

Verifying pattern matching with guards in Scala

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Scala¹

- ▶ Scala is an object-oriented and functional language which is completely interoperable with Java.

¹The Scala Experiment – Can We Provide Better Language Support for Component Systems?

<http://lamp.epfl.ch/~odersky/talks/google06.pdf>

Scala¹

- ▶ Scala is an object-oriented and functional language which is completely interoperable with Java.
- ▶ It removes some of the more arcane constructs of these environments and adds instead:
 1. a uniform object model
 2. pattern matching and higher-order functions
 3. novel ways to abstract and compose programs

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Algebraic Data Types in Scala

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```
abstract class Tree
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```
case class Node (left: Tree, value: Int, right: Tree) extends Tree
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```
case object EmptyTree extends Tree
```

Pattern matching in Scala

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```
def search(tree: Tree, value: Int): Boolean = tree match {  
  case EmptyTree  $\Rightarrow$  false  
  case Node(_,v,-) if(v == value)  $\Rightarrow$  true  
  case Node(l,v,-) if(v < value)  $\Rightarrow$  search(l,v)  
  case Node(_,v,r) if(v > value)  $\Rightarrow$  search(r,v)  
  case _  $\Rightarrow$  throw new Exception(" ...")  
}
```

Pattern matching in Scala - cont'd

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```
case Node(Node(.,5,-),-,-) => output("5 on its left!")
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case Node(Node(–,5,–),–,–) ⇒ output("5 on its left!")

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- ▶ use guards
- ▶ use wildcards

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Enforcement of these properties varies among languages.

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- ▶ unreachable patterns are forbidden

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There is room for improvements using formal verification techniques.

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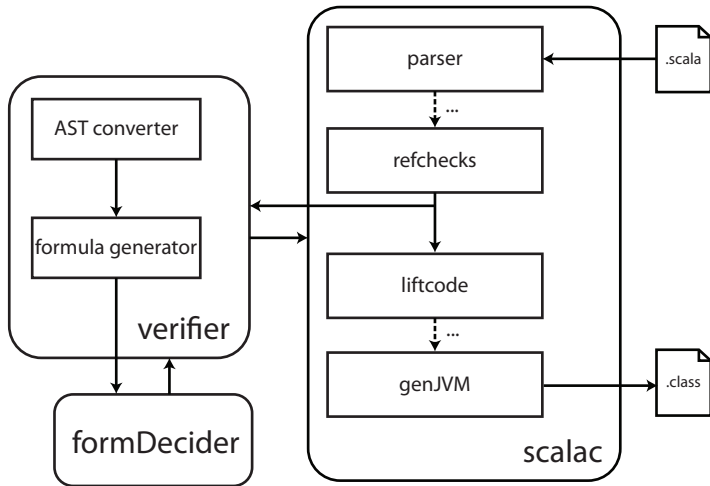
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5. Based on the results, warning/error messages are sent back to the compiler.

The big picture



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 - ▶ how about primitive types? and strings?
 2. define completeness and disjointness
 - ▶ what axioms do we need?
 - ▶ how do formulas relate to each other?

Formalizing completeness and disjointness

Consider a pattern-matching expression E :

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t match {  
  case  $p_1 \Rightarrow \dots$   
  ...  
  case  $p_i \Rightarrow \dots$   
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- ▶ E is complete $\iff \bigvee_i \xi(t, p_i)$
- ▶ E is disjoint $\iff \forall i, j, i \neq j \implies \neg(\xi(t, p_i) \wedge \xi(t, p_j))$

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- ▶ **case class** `Node(...)` **extends** `Tree` $\mapsto \text{Node} \subseteq \text{Tree}$

Properties of ADT are used to generate axioms

- ▶ $\forall t \in \text{Tree}, t \in \text{Node}(\dots) \oplus t \in \text{EmptyTree}$

Formalizing patterns – cont'd

Objects are represented as singletons

- ▶ **case object** `Leaf` \mapsto `Leaf` = $\{leaf_0\}$

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Types of constructor parameters are represented by functions

- ▶ **case class** Node(left: Tree, right: Tree) \mapsto
 $\forall n \in \text{Node} (\Psi_{\text{Node,left}}(n) \in \text{Tree} \wedge \Psi_{\text{Node,right}} \in \text{Tree})$

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The above transformations, along with the information about the selector's type, define *axioms* about *E*.

Example – Axioms

```

abstract class Tree
case class Node(left:Tree,right:Tree) extends Tree
case object Leaf extends Tree
    
```

```
t: Tree match { ... }
```

$$t \in Tree$$

$$\wedge Node \subseteq Tree \wedge Leaf \subseteq Tree \wedge Leaf = \{leaf_0\}$$

$$\wedge \forall t_0 \in Tree, t_0 \in Node(\dots) \oplus t_0 \in Leaf$$

$$\wedge \forall n \in Node (\Psi_{Node,left}(n) \in Tree \wedge \Psi_{Node,right} \in Tree)$$

Axioms – cont'd

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- ▶ Each of these formulas is in the form $A(t) \implies \Pi(p_i)$, where $A(t)$ are the axioms previously mentioned, and $\Pi(p_i)$ a formula depending on p_i .

