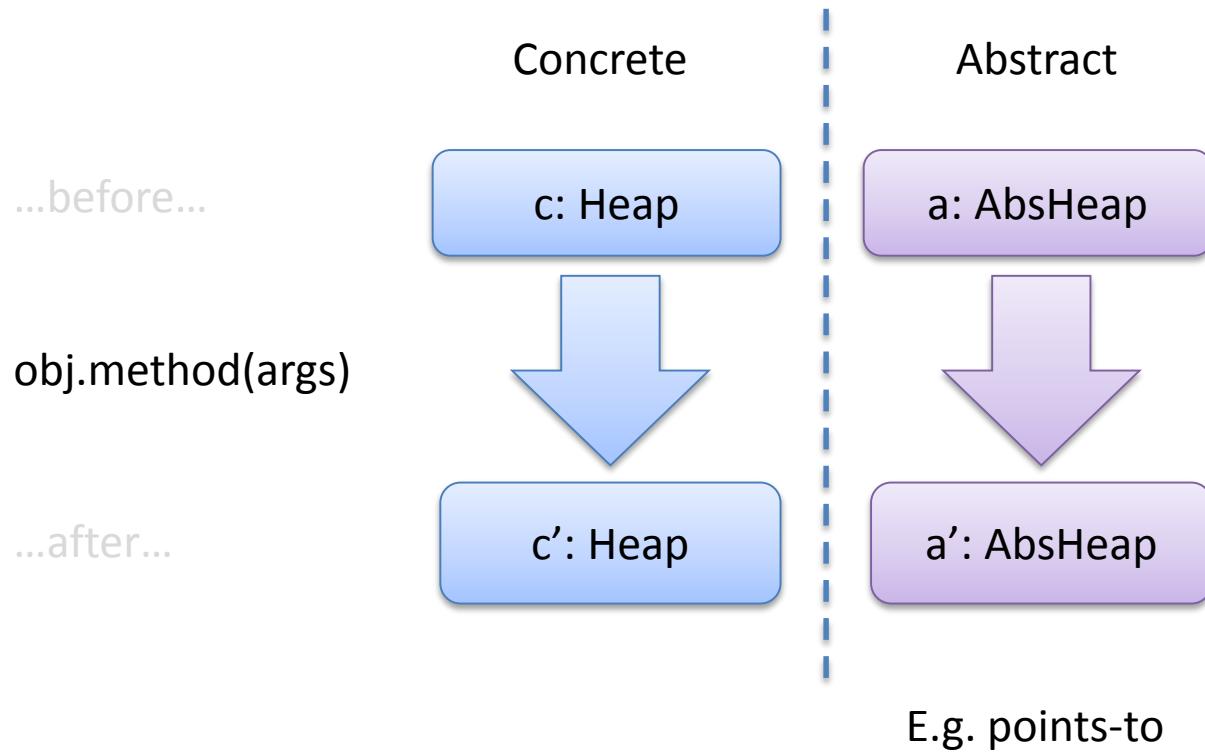


cs.tl\*.hd.visited

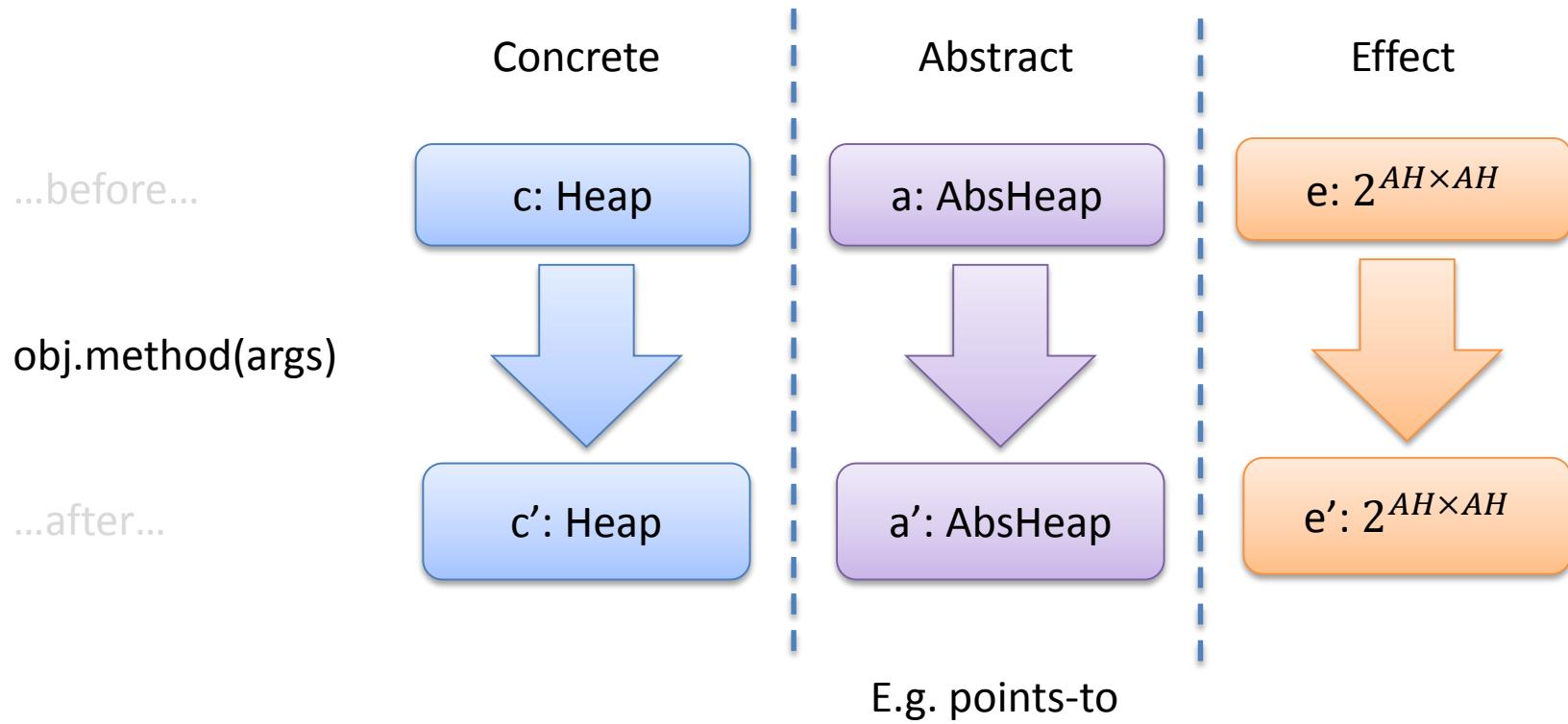
# Relational Analysis



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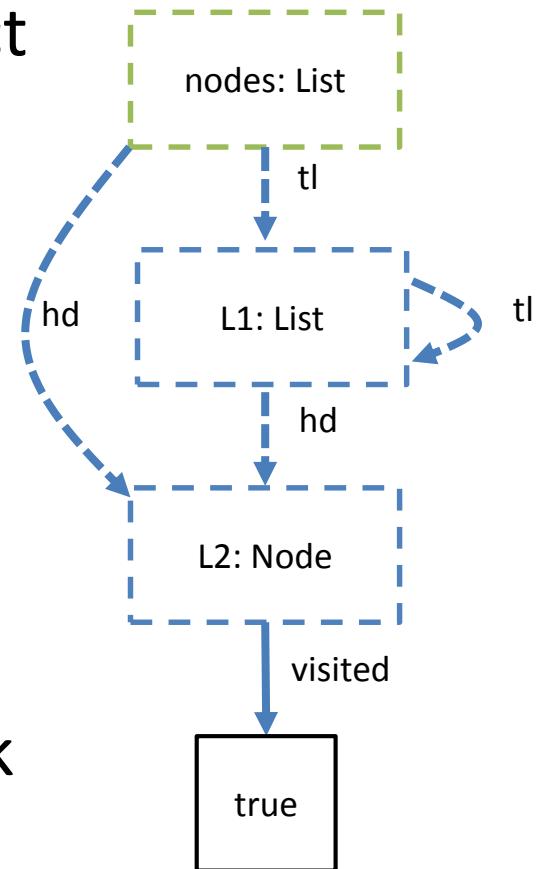


# Effects as Graphs

- Graphs describe relations on abstract heaps:

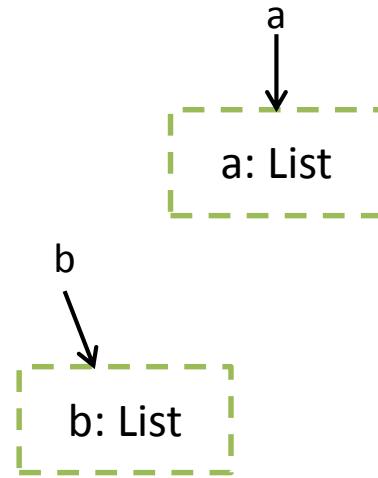
$$E: 2^{AH \times AH}$$

- Nodes represent objects.
- Edges encode read or write effects.
- Nodes may be unresolved:
  - parameters, fields, **this**
- Domain adapted from previous work by Salcianu et al.



