

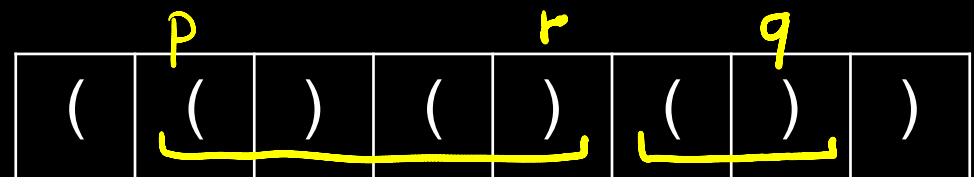
Earley's Algorithm

J. Earley, "[An efficient context-free parsing algorithm](#)", *Communications of the Association for Computing Machinery*, **13**:2:94-102, 1970.

CYK vs Earley's Parser Comparison

$Z ::= X Y$ Z parses w_{pq}

- CYK: if d_{pr} parses X and $d_{(r+1)q}$ parses Y , then in d_{pq} stores symbol Z
- Earley's parser:
in set S_q stores *item* ($Z ::= XY. , p$)
- Move forward, similar to top-down parsers
- Use dotted rules to avoid binary rules



Example: expressions

$D ::= e \text{ EOF}$

$e ::= \text{ID} \mid e - e \mid e == e$

Items: rules with a dot inside

$D ::= . e \text{ EOF} \mid e . \text{ EOF} \mid e \text{ EOF} .$

$e ::= . \text{ID} \mid \text{ID} .$

$\mid . e - e \mid e . - e \mid e - . e \mid e - e .$

$\mid . e == e \mid e . == e \mid e == . e \mid e == e .$

		ID	-	ID	==	ID	EOF
	ϵ .e EOF .ID .e-e .e=e	ID ID. e, EOF e,-e e, :=e	ID- e-.e	ID-ID e-e, e, EOF e,-e e, :=e	ID-ID== e=.e	ID-ID==ID e=e. e-e.	
ID		ϵ	-	-ID	-ID==	-ID==ID	
-			ϵ .ID .e-e .e=e	ID ID. e,-e e, :=e	ID== e=.e	ID==ID e=e.	
ID				ϵ	==	==ID	
==					ϵ .ID .e-e .e=e	ID ID. e,-e e, :=e	
ID						ϵ	
EOF							ϵ