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Simplified, this becomes: $A(t) \implies \bigvee_i \Pi(p_i)$

Translation of patterns

The “root” type in the pattern is assigned to the selector

▶ $t \text{ match } \{ \text{case Node}(\dots) \Rightarrow \dots \} \mapsto t \in \text{Node}$

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Aliases² are bound to fresh names

- ▶ $\text{case Node}(\text{left: Node}, \dots) \Rightarrow \dots$
 $\mapsto \text{left}_{\text{fresh}} = \Psi_{\text{Node, left}}(t) \wedge \text{left}_{\text{fresh}} \in \text{Node}$

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Wildcards generate no constraints

- ▶ $\text{case } _ \Rightarrow \dots \mapsto \text{true}$

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Translation of patterns – cont'd

Guards are, to some extent, translated to formulas:

- ▶ equality and arithmetic operators are kept “as it”
- ▶ equals is always considered side-effect free
- ▶ dynamic type tests are converted to set membership
 - ▶ $o.isInstanceOf[Type] \mapsto o \in Type$
- ▶ other method calls are ignored

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The result of the transformation is a predicate, whose parameters are the selector and the aliases defined in the pattern.

It is added as a conjunction to the main formula.

Matching on lists

Scala, as a language making an extensive use of lists, has a dedicated syntax for them:

```
z match {  
  case Nil ⇒ ...  
  case x :: xs ⇒ ...  
}
```

...but this is essentially syntactic sugar for the following hierarchy:

```
sealed abstract class List  
case final class ::(List, List) extends List  
case object Nil extends List
```

Future work

Some issues we want to address in the future:

- ▶ Actually plug it into scalac :)
- ▶ Allow matching on string constants.
- ▶ Improve support for primitive types.
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- ▶ Implement limited support for external variables and functions
- ▶ ...oh, well, you always find something to do

Questions ?

One for the road...

```
sealed abstract class Arith  
case class Sum(l: Arith, r: Arith) extends Arith  
case class Prod(n: Num, f: Arith) extends Arith  
case class Num(n: Int) extends Arith  
  
def eval(a: Arith): Int = (a: @verified) match {  
  case Sum(l, r) => eval(l) + eval(r)  
  case Prod(Num(n), f) if(n == 0) => 0  
  case Prod(Num(n), f) if(n != 0) => n * eval(f)  
  case Num(n) => n  
}
```

$$\begin{aligned}
 & a \in \text{Arith} \wedge \text{Sum} \subseteq \text{Arith} \wedge \text{Prod} \subseteq \text{Arith} \wedge \text{Num} \subseteq \text{Arith} \\
 & \wedge \forall a_0 \in \text{Arith}, ((a_0 \in \text{Sum} \oplus a_0 \in \text{Prod}) \wedge (a_0 \in \text{Sum} \oplus a_0 \in \text{Num})) \\
 & \wedge (a_0 \in \text{Prod} \oplus a_0 \in \text{Num})) \wedge \forall s_0 \in \text{Sum}, (\Psi_{\text{Sum},l}(s_0) \in \text{Arith} \\
 & \wedge \Psi_{\text{Sum},r}(s_0) \in \text{Arith}) \wedge \forall p_0 \in \text{Prod}, (\Psi_{\text{Prod},n}(p_0) \in \text{Num} \\
 & \wedge \Psi_{\text{Prod},f}(s_0) \in \text{Arith}) \wedge \forall n_0 \in \text{Num}, \Psi_{\text{Num},n}(n_0) \in \mathbb{N}
 \end{aligned}$$

\implies

$$\begin{aligned}
 & ((l_{\text{fresh}} = \Psi_{\text{Sum},l}(a) \wedge r_{\text{fresh}} = \Psi_{\text{Sum},r}(a)) \implies a \in \text{Sum}) \\
 & \vee ((f_{\text{fresh}} = \Psi_{\text{Prod},f}(a) \wedge n_{\text{fresh}} = \Psi_{\text{Num},n}(\Psi_{\text{Prod},l}(a))) \implies a \in \text{Prod} \\
 & \wedge \Psi_{\text{Prod},l}(a) \in \text{Num} \wedge n_{\text{fresh}} = 0) \\
 & \vee ((f_{\text{fresh}'} = \Psi_{\text{Prod},f}(a) \wedge n_{\text{fresh}'} = \Psi_{\text{Num},n}(\Psi_{\text{Prod},l}(a))) \implies a \in \text{Prod} \\
 & \wedge \Psi_{\text{Prod},l}(a) \in \text{Num} \wedge n_{\text{fresh}'} \neq 0) \\
 & \vee (n_{\text{fresh}''} = \Psi_{\text{Num},n}(a) \implies a \in \text{Num})
 \end{aligned}$$