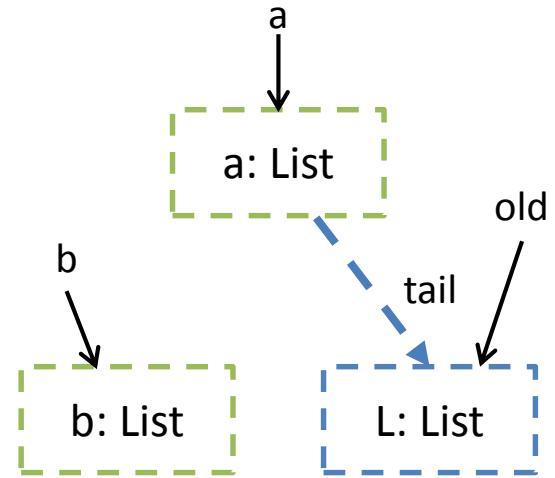
# Example

```
case class List(var head: Int,  
               var tail: List)  
  
def setTail(a: List, b: List): List = {  
  → val old = a.tail  
  a.tail = b  
  old  
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```



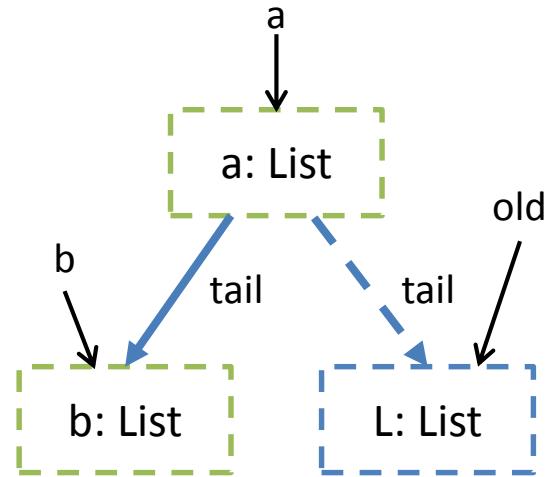
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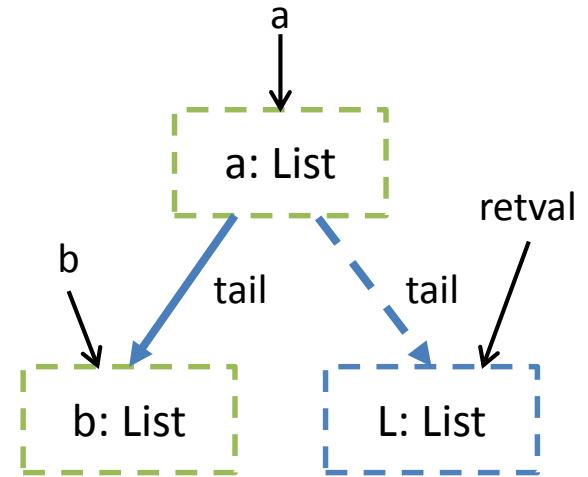
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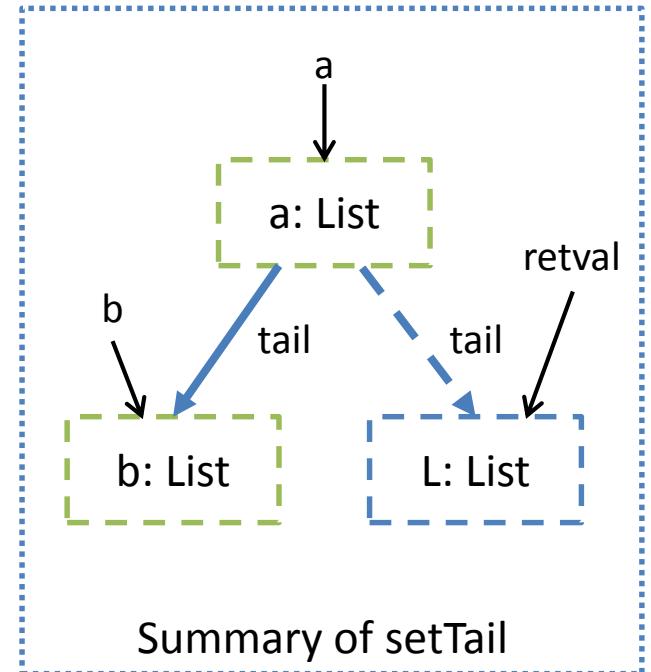
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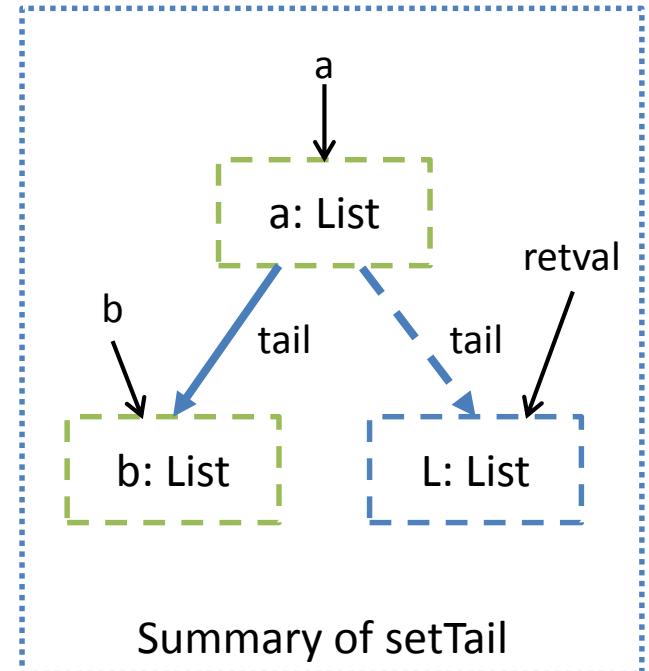
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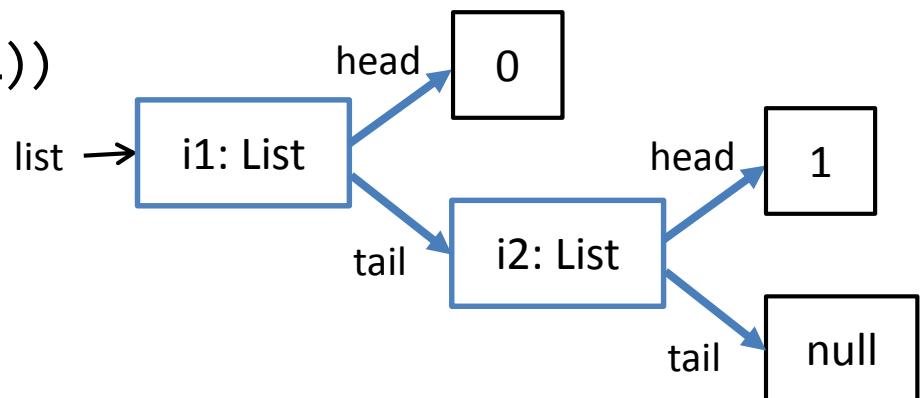
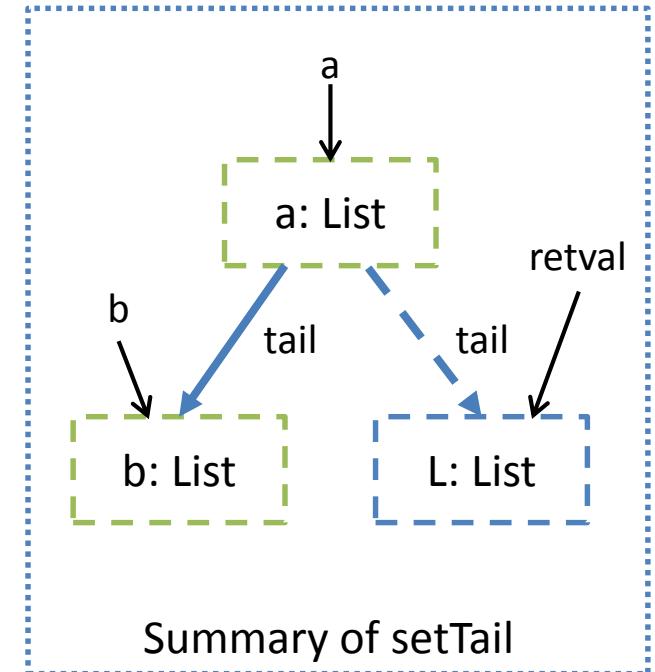
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def example() {  
    val list = new List(0,  
                      new List(1, null))  
    setTail(list, list)  
}
```



# Example

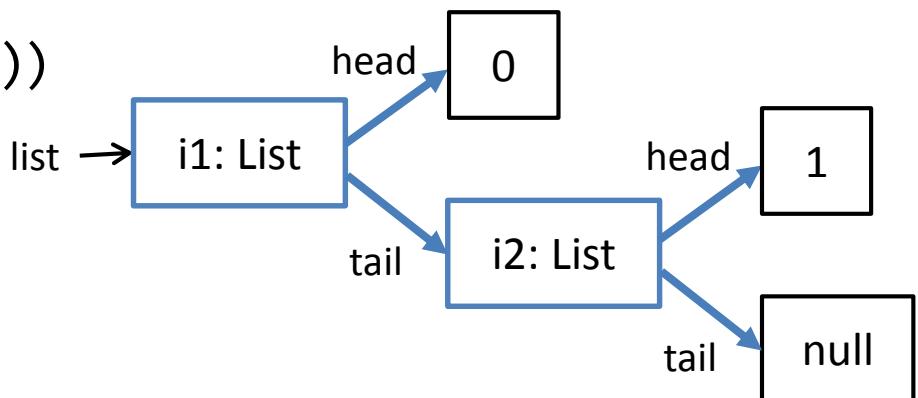
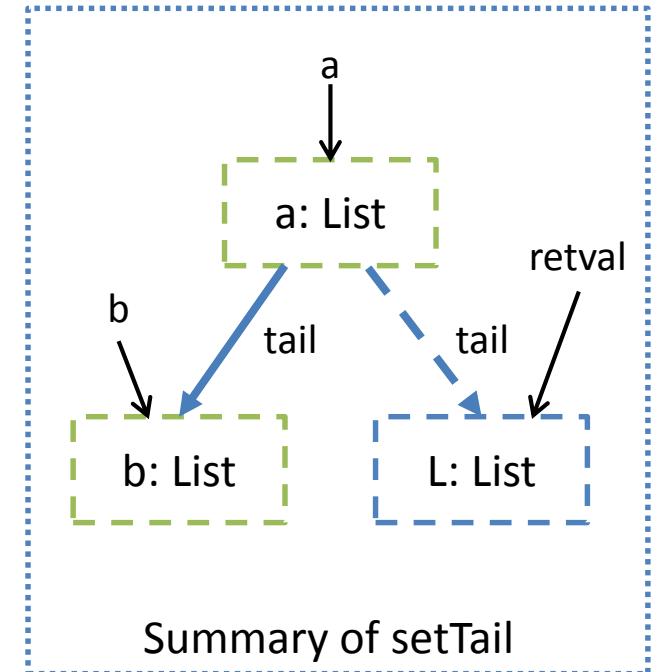
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?



# Composition

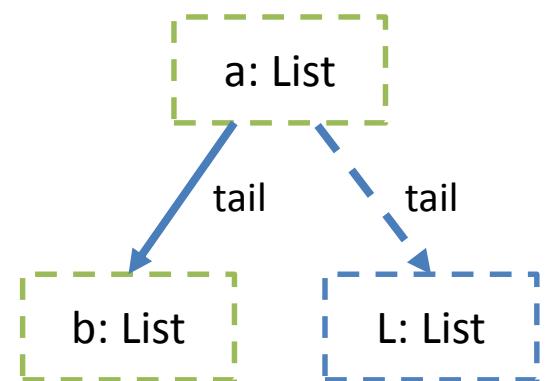
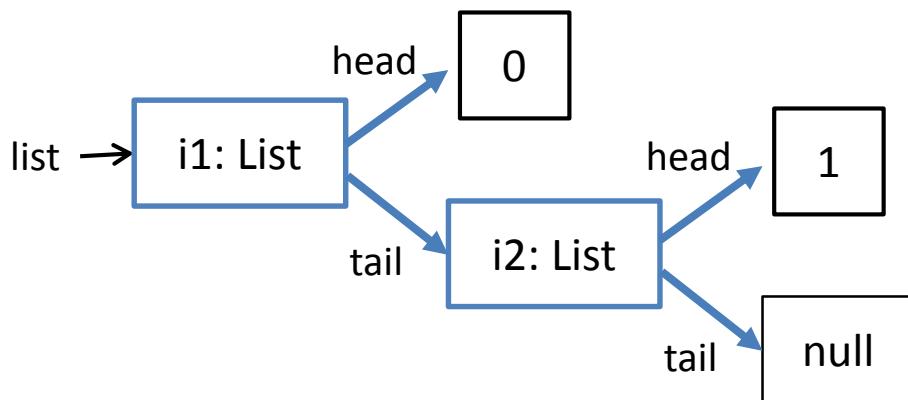
→ map parameters to arguments;

**do:**

  resolve nodes;

  import write effects;

**until** fix-point;



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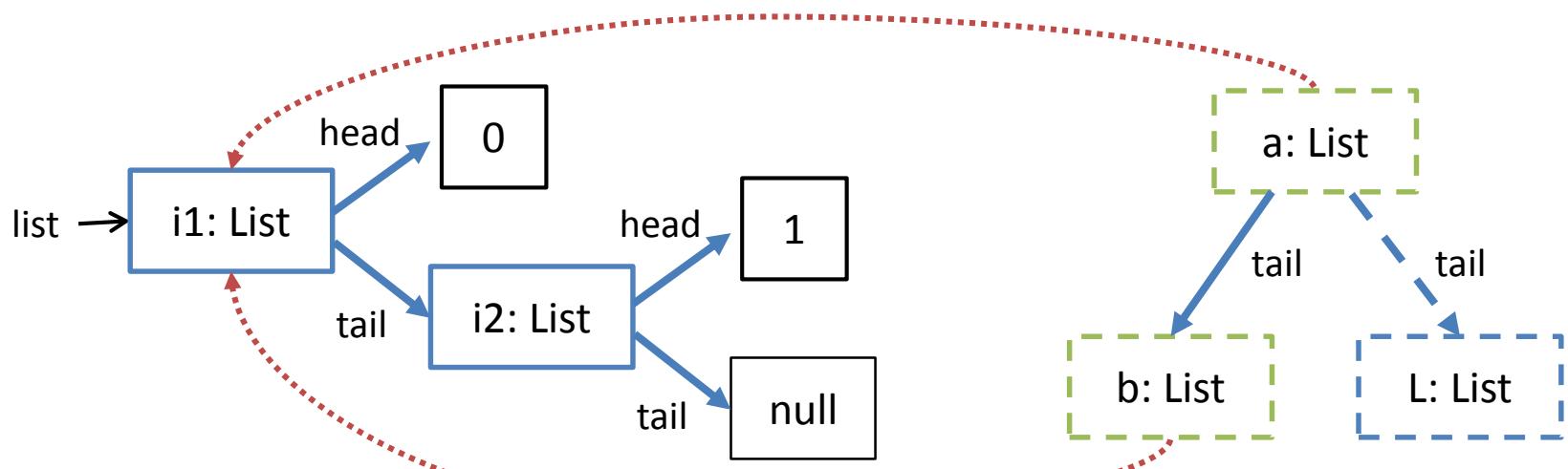
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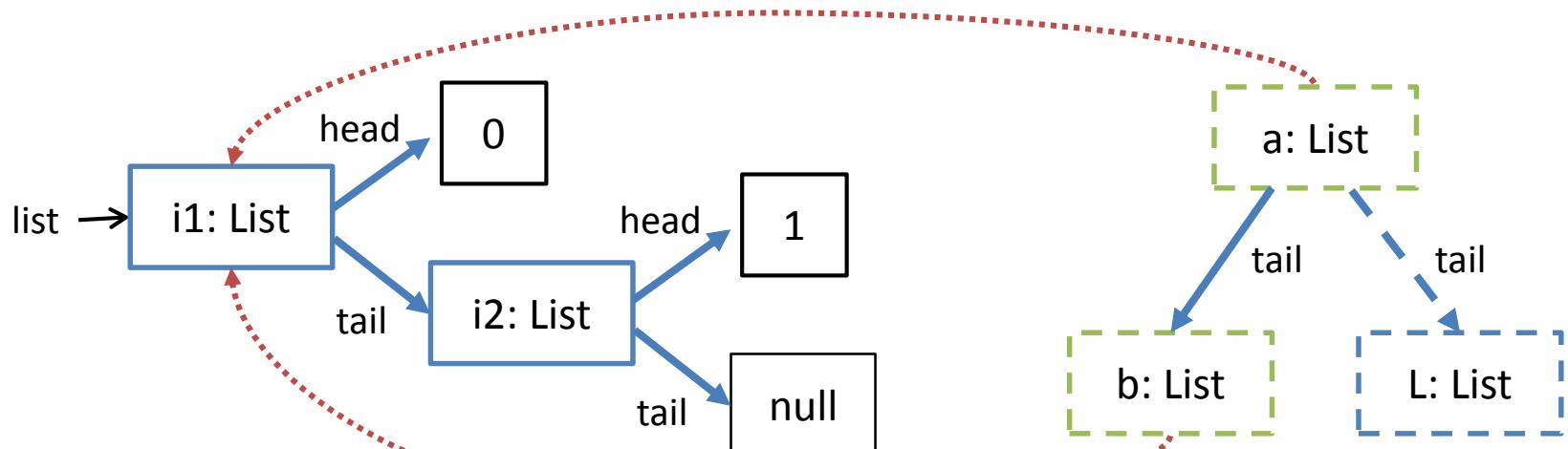


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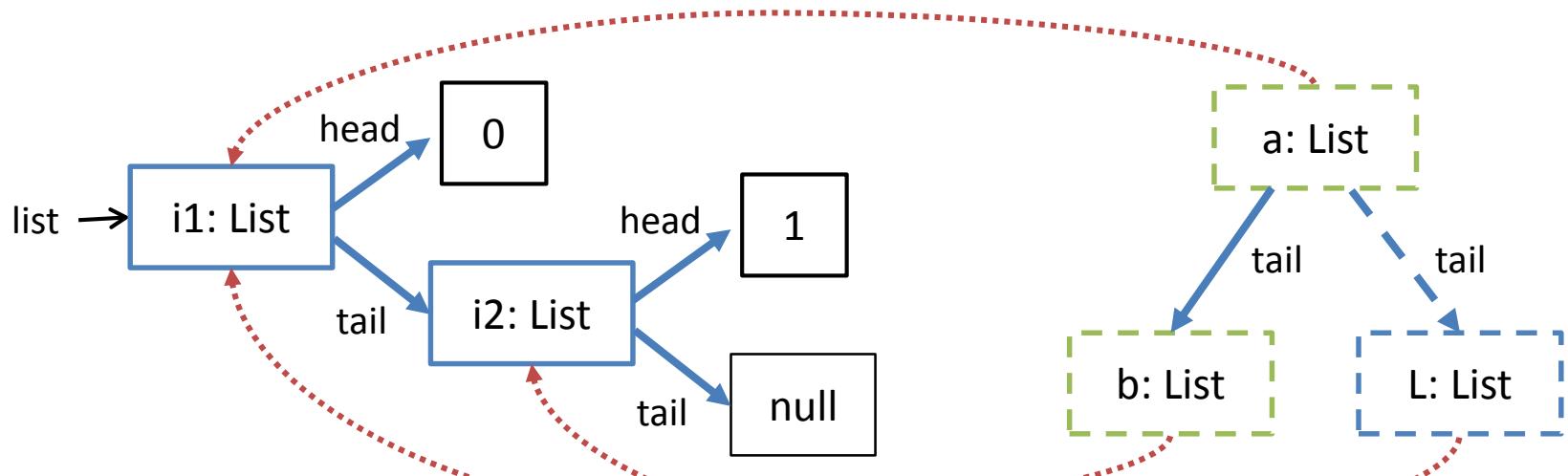


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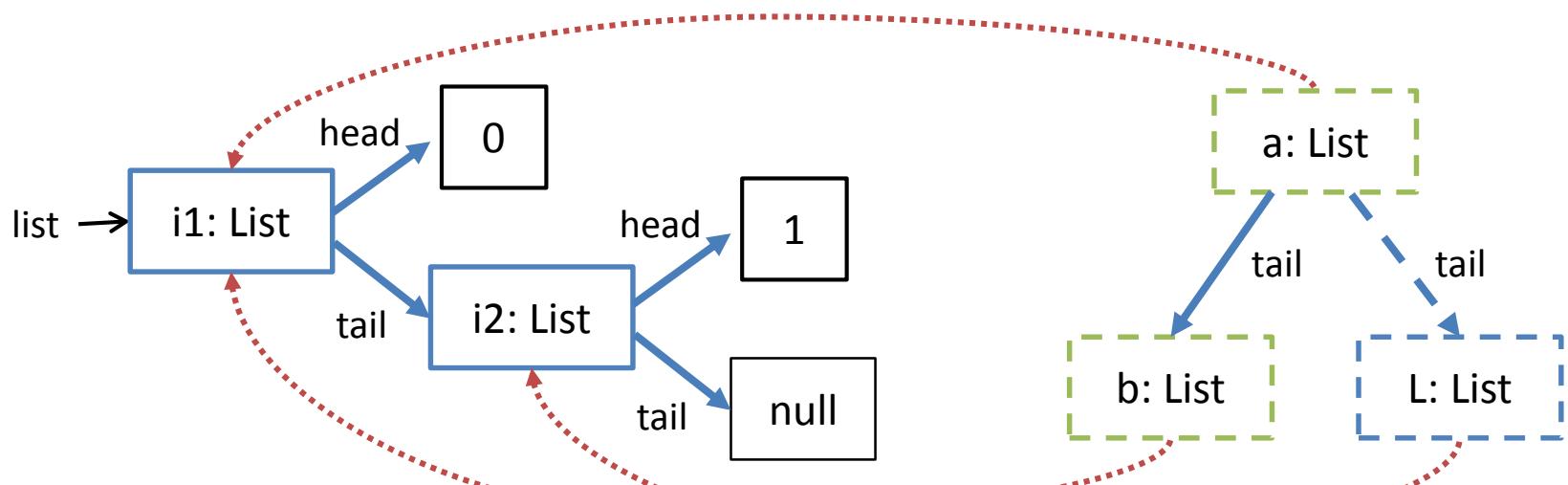
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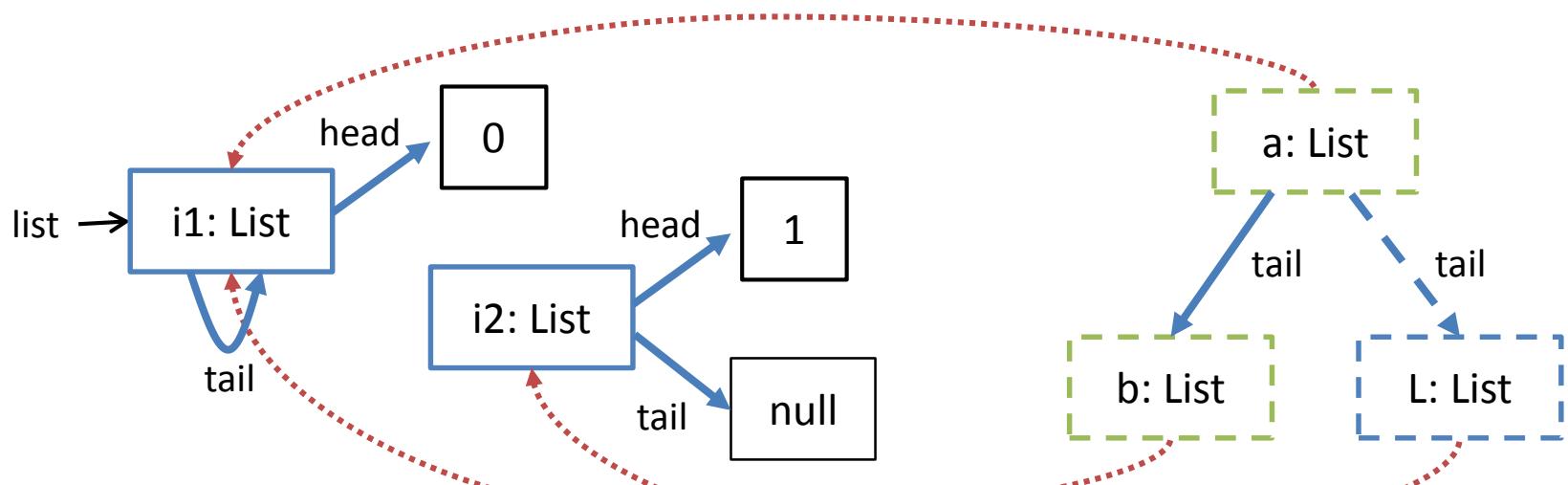
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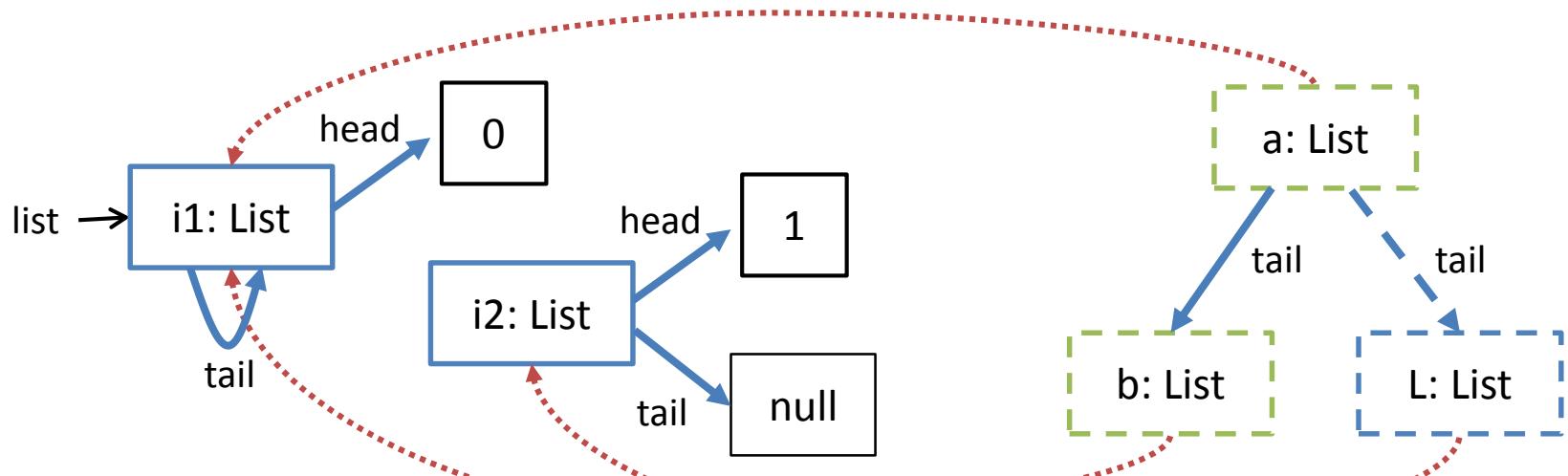


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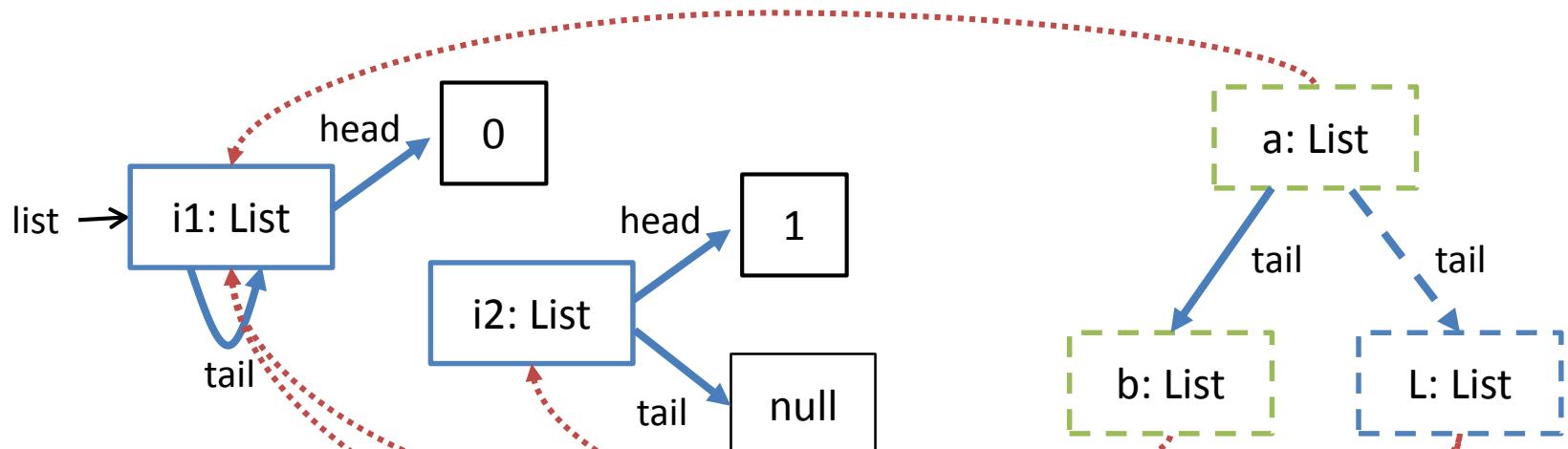


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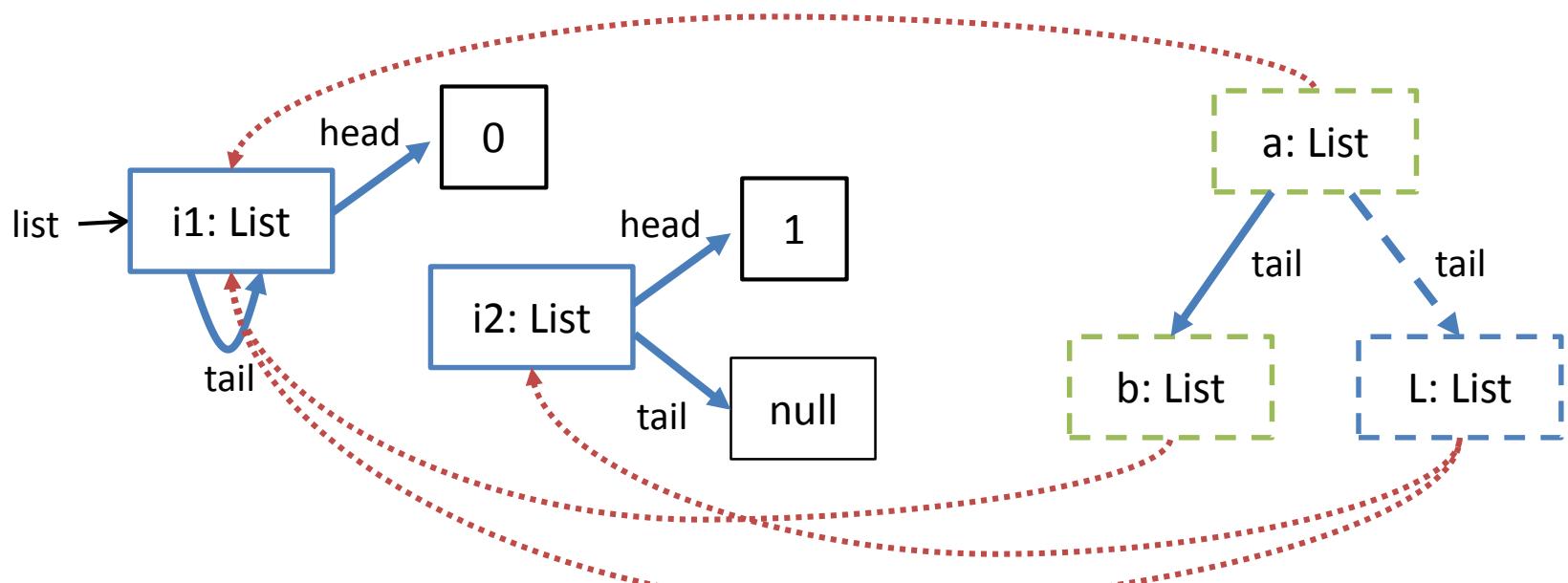
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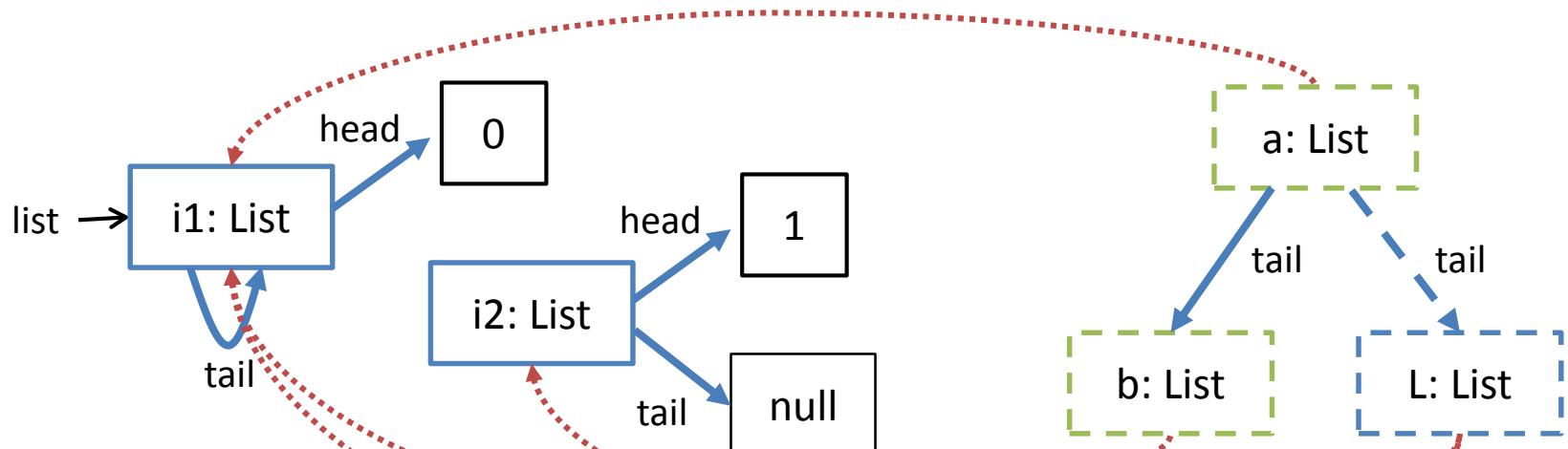
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# Effects as Graphs

- Compact representation of abstract heap transformers.
- Unresolved nodes offer a flexible solution to aliasing problems.
- Composition expressed as a graph manipulation algorithm.
- ...but potentially difficult to interpret.
  - best suited as an internal representation

# Handling Callbacks

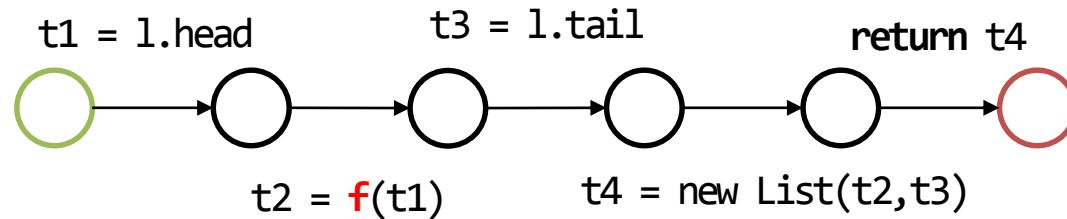
- Dynamic dispatch in practice:
  - Function1 in Scala library has >1000 subclasses
- Union of all potential targets not an option.
- *Idea:* delay analysis of method call until more information is available

# Delaying Effect Composition

```
def mapHead(l: List, f: Int=>Int): List = {  
    new List(f(l.head), l.tail)  
}
```

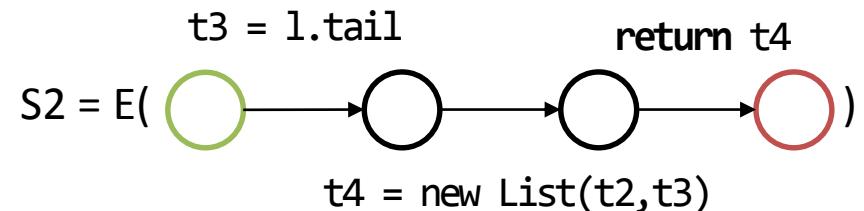
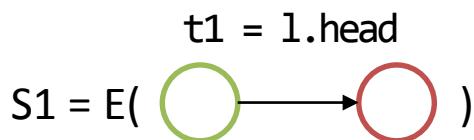
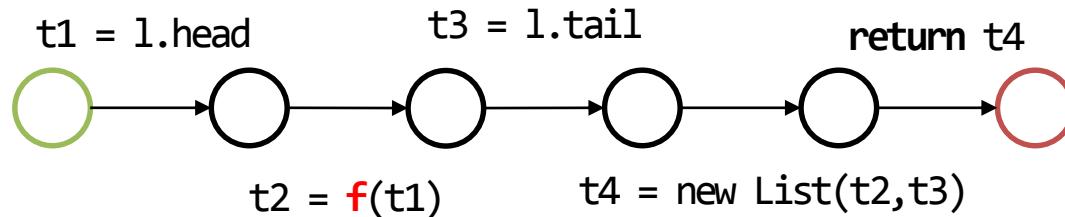
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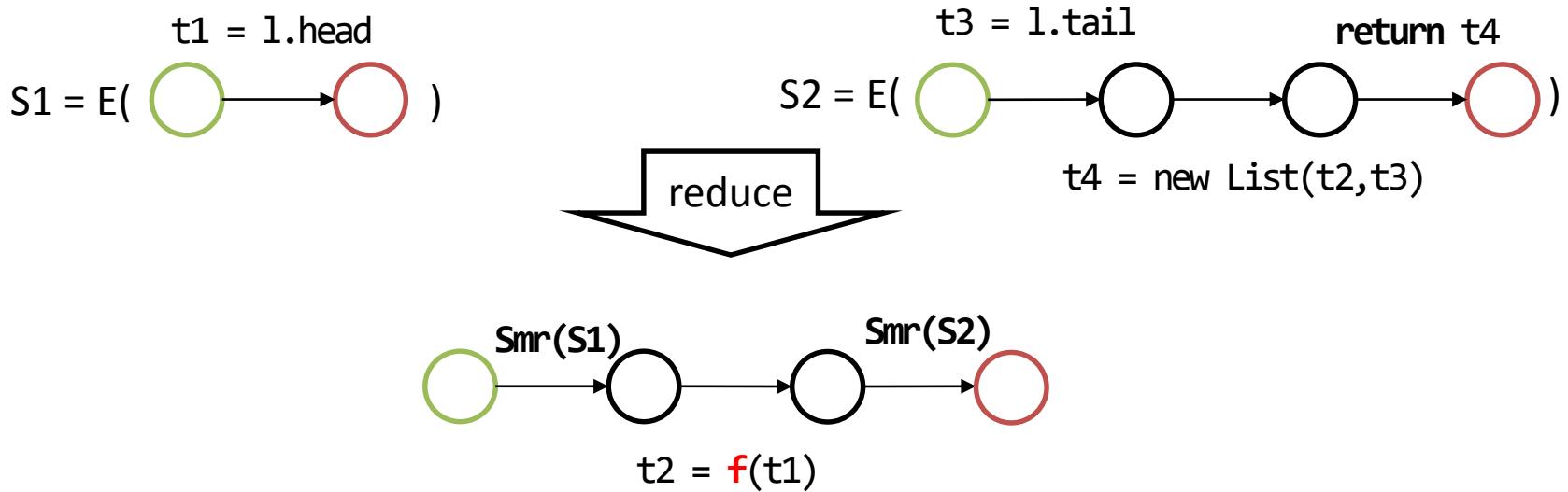
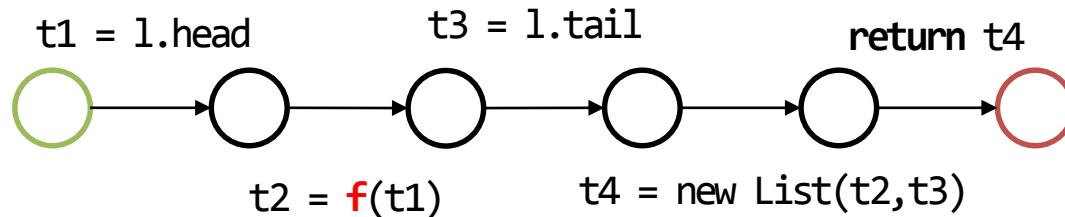
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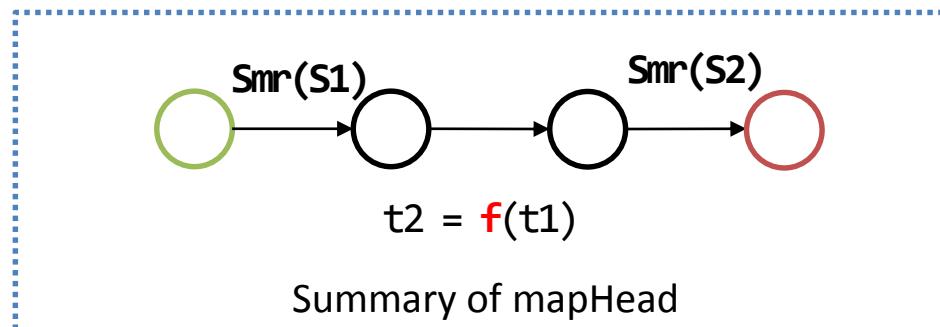
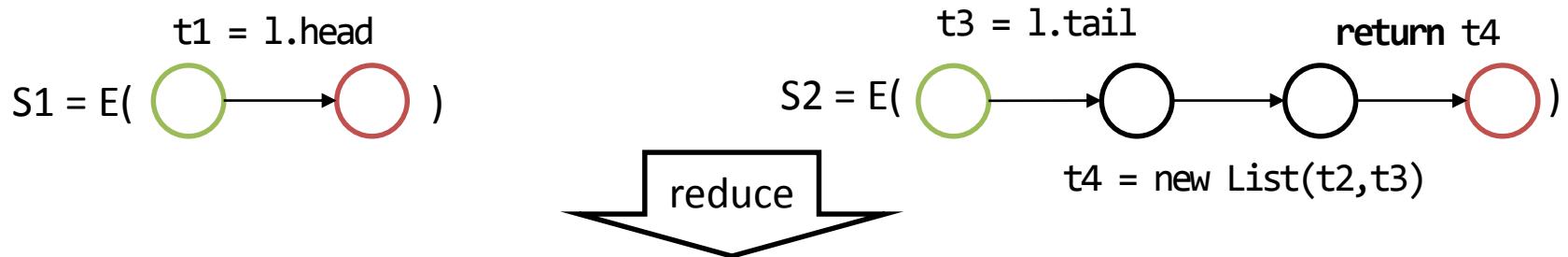
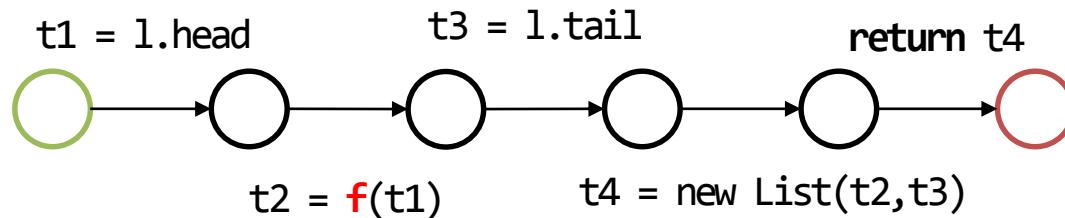
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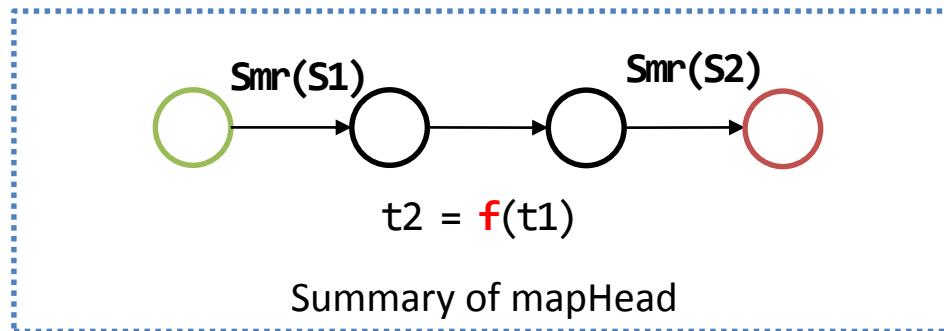


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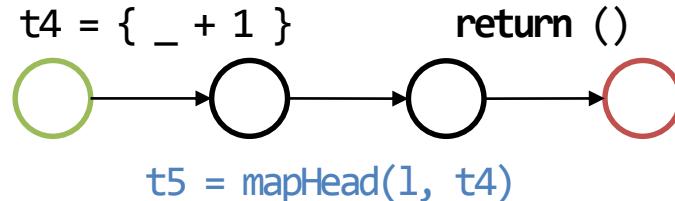
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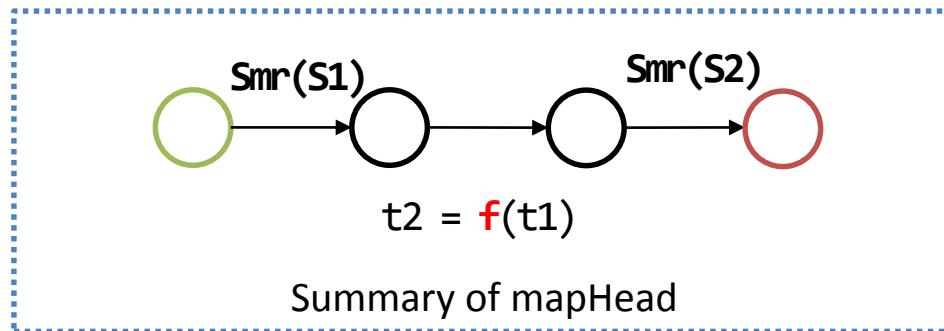
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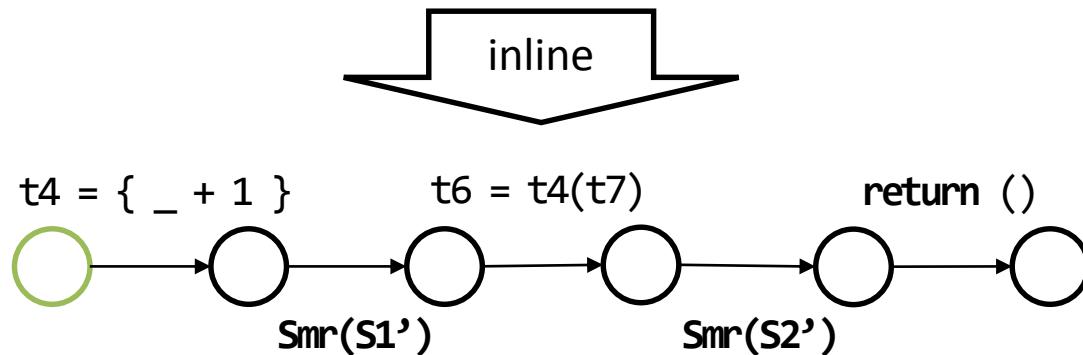
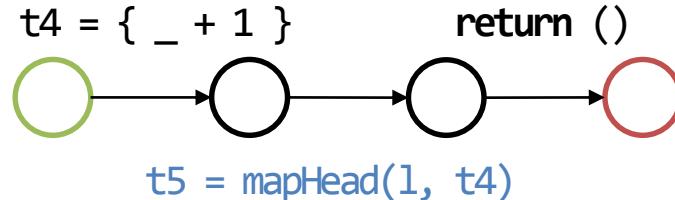
```
def test(l: List) {  
    mapHead(l, { _ + 1 })  
}
```



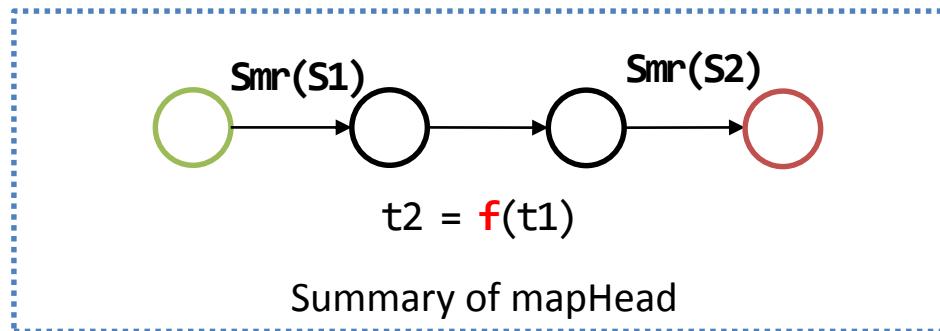
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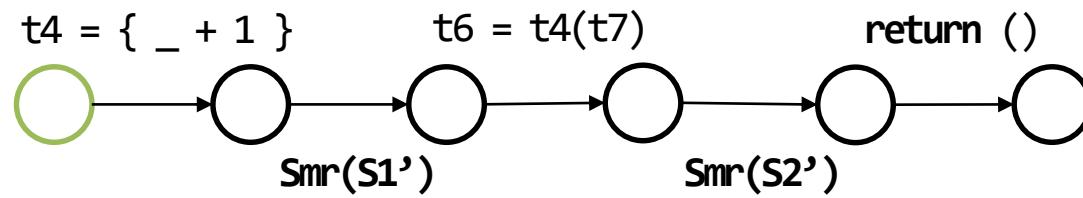
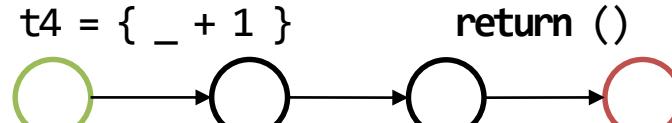
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# Delaying Effect Composition



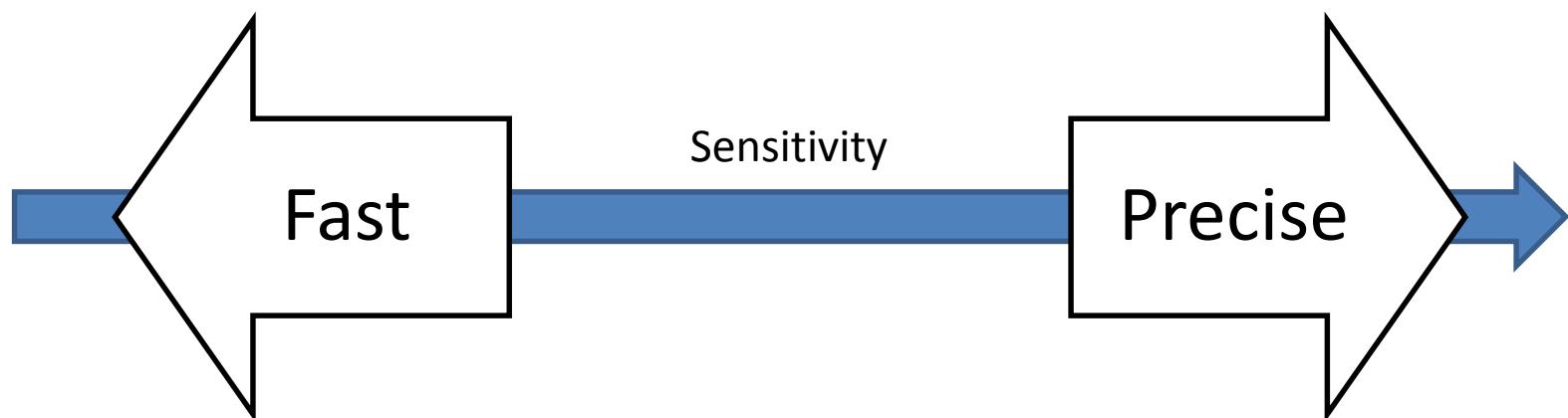
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```



Pure

# Delaying Decision

- We base the decision of delaying a method call on several factors:
  - Number of targets
  - Calling context
  - Escaping receiver





Interprocedural Static Analysis of Effects

- Analysis implemented for Scala
- Plugin for the reference compiler
- Publicly available from:

<https://github.com/epfl-lara/insane>

# Evaluation

- Characterize the effects:

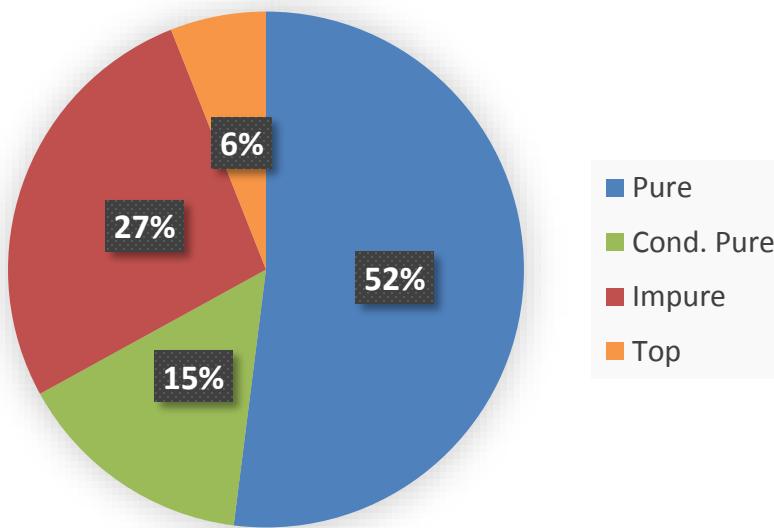
*pure*  $\sqsubseteq$  *conditionally pure*  $\sqsubseteq$  *impure*  $\sqsubseteq$   $\top$

# Evaluation

- Characterize the effects:

*pure*  $\sqsubseteq$  *conditionally pure*  $\sqsubseteq$  *impure*  $\sqsubseteq$   $\top$

- Run on the Scala 2.10 library:

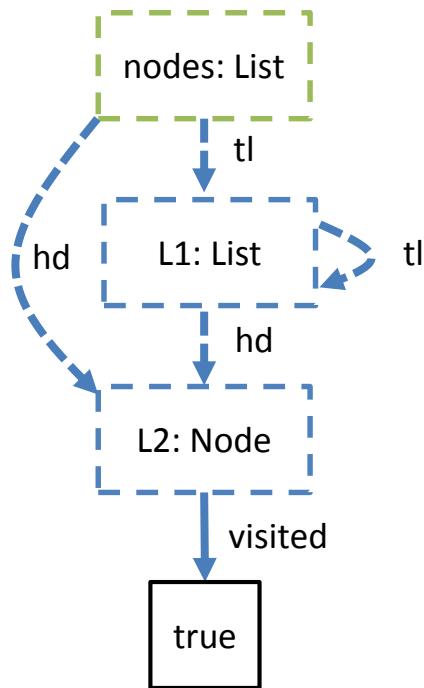


# Results

Package	#Methods	Pure	Cond. Pure	Impure	T
scala	5721	79%	11%	10%	1%
scala.annotation	41	93%	2%	2%	2%
scala.beans	25	64%	8%	29%	8%
scala.collection	34810	46%	17%	29%	8%
...	...	...	...	...	...
scala.util	1786	51%	11%	32%	6%
scala.util.parsing	2206	56%	12%	27%	5%
scala.xml	2860	56%	11%	30%	3%
<b>Total</b>	<b>58410</b>	<b>52%</b>	<b>15%</b>	<b>27%</b>	<b>6%</b>

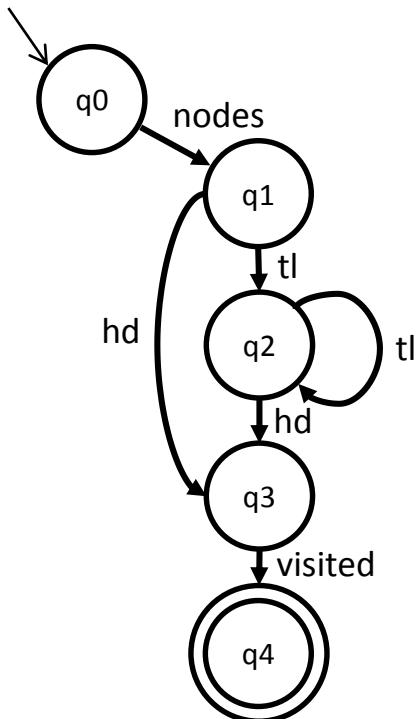
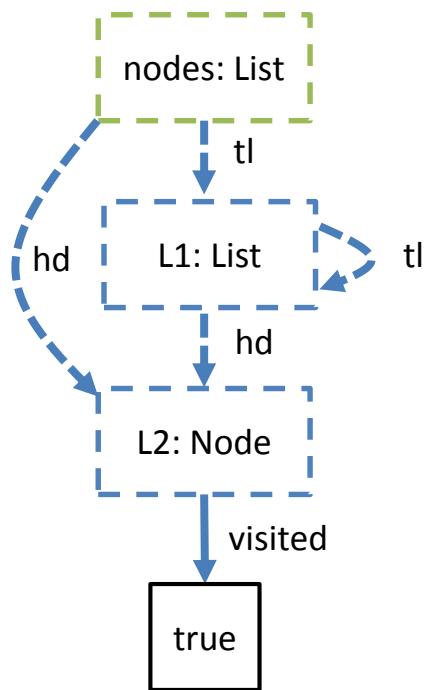
# Producing Readable Summaries

- Translating effect graphs into automata



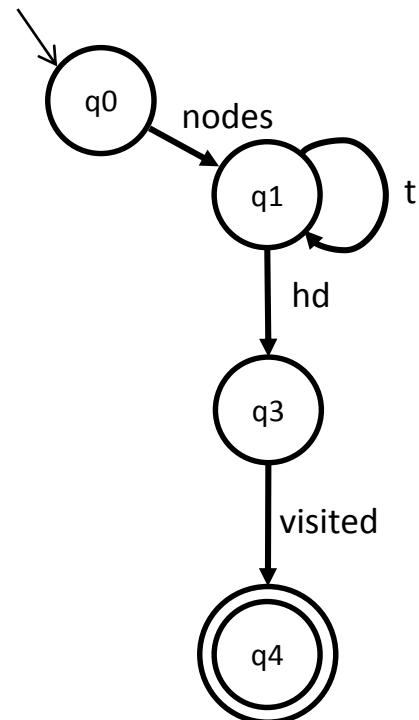
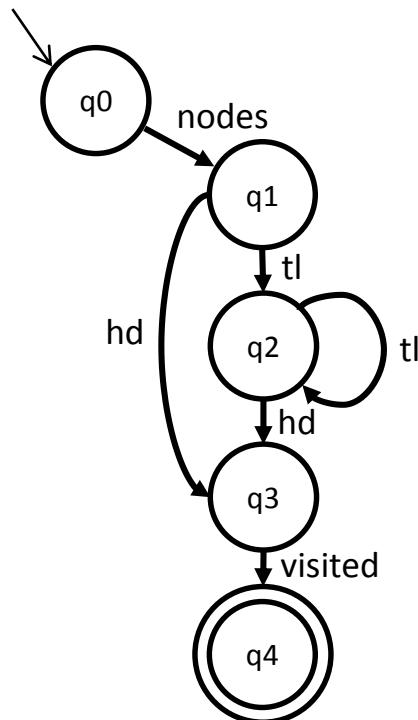
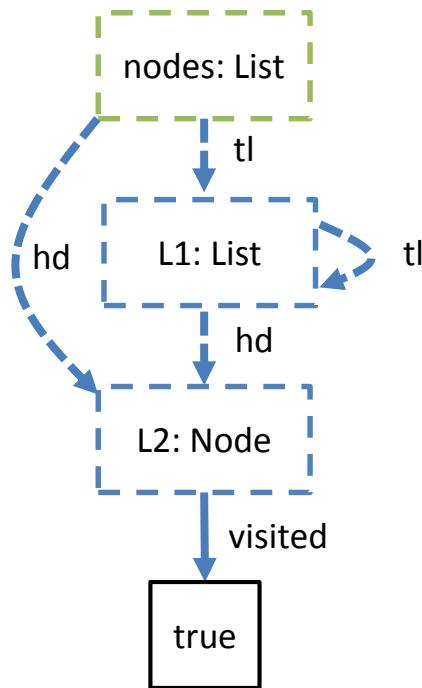
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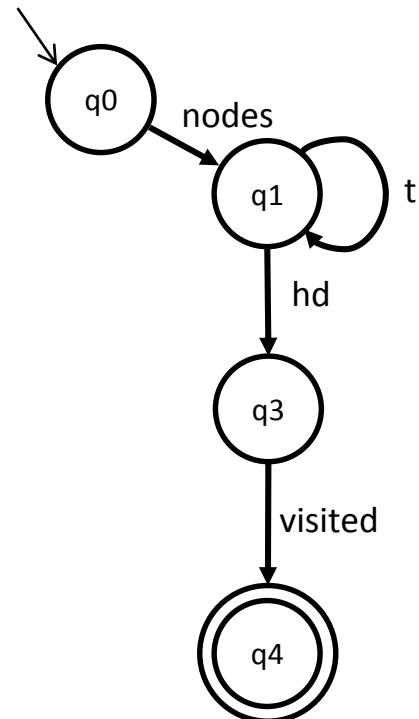
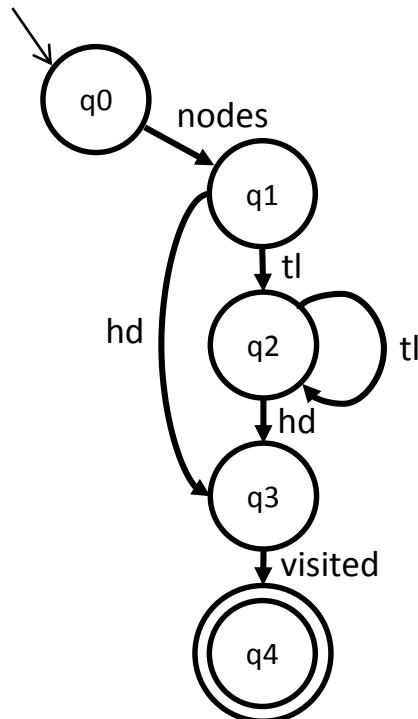
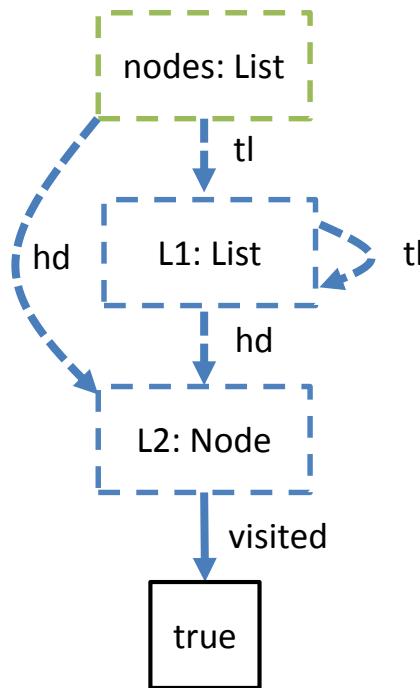
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nodes.tl\*.hd.visited

# Analyzing Collections

Two operations:

Impure Traversal:	<code>col.foreach{ _.visited = true }</code>
Grow:	<code>e1 =&gt; col.append(e1)</code>

On four Scala collections:

- `immutable.TreeSet`
- `immutable.List`
- `mutable.HashSet`
- `mutable.LinkedList`

# Analyzing Collections

- `immutable.TreeSet`:

Impure Traversal:	<code>es.tree(.right   .left)*.key.visited</code>
Grow:	Pure

- `immutable.List`:

Impure Traversal:	<code>es.tl*.hd.visited</code>
Grow:	Pure

- `mutable.HashSet`:

Impure Traversal:	<code>es.table.store.visited</code>
Grow:	<code>es.tableSize   es.table.store   es.sizemap.store   es.sizemap   es.table</code>

- `mutable.LinkedList`:

Impure Traversal:	<code>es.next*.elem.visited</code>
Grow:	<code>es.next.next*</code>

# Selected Related Work

- Salcianu, A.D.: **Pointer Analysis for Java Programs: Novel Techniques and Applications.** Ph.D thesis, MIT (2006)
- Madhavan, R., Ramalingam, G. Waswani, K.: **Modular heap analysis for higher-order programs.** SAS 2012
- Rytz, L., Odersky, M., Haller, P.: **Lightweight polymorphic effects.** ECOOP 2012

# Contributions

- A precise pointer and effect analysis  
flow-sensitive, modular, supports higher-order  
functions, requires no annotations
- A translation of effects to readable summaries
- Insane, an analyzer for Scala programs

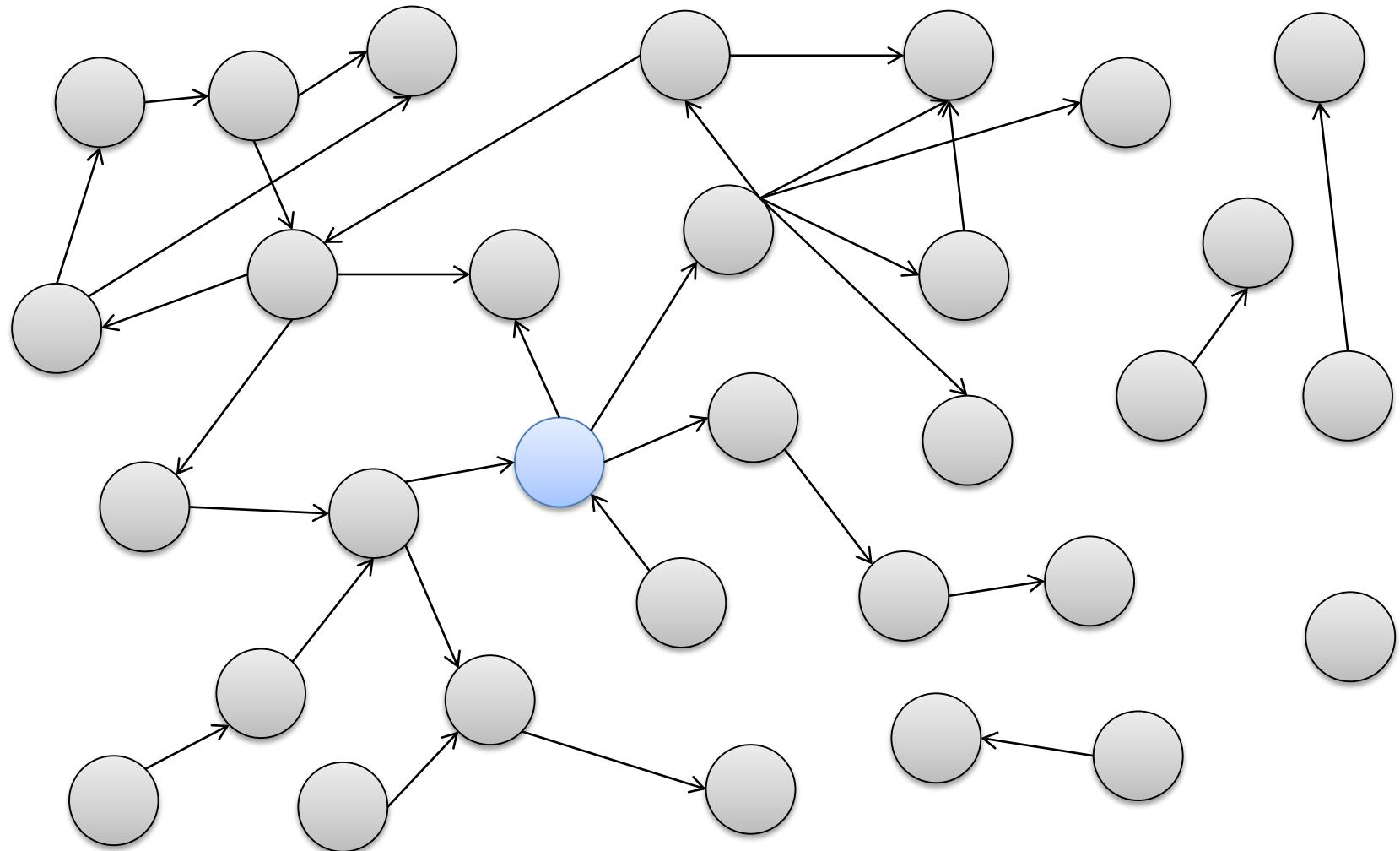


<https://github.com/epfl-lara/insane>

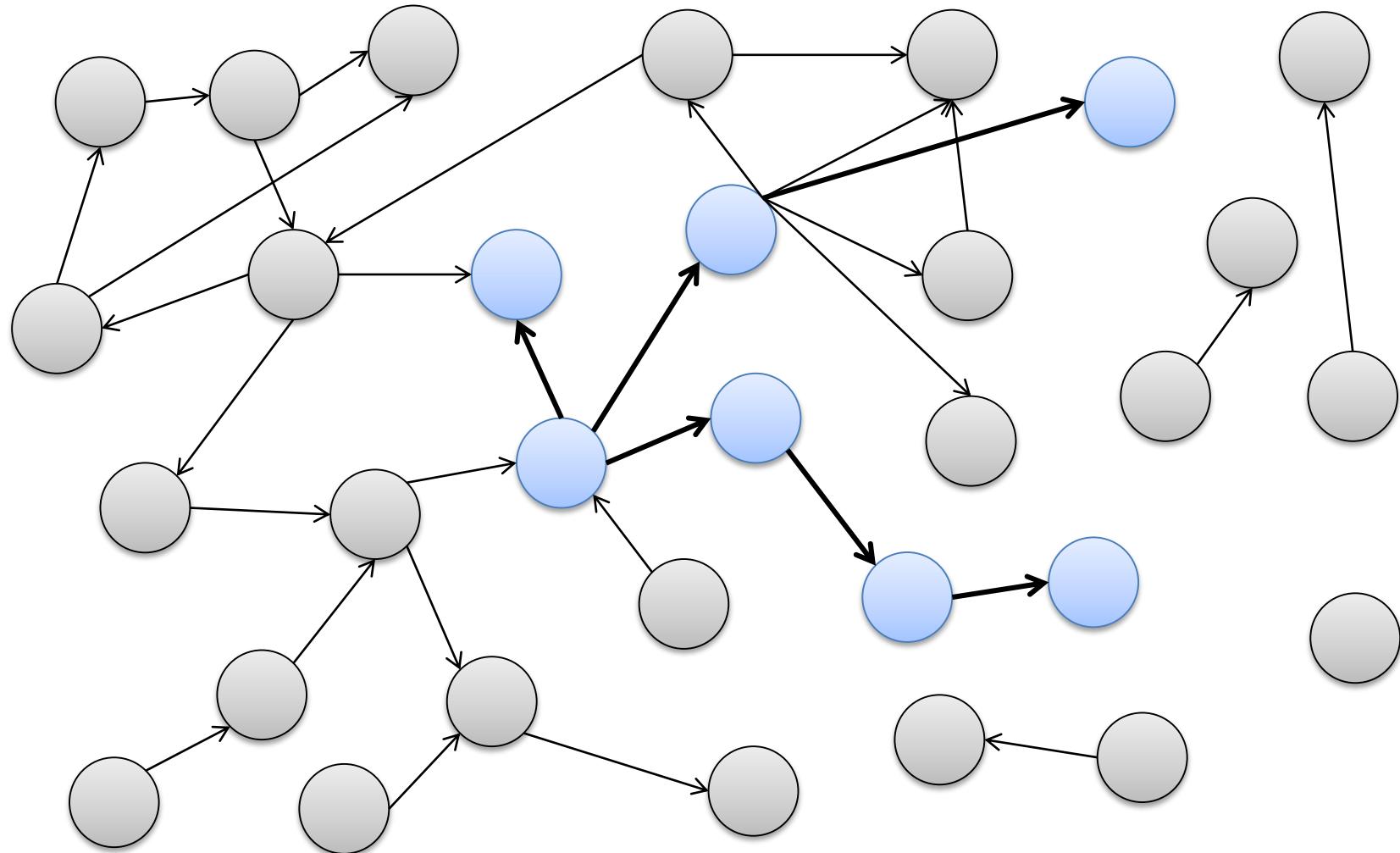




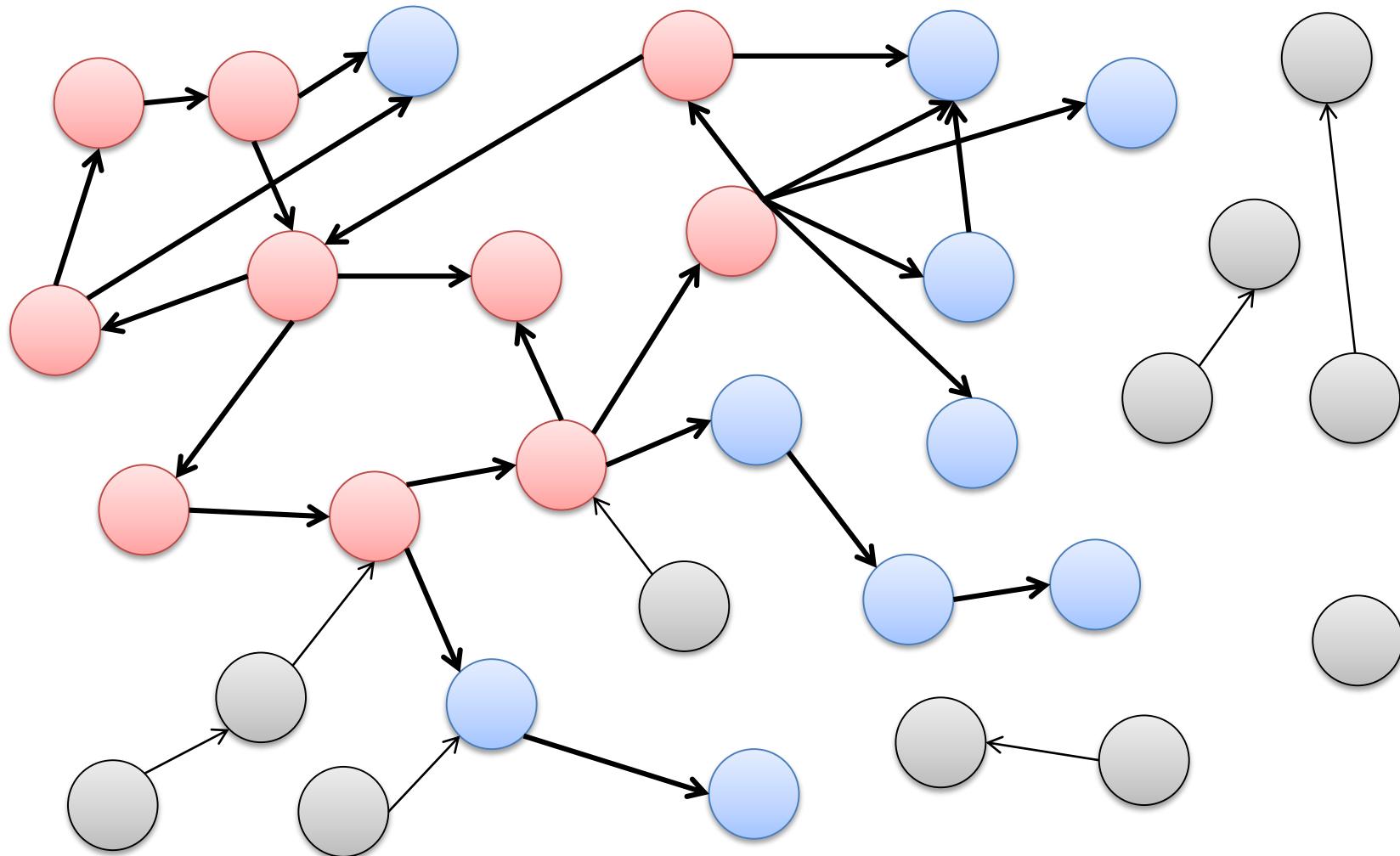
# Static Call-Graph



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# Static Call-Graph



# Precision Evaluation

Four operations:

Generic Traversal:	<code>f =&gt; col.foreach{f}</code>
Pure Traversal:	<code>col.foreach{ () }</code>
Impure Traversal:	<code>col.foreach{ _.visited = true }</code>
Grow:	<code>el =&gt; col.append(el)</code>

Four collections:

- `immutable.TreeSet`
  - `immutable.List`
  - `mutable.HashSet`
  - `mutable.LinkedList`
- `class Cell(var visited = false);`

# Effects Examples

- `immutable.TreeSet`:

Generic Traversal:	T
Pure Traversal:	Pure
Impure Traversal:	<code>es.tree(.right   .left)*.key.visited</code>
Grow:	Pure

- `immutable.List`

Generic Traversal:	Pure (conditionally on the closure)
Pure Traversal:	Pure
Impure Traversal:	<code>es.tl*.hd.visited</code>
Grow:	Pure

# Effects Examples

- `mutable.HashSet`

Generic Traversal:	Pure (conditionally on the closure)
Pure Traversal:	Pure
Impure Traversal:	<code>es.table.store.visited</code>
Grow:	<code>es.tableSize   es.table.store   es.sizemap.store   es.sizemap   es.table</code>

- `mutable.LinkedList`

Generic Traversal:	Pure (conditionally on the closure)
Pure Traversal:	Pure
Impure Traversal:	<code>es.next*.elem.visited</code>
Grow:	<code>es.next.next*</code>

# Higher-order Functions

```
def mapHead(l: List, f: Int => Int): List = {
    new List(f(l.head), l.tail)
}
def test(l: List) {
    mapHead(l, x => x+1)
    mapHead(l, x => {l.tail = null; 0})
}
```

# Higher-order Functions

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    mapHead(l, x => {l.tail = null; 0})
}
```

- Reduces to dynamic dispatch:

```
def mapHead(l: List, f: Function1[Int, Int]): List = {
    new List(f.apply(l.head), l.tail)
}
def test(l: List): List = {
    mapHead(l, new Anon1())
    mapHead(l, new Anon2(l))
}
class Anon1 extends Function1[Int, Int] {
    def apply(i: Int) = i + 1
}
class Anon2(l: List) extends Function1[Int, Int] {
    def apply(i: Int) = {l.tail = null; 0 }
}
```

# Motivation

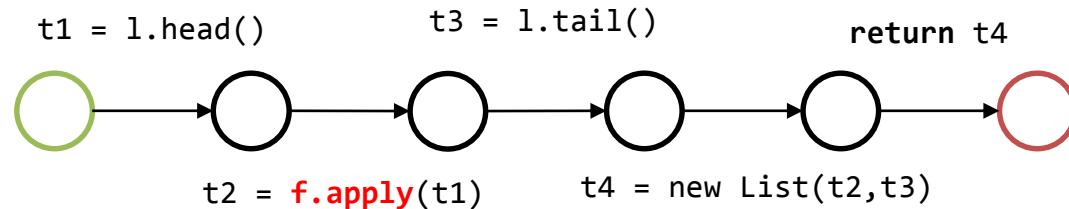
```
class Cell {  
    var visited = false  
}  
  
def toggle(c: Cell) {  
    c.visited = !c.visited  
}  
  
def apply(c: Cell, f: Function1[Cell, Unit]) {  
    f.apply(c)  
}  
  
def visitAll(cs: List[Cell]) {  
    cs.foreach(new Closure1())  
}  
  
class Closure1() extends Function1[Cell, Unit] {  
    def apply(c: Cell) { c.visited = true }  
}
```

# Delaying Effect Composition

```
def mapHead(l: List, f: Function1[Int, Int]): List = {
    new List(f.apply(l.head), l.tail)
}
```

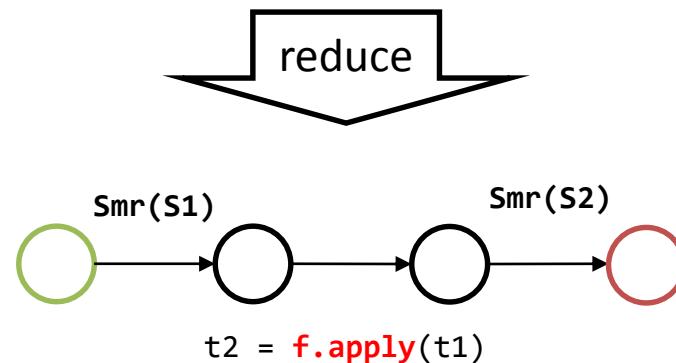
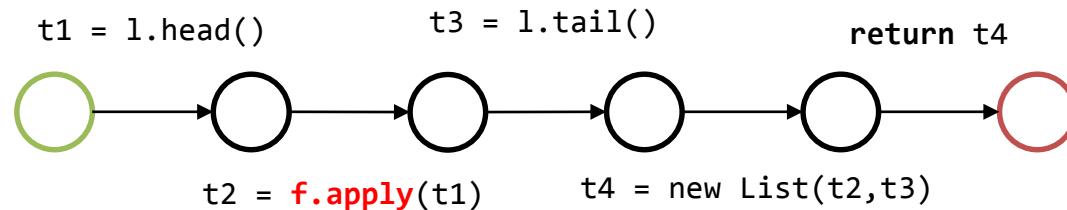
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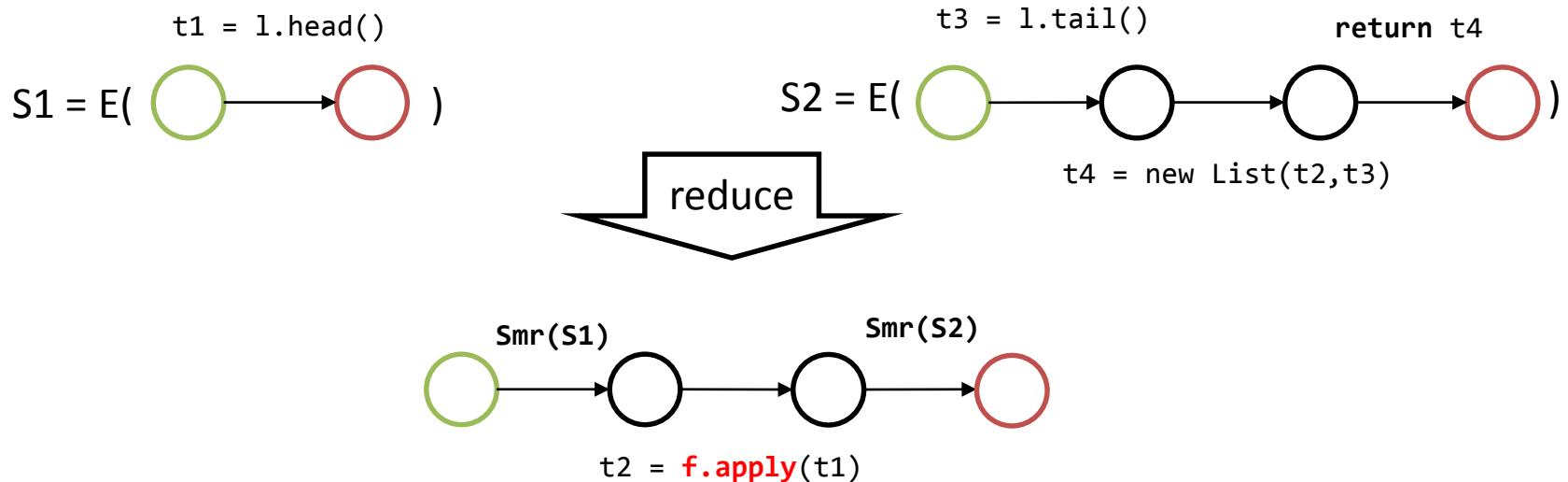
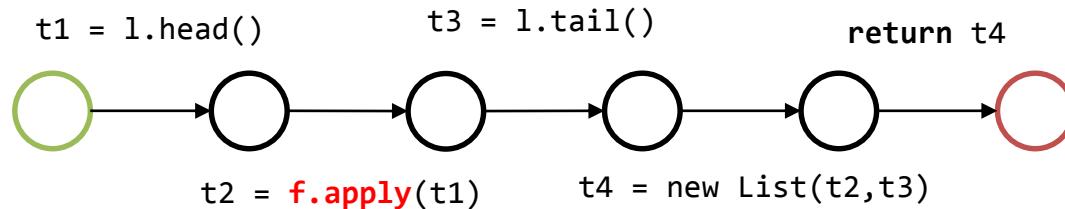
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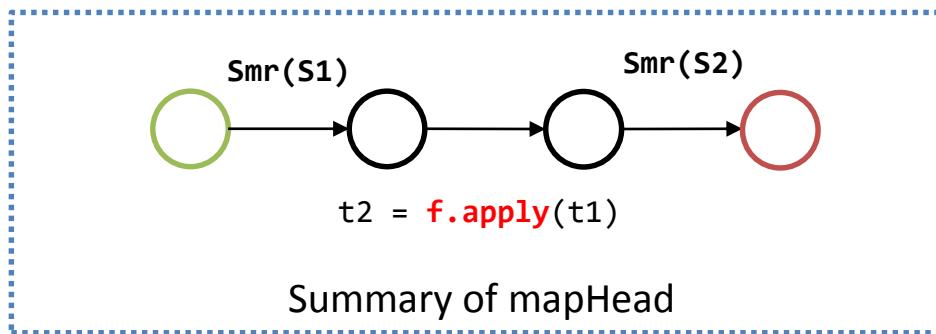
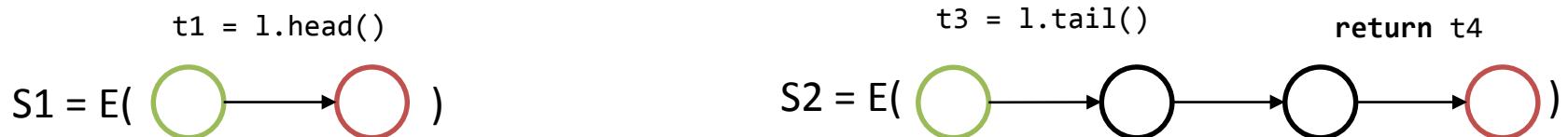
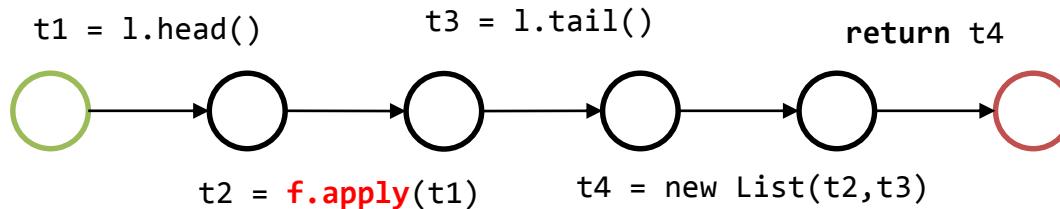
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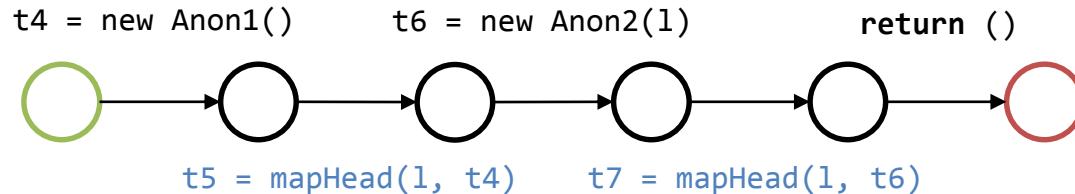
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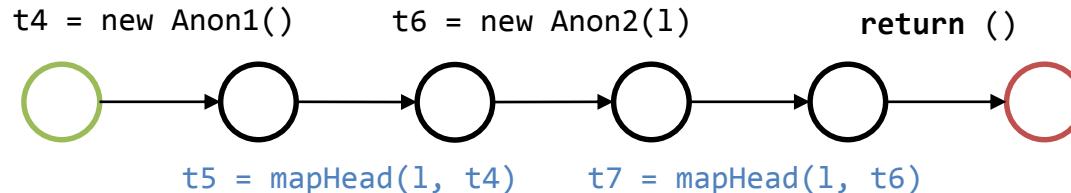
# Delaying Effect Composition

```
def test(l: List) {  
    mapHead(l, new Anon1())  
    mapHead(l, new Anon2(1))  
}
```

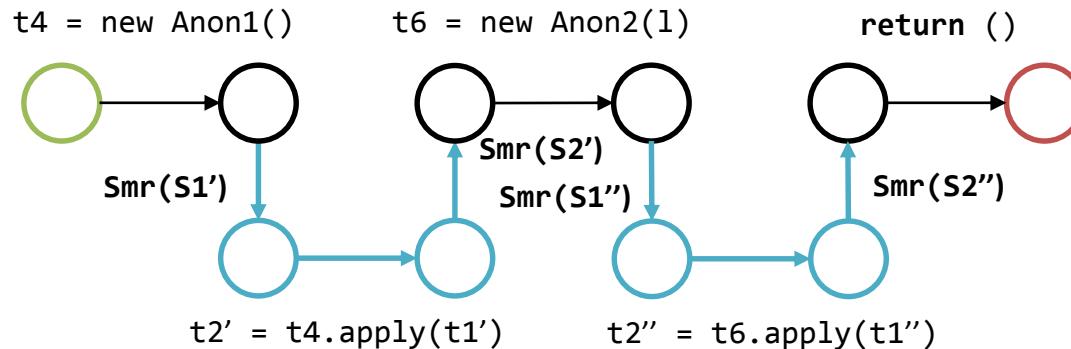


# Delaying Effect Composition

```
def test(l: List) {  
    mapHead(l, new Anon1())  
    mapHead(l, new Anon2(1))  
}
```



inline



# Results

Package	#Methods	Pure	Cond. Pure	Impure	T
scala	5721	79%	11%	10%	1%
scala.annotation	41	93%	2%	2%	2%
scala.beans	25	64%	8%	29%	8%
scala.collection	34810	46%	17%	29%	8%
scala.compat	9	22%	33%	44%	0%
scala.io	546	47%	11%	40%	2%
scala.math	1847	67%	28%	5%	0%
scala.parallel	39	77%	23%	0%	0%
scala.runtime	113	58%	3%	39%	0%
scala.sys	5862	50%	9%	40%	1%
scala.testing	44	52%	1%	43%	2%
scala.text	115	87%	0%	11%	2%
scala.util	1786	51%	11%	32%	6%
scala.util.parsing	2206	56%	12%	27%	5%
scala.xml	2860	56%	11%	30%	3%
<b>Total</b>	<b>58410</b>	<b>52%</b>	<b>15%</b>	<b>27%</b>	<b>6%</b>

# Composition

- We define composition as applying an effect within another effect:

$$E_{res} = E_{outer} \diamond E_{inner}$$

satisfying:

$$\gamma(E_{res}) \supseteq \gamma(E_{outer}) \circ \gamma(E_{inner})$$

$$\gamma: E \rightarrow 2^{H \times H}